

Polynomial Time Algorithms in Invariant Theory for Torus Actions

M. Levent Doğan
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Based on a joint work with P. Bürgisser, V. Makam, M. Walter, A. Wigderson

Permanent vs Determinant

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & \ddots & & \vdots \\ \vdots & & \ddots & \vdots \\ a_{n1} & \cdots & \cdots & a_{nn} \end{bmatrix}$$

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- $\text{per}(A) = \sum_{\sigma \in S_n} \prod_{i=1}^n a_{i\sigma(i)}$

- $\det(A) = \sum_{\sigma \in S_n} \prod_{i=1}^n \text{sgn}(\sigma) a_{i\sigma(i)}$

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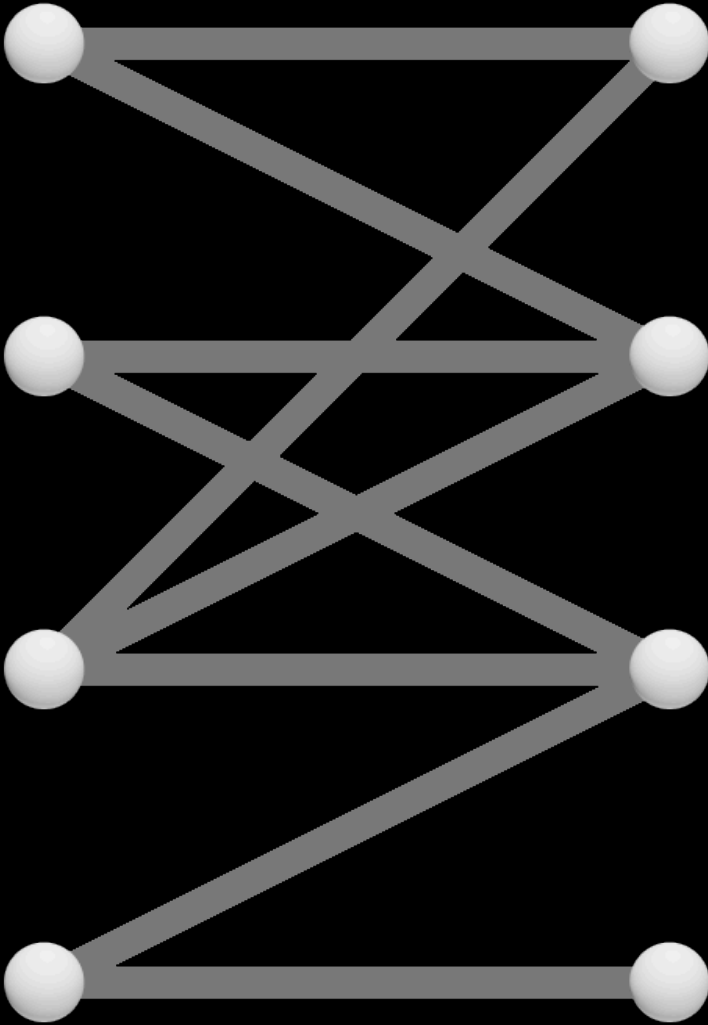
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- Gaussian elimination

G



Biadjacency matrix

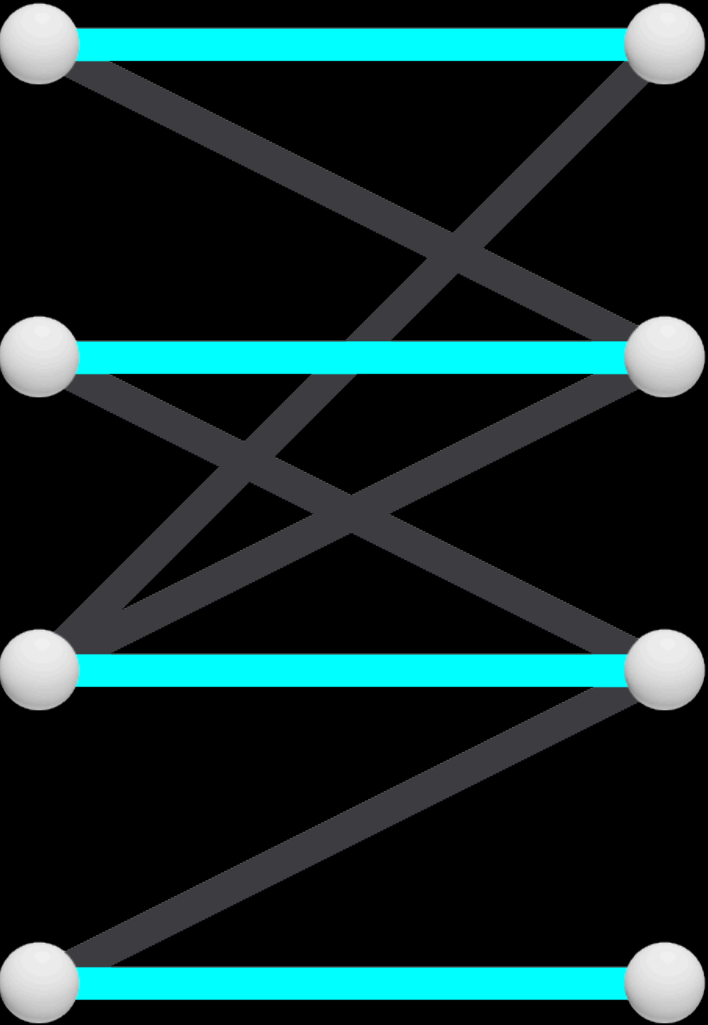
$\text{Adj}(G)$

$$\begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 1 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

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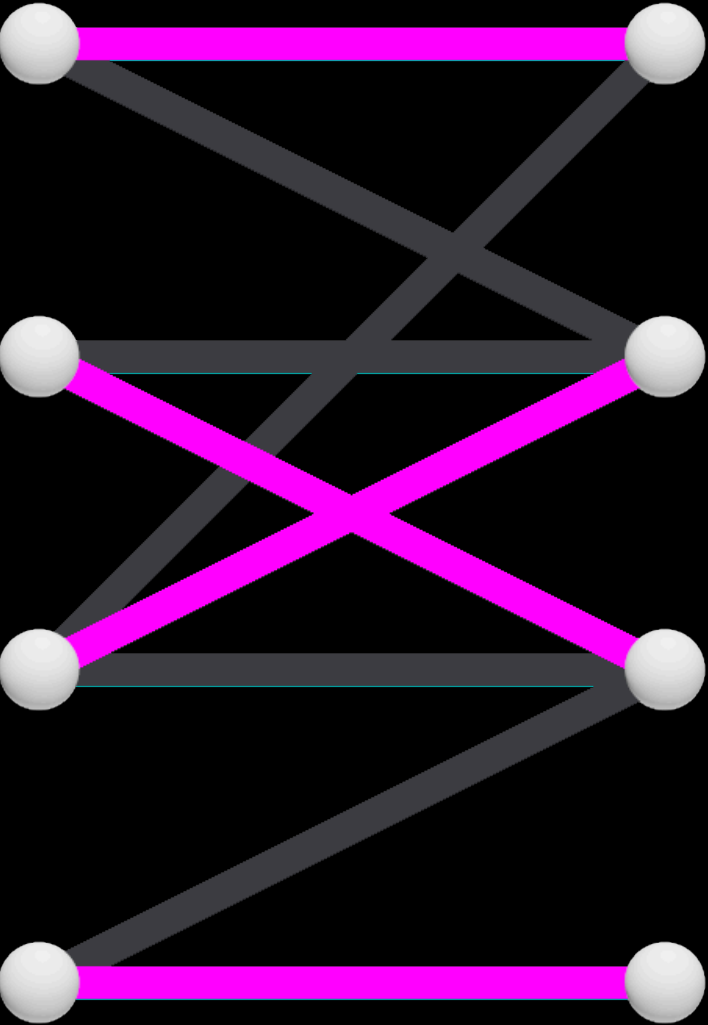
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G



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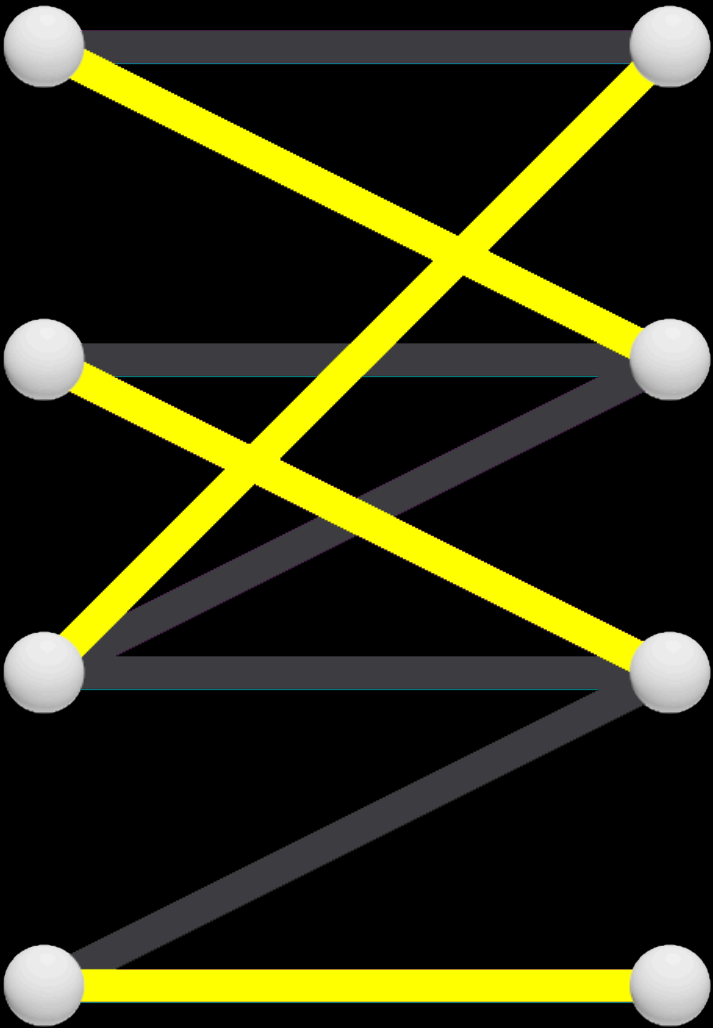
$\text{Adj}(G)$

$$\begin{bmatrix} \textcolor{red}{1} & 1 & 0 & 0 \\ 0 & \textcolor{red}{1} & \textcolor{red}{1} & 0 \\ 1 & \textcolor{red}{1} & \textcolor{red}{1} & 0 \\ 0 & 0 & 1 & \textcolor{red}{1} \end{bmatrix}$$

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$$\text{per}(\text{Adj}(G)) = \textcolor{red}{1} + \textcolor{red}{1}$$

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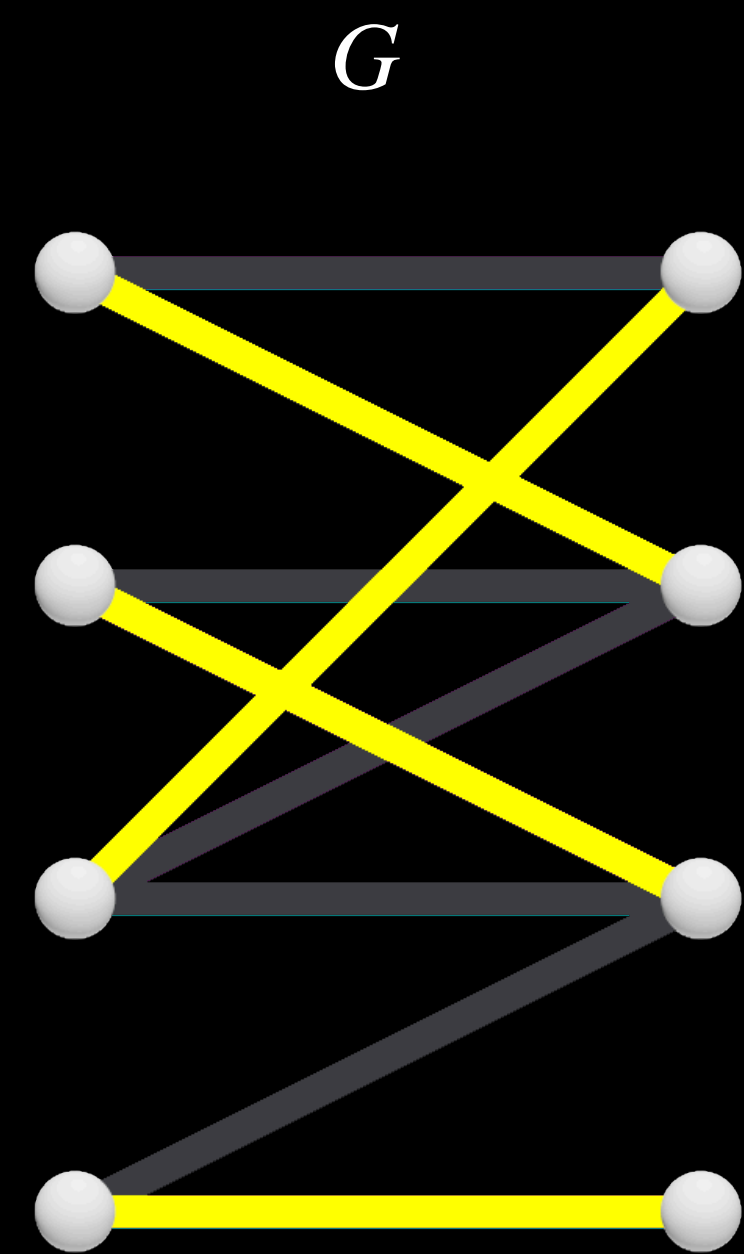
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Biadjacency matrix \rightarrow

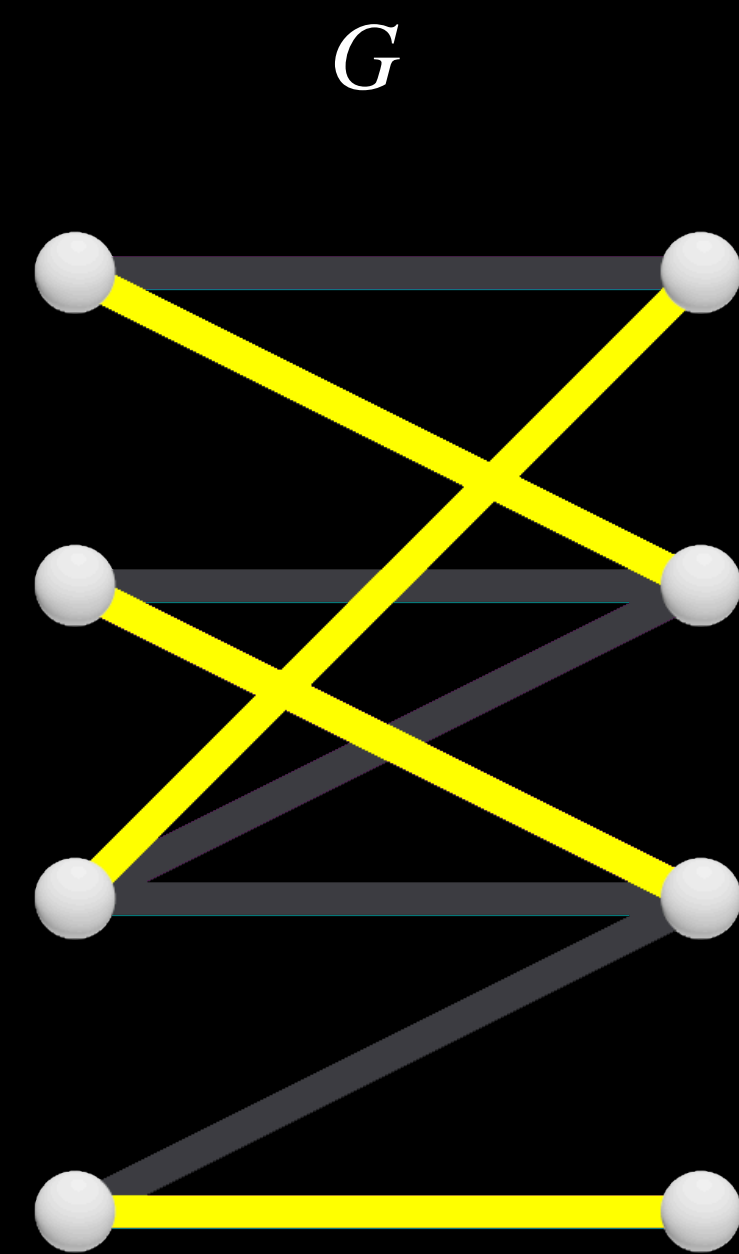
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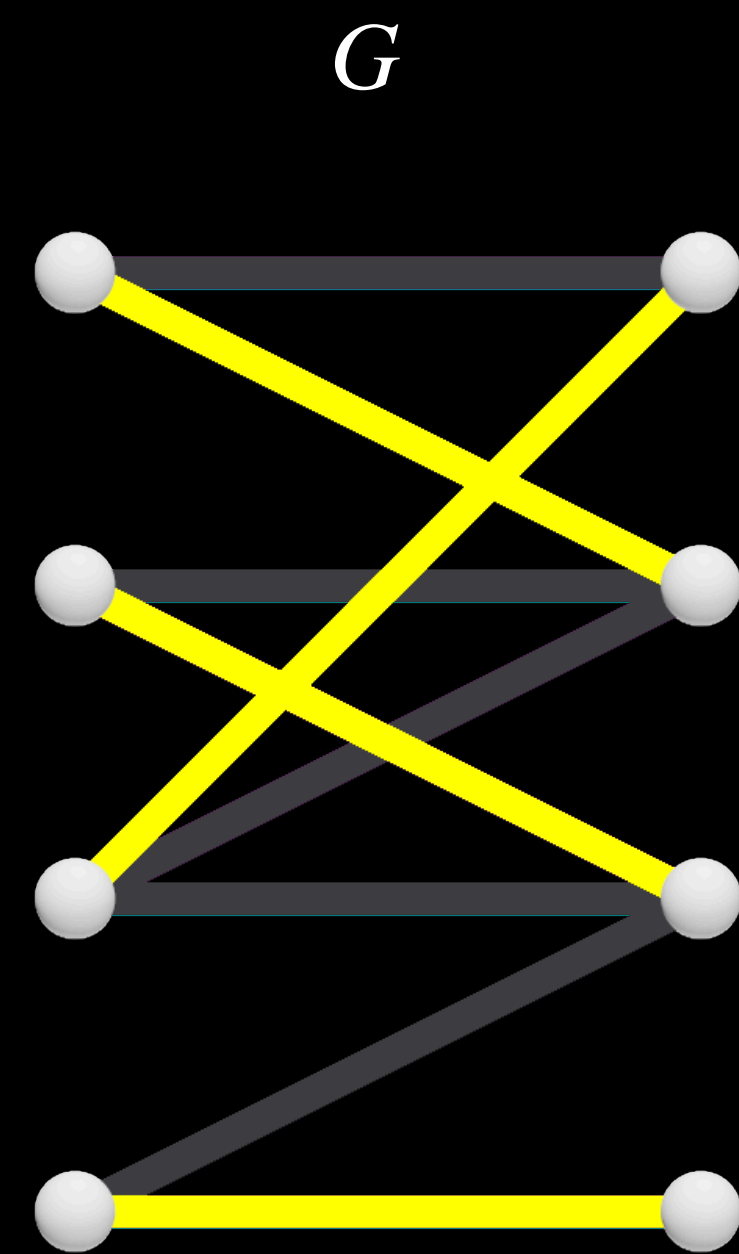
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- Even though the decision problem is in P !

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$$\mathbf{r}(A) = \left(\sum_{i=1}^n a_{1i}, \dots, \sum_{i=1}^n a_{ni} \right) \quad : \text{ vector of row sums}$$

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If $A \in \mathbb{R}^{n \times n}$ is a positive, doubly stochastic matrix, then

$$\text{per}(A) \geq \frac{n!}{n^n}$$

$$\frac{1}{n}J_n = \begin{bmatrix} 1/n & 1/n & \dots & 1/n \\ 1/n & \ddots & & \vdots \\ \vdots & & \ddots & \vdots \\ 1/n & \dots & \dots & 1/n \end{bmatrix}$$

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- **Idea:** If there exist L, R with LAR doubly stochastic then

$$\text{per}(A) = \frac{\text{per}(LAR)}{\text{per}(L)\text{per}(R)} \geq \frac{n!}{\text{per}(L)\text{per}(R)n^n}$$

Matrix Scaling

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Almost scalable, $\begin{bmatrix} \varepsilon^{-1} & & \\ & \varepsilon^{-1} & \\ & & \varepsilon^2 \end{bmatrix} A \begin{bmatrix} \varepsilon & & \\ & \varepsilon & \\ & & \varepsilon^{-2} \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 0 \\ \varepsilon^3 & \varepsilon^3 & 1 \end{bmatrix}$

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Sinkhorn-Knopp
algorithm

Max-flow-min-cut
formulation

[Linial, Samorodnitsky, Wigderson '04] : The first
deterministic polynomial time approximation algorithm
for the permanent.

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Commutative groups stabilize a flag:
 $0 = V_0 \subset V_1 \subset V_2 \subset \dots \subset V_n = \mathbb{C}^n$.



Representations of reductive groups
are completely reducible:

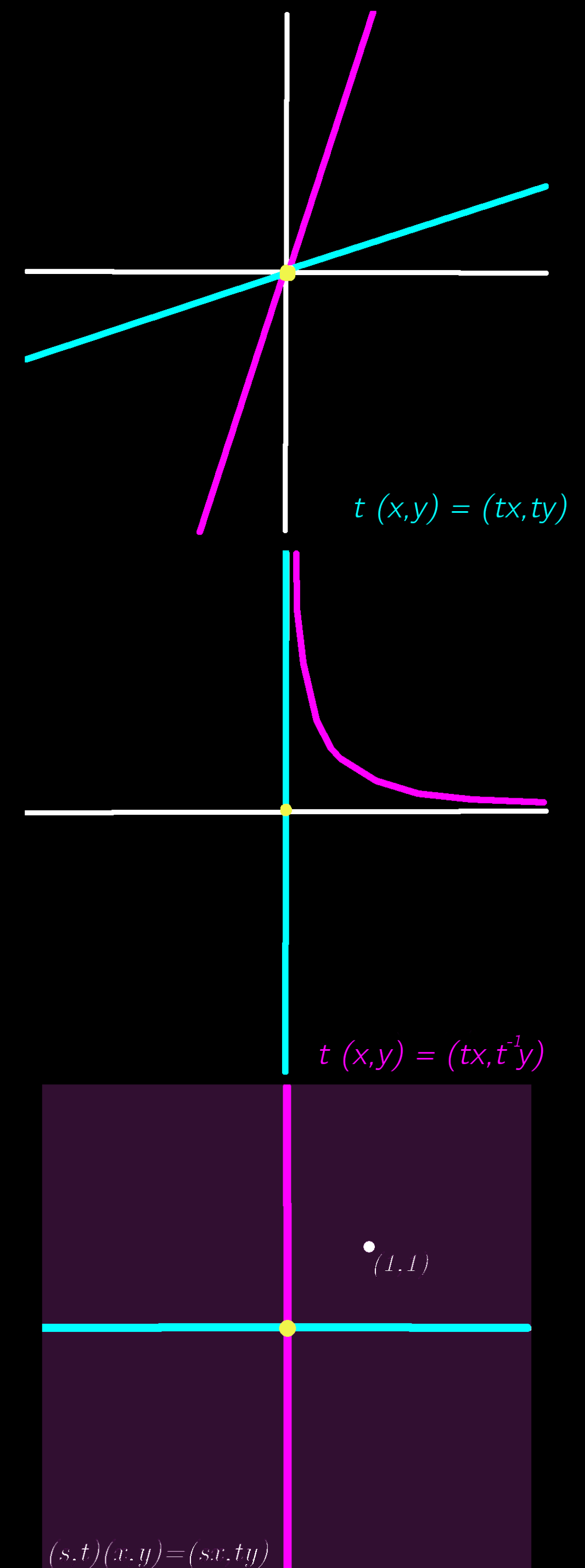
$$V = W_1 \oplus W_2 \oplus \dots \oplus W_m$$

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- Tori = the family of connected, commutative, reductive groups.
- **Suppose** $\omega_1, \omega_2, \dots, \omega_n \in \mathbb{Z}^d$:
 $(t_1, t_2, \dots, t_d) \cdot (v_1, v_2, \dots, v_n) = (t^{\omega_1} v_1, t^{\omega_2} v_2, \dots, t^{\omega_n} v_n)$

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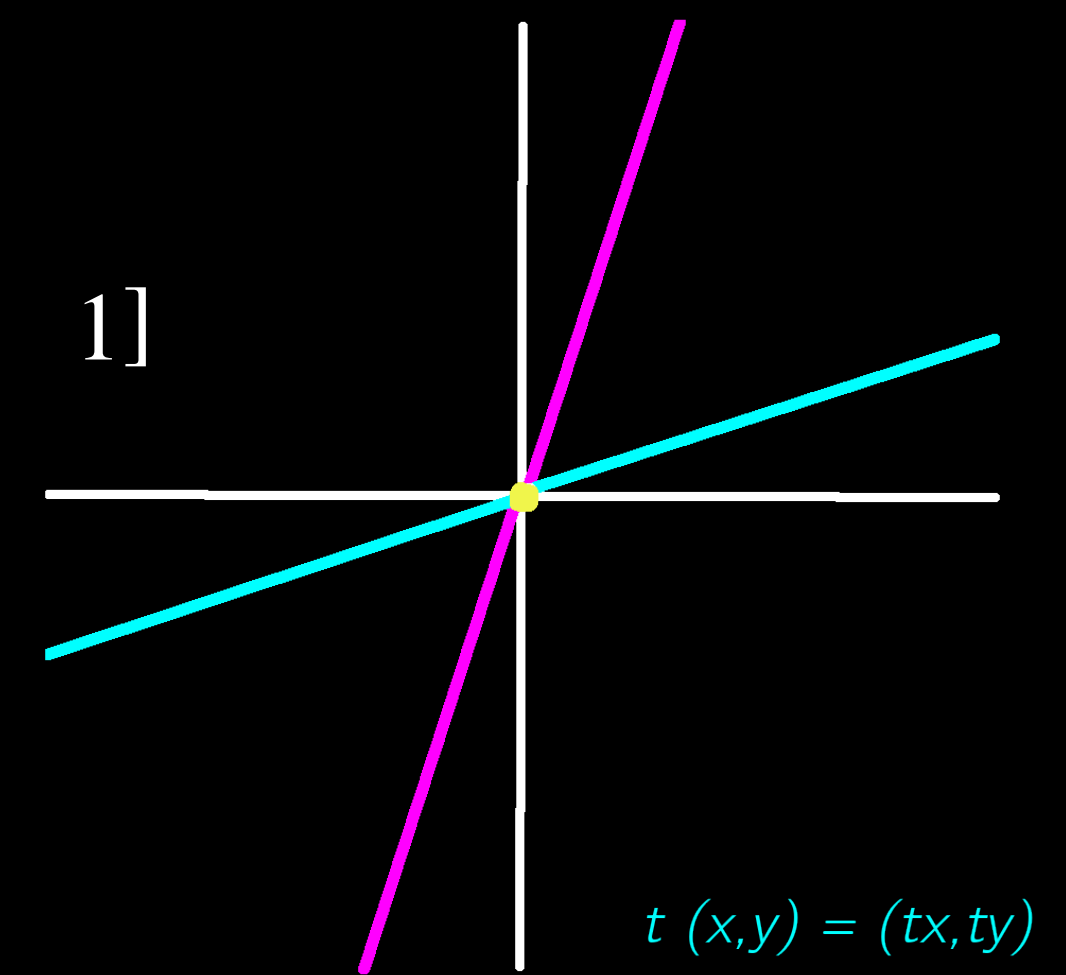
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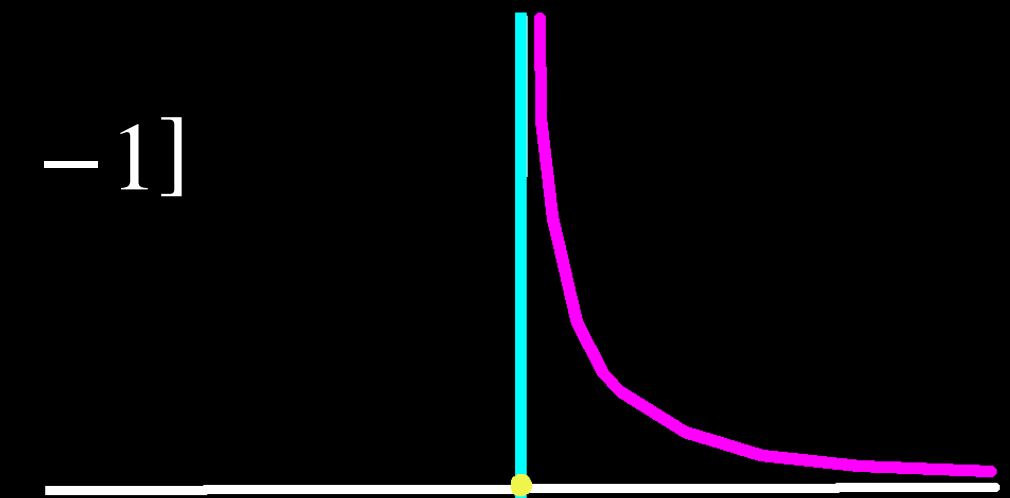
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- Each coordinate v_i is *scaled* according to the *weight* ω_i .
- **Definition:** The *weight matrix* of $(\mathbb{C}^\times)^d \curvearrowright \mathbb{C}^n$ is the integer matrix $M \in \mathbb{Z}^{d \times n}$ having ω_i as its i -th column.

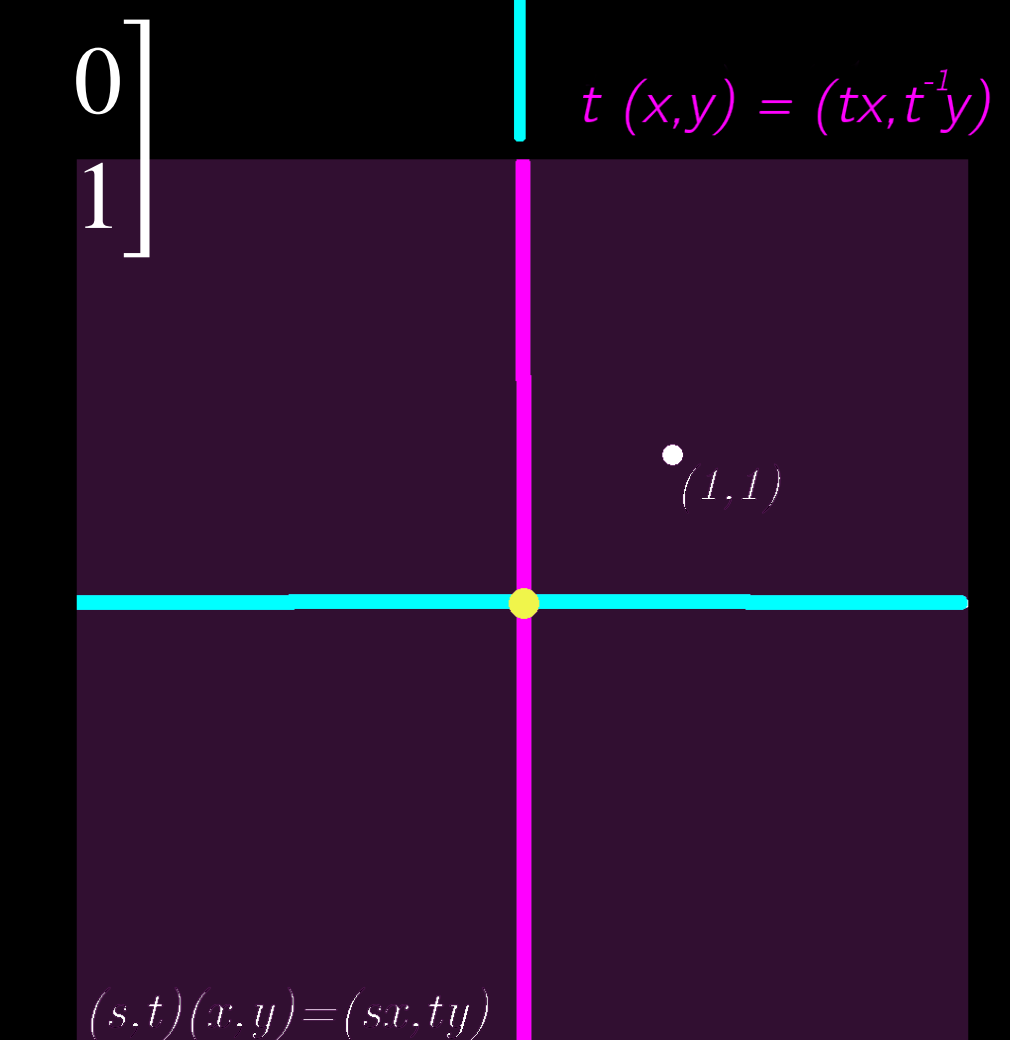
$$M = \begin{bmatrix} 1 & 1 \end{bmatrix}$$



$$M = \begin{bmatrix} 1 & -1 \end{bmatrix}$$



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Decide whether $Tv = Tw$.

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- Capacity:

$$\text{cap}(v) := \inf_{t \in T} \|tv\|_2$$

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Note: In the case of matrix scaling,
Nullcone membership ~ is the matrix scalable?
Orbit closure containment problem ~ is the matrix almost scalable?
Minimizing ∇F_v ~ (r, c)–scaling.

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minimize $f(z)$

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~ entropy maximization (D_{KL} is the Shannon entropy when $q = \mathbf{1}$)

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- Ongoing research for non-commutative groups: [Bürgisser, Franks, Garg, Oliveira, Walter, Wigderson '19]

- **Theorem (Bürgisser, D., Makam, Walter, Wigderson):**

Let $M \in \mathbb{Z}^{d \times n}$ be the weight matrix of $(\mathbb{C}^\times)^d \curvearrowright \mathbb{C}^n$ and suppose $v, w \in \mathbb{Q}(i)^n$. Let b denote the maximum of the bit-lengths of the entries of v, w and M . Then, in $\text{poly}(d, n, b)$ time we can decide orbit equality, orbit closure intersection and orbit closure containment.

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Orbit equality : as hard as graph isomorphism problem

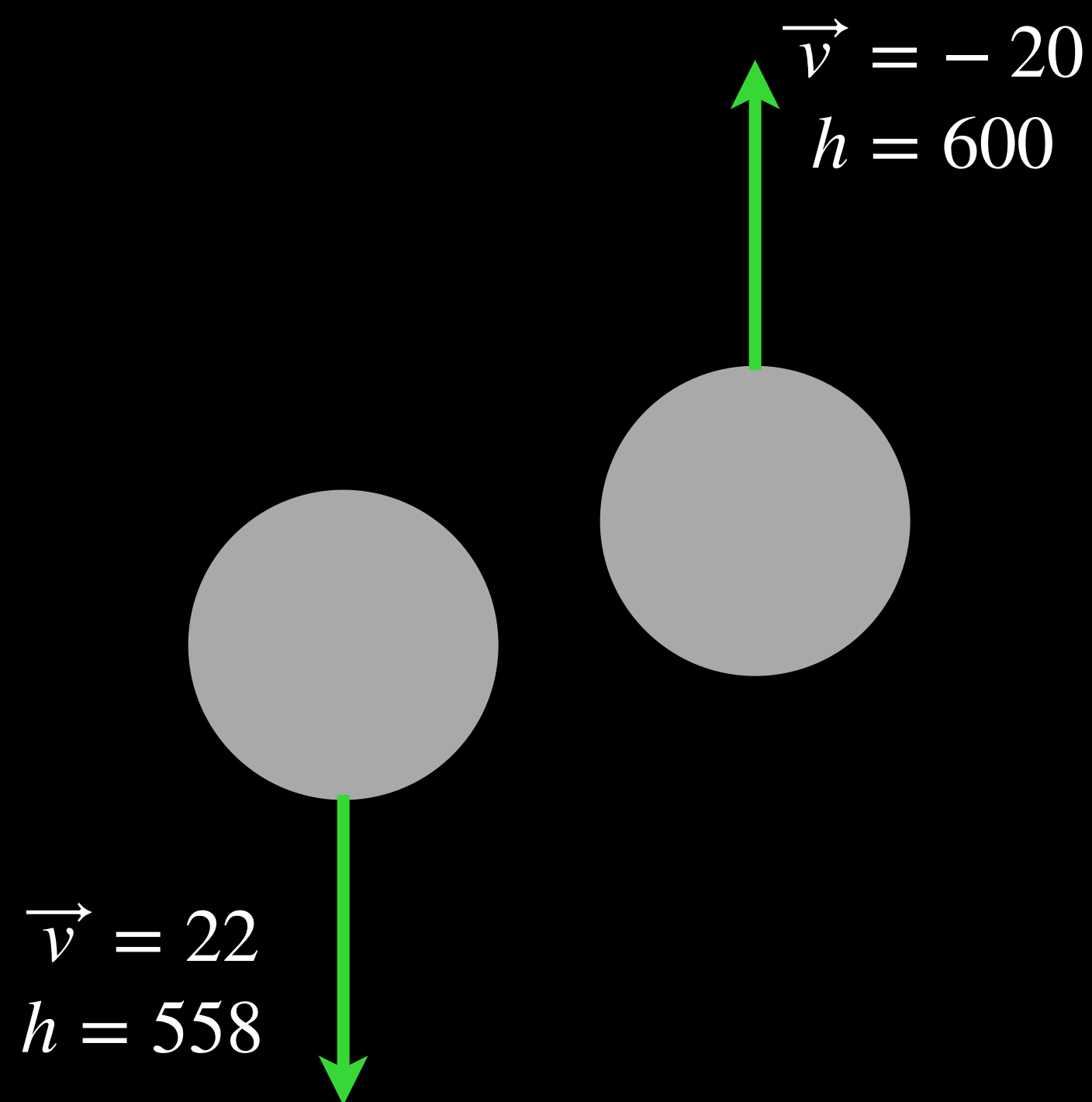
Orbit closure intersection : conjectured to be in P.

Geometric complexity theory program [Mulmuley, Sohoni '01]

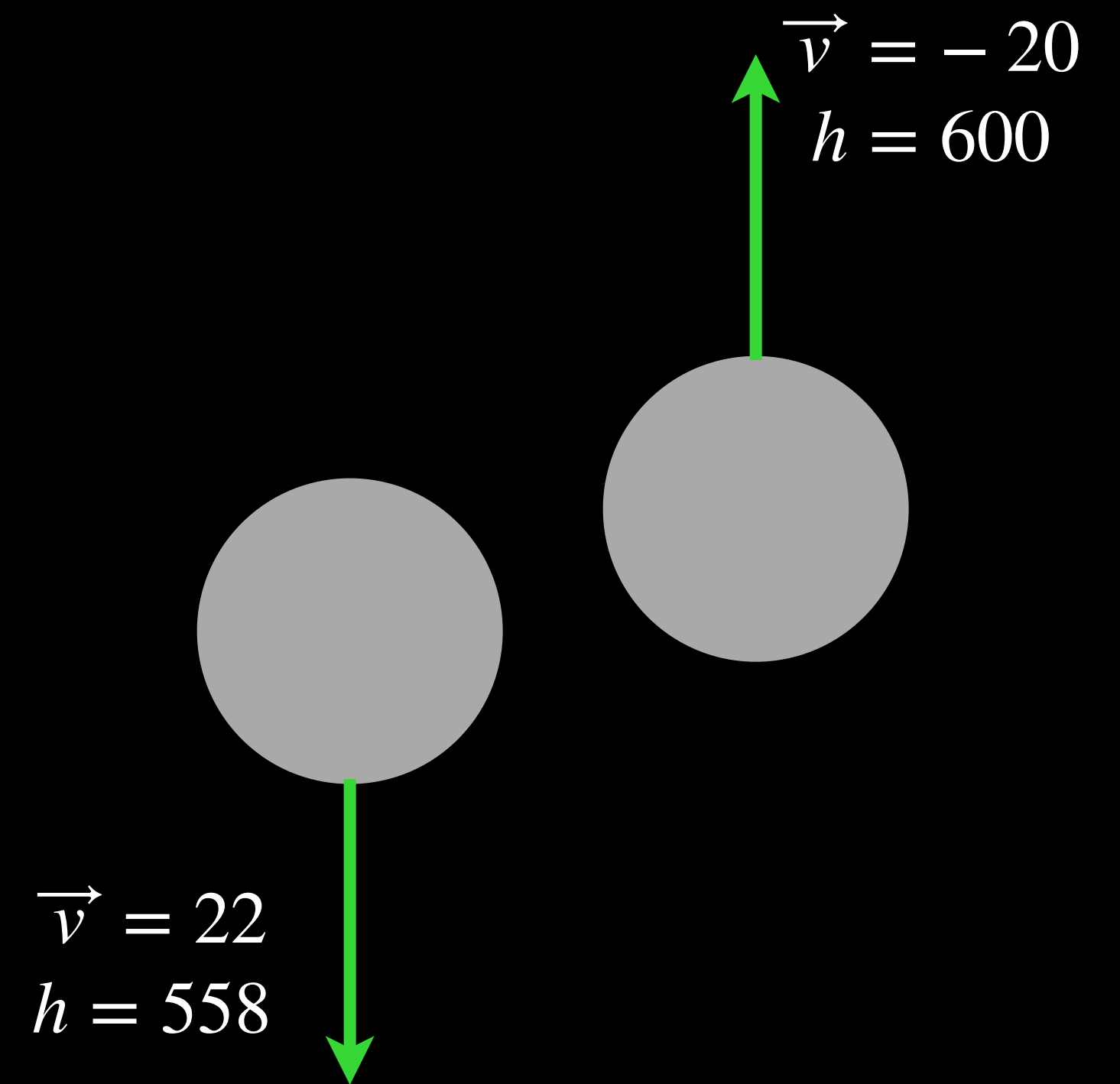
Orbit closure containment : NP-hard / as hard as tensor rank

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- Orbit closure intersection problem admits polynomial time algorithm for:
 - Left-right action, [Derksen, Makam '18], [Allen-Zhu, Garg, Li, Oliveira, Wigderson '18], [Ivanyos, Qiao, Subrahmanyam '18]
 - simultaneous conjugation, [Derksen, Makam '18]
 - quiver representations,
 - actions of groups of bounded dimension [Mulmuley '12]
 - ...

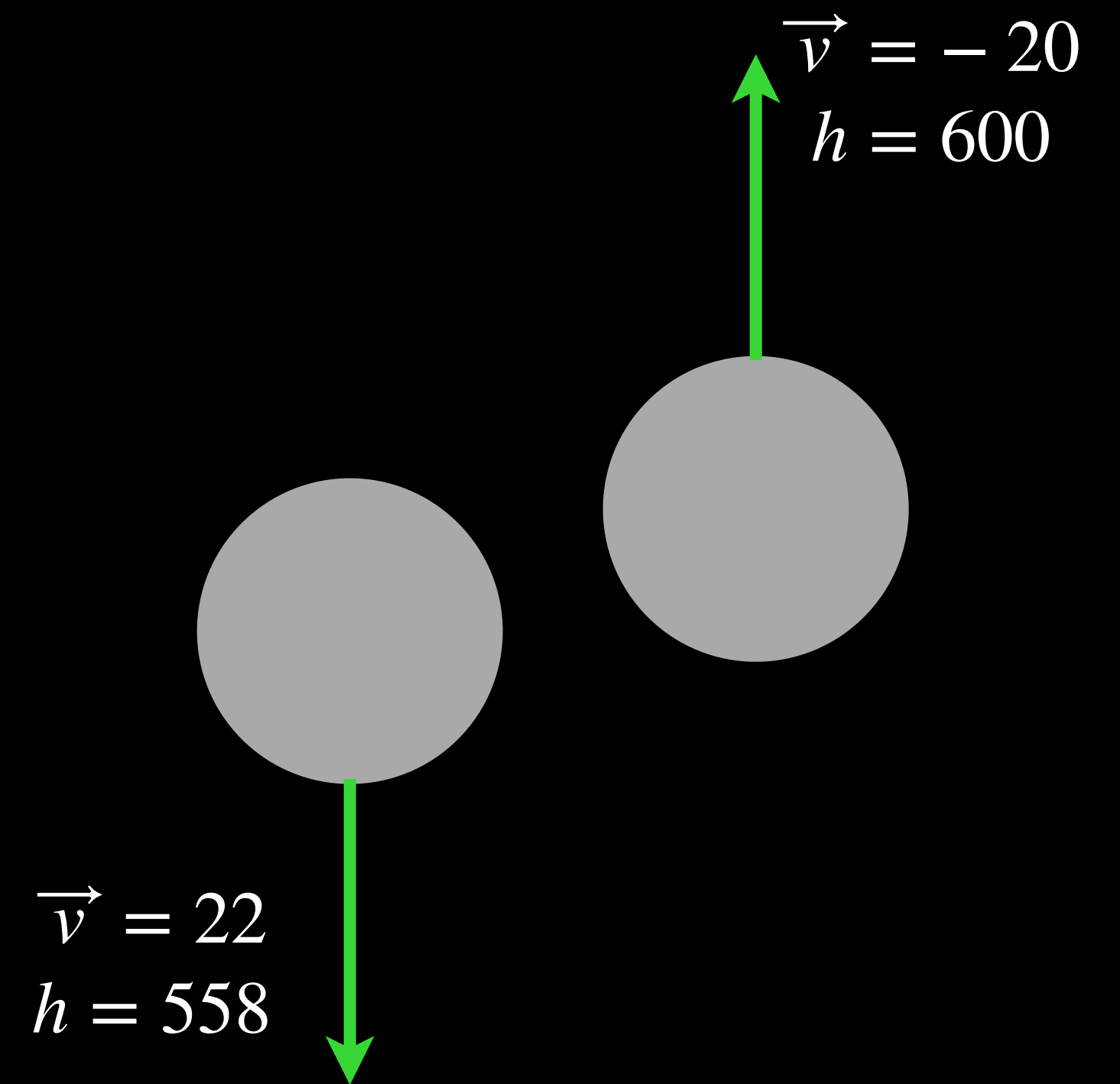


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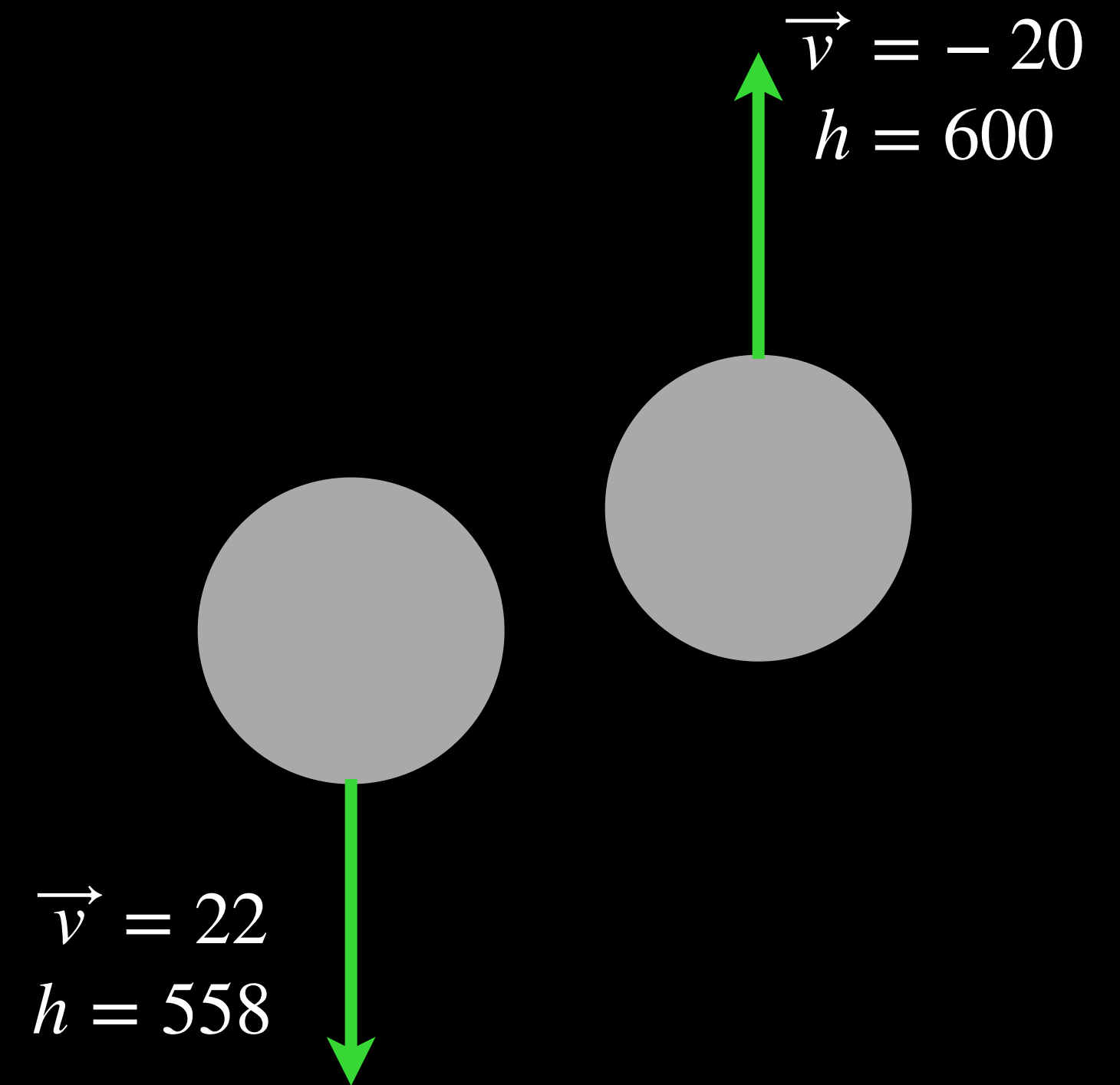


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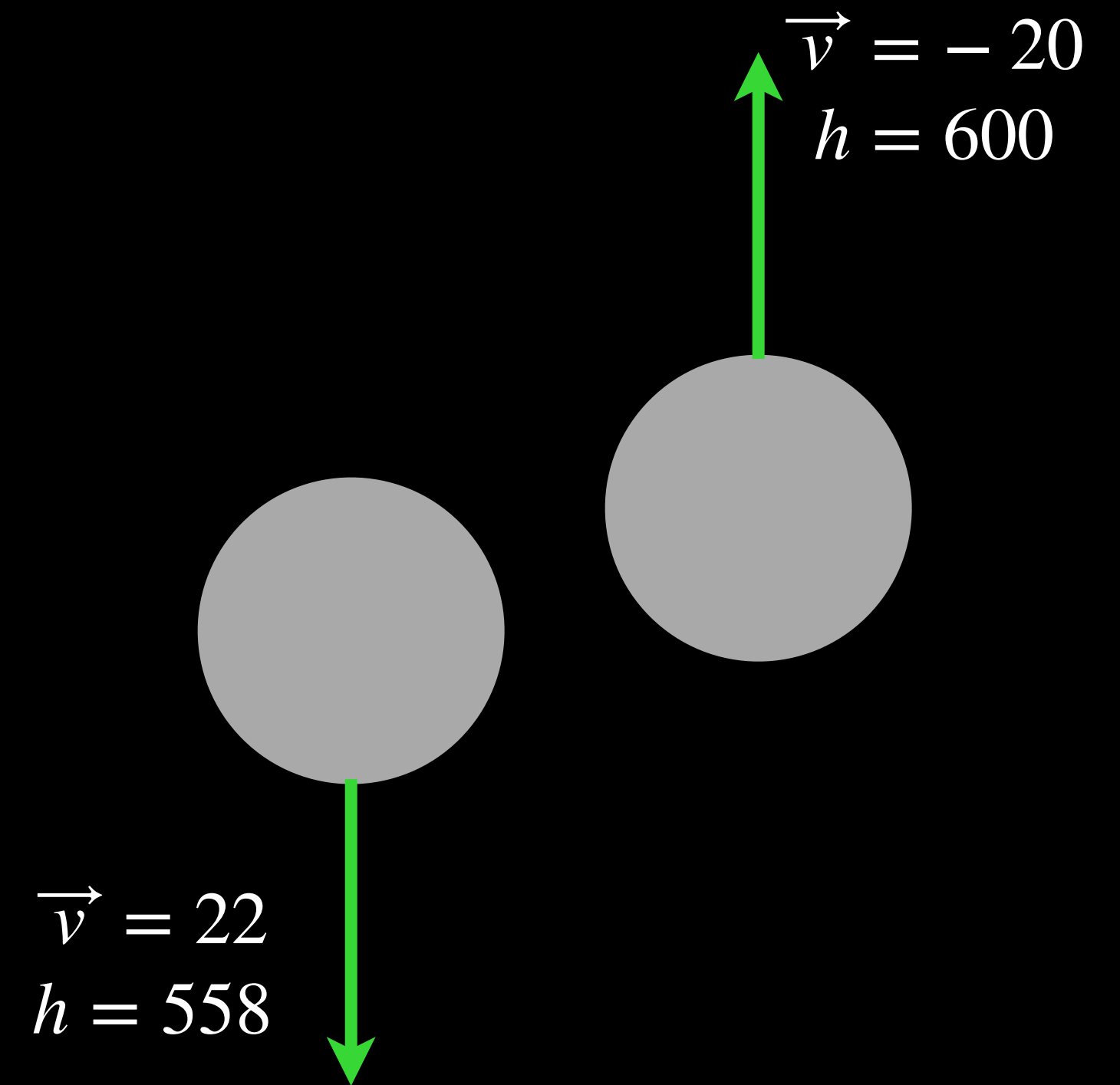
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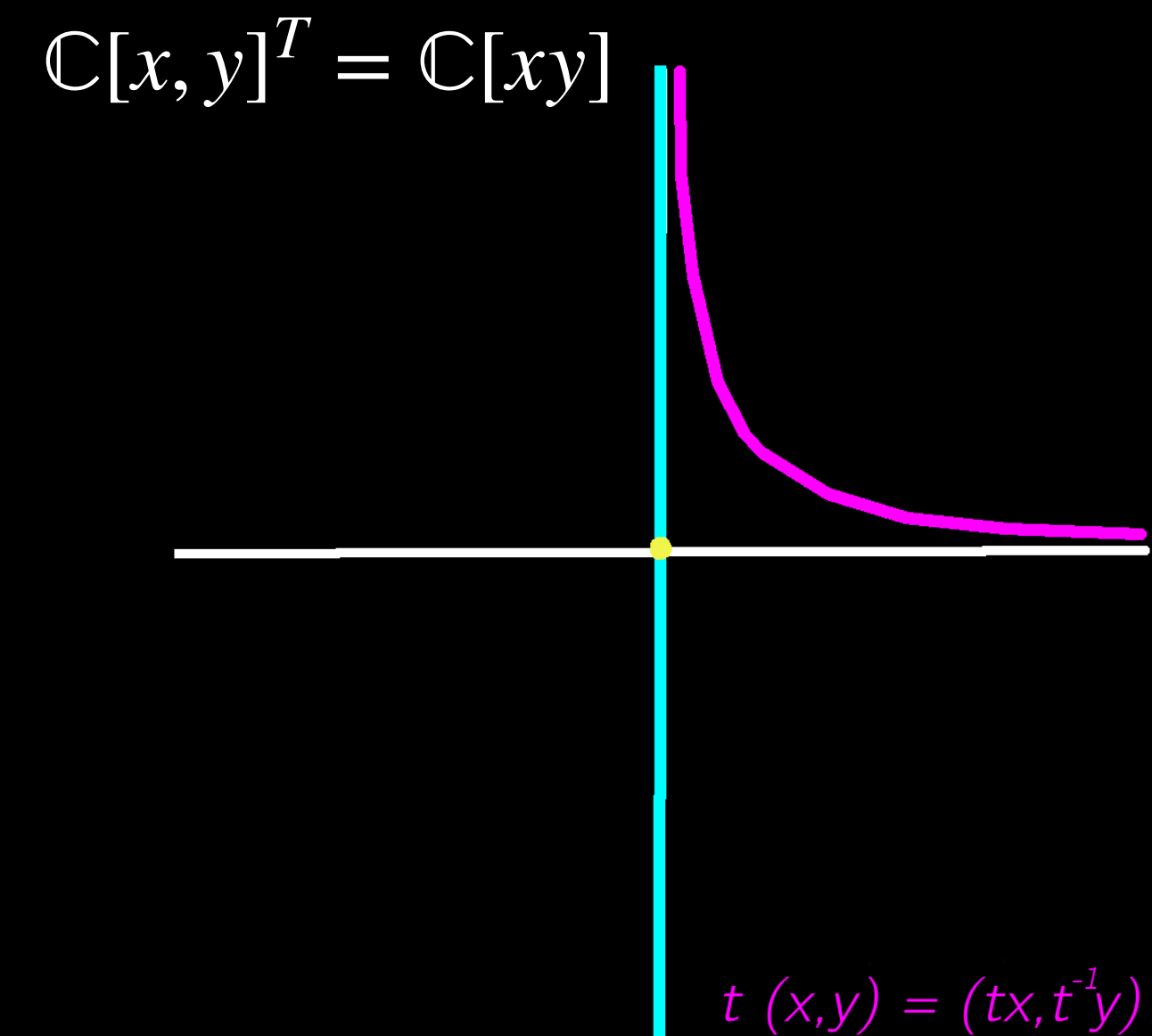
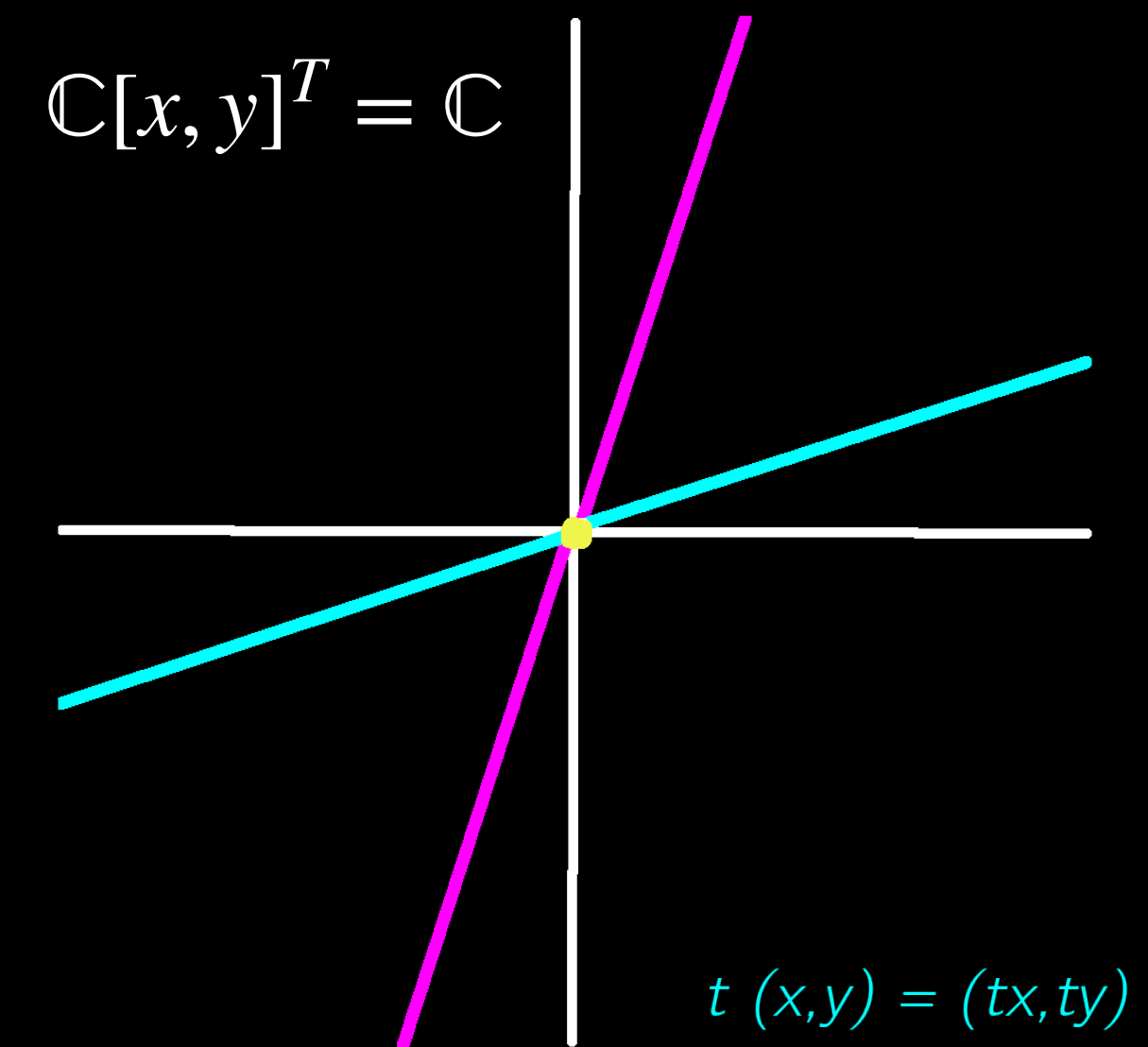
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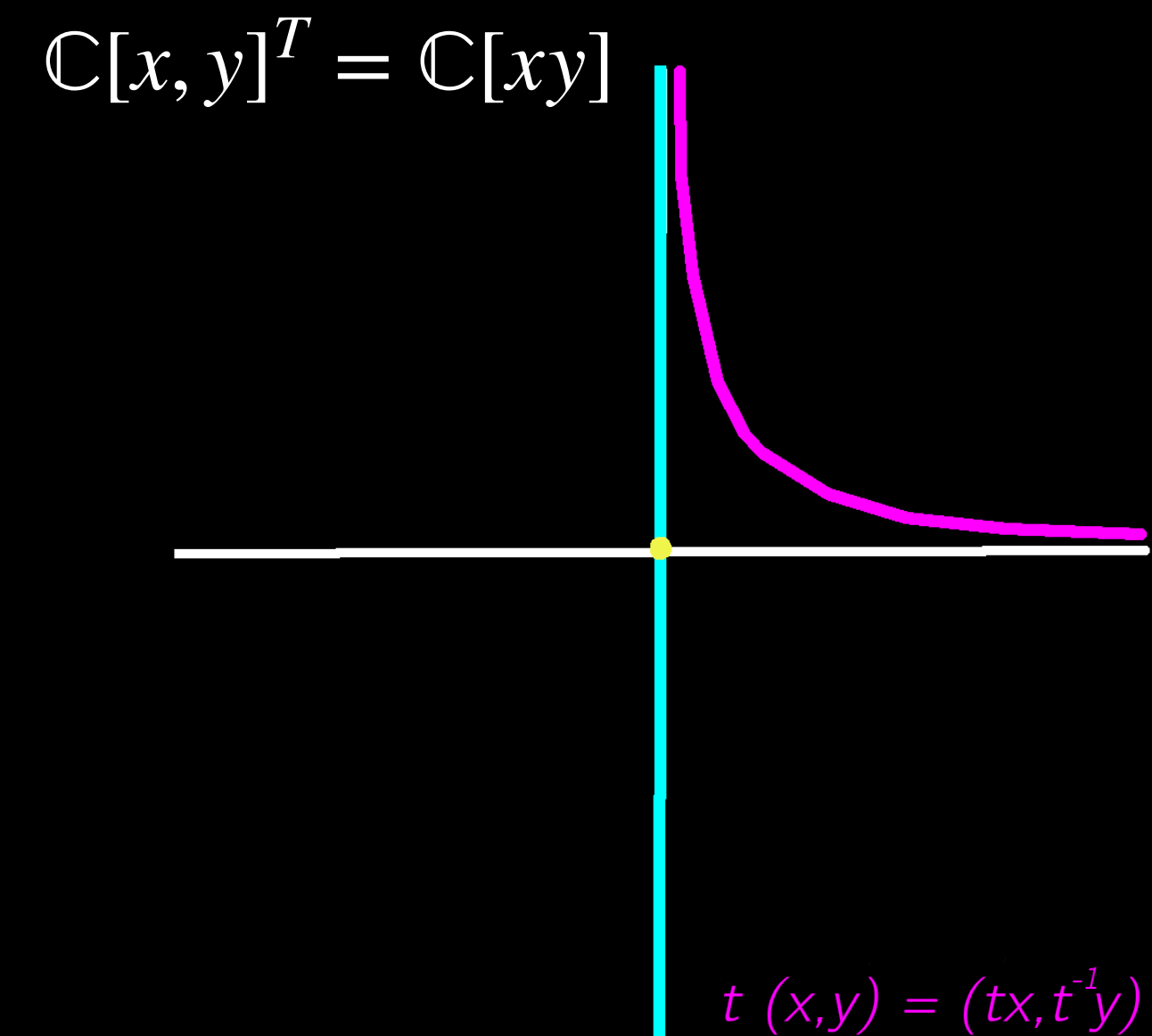
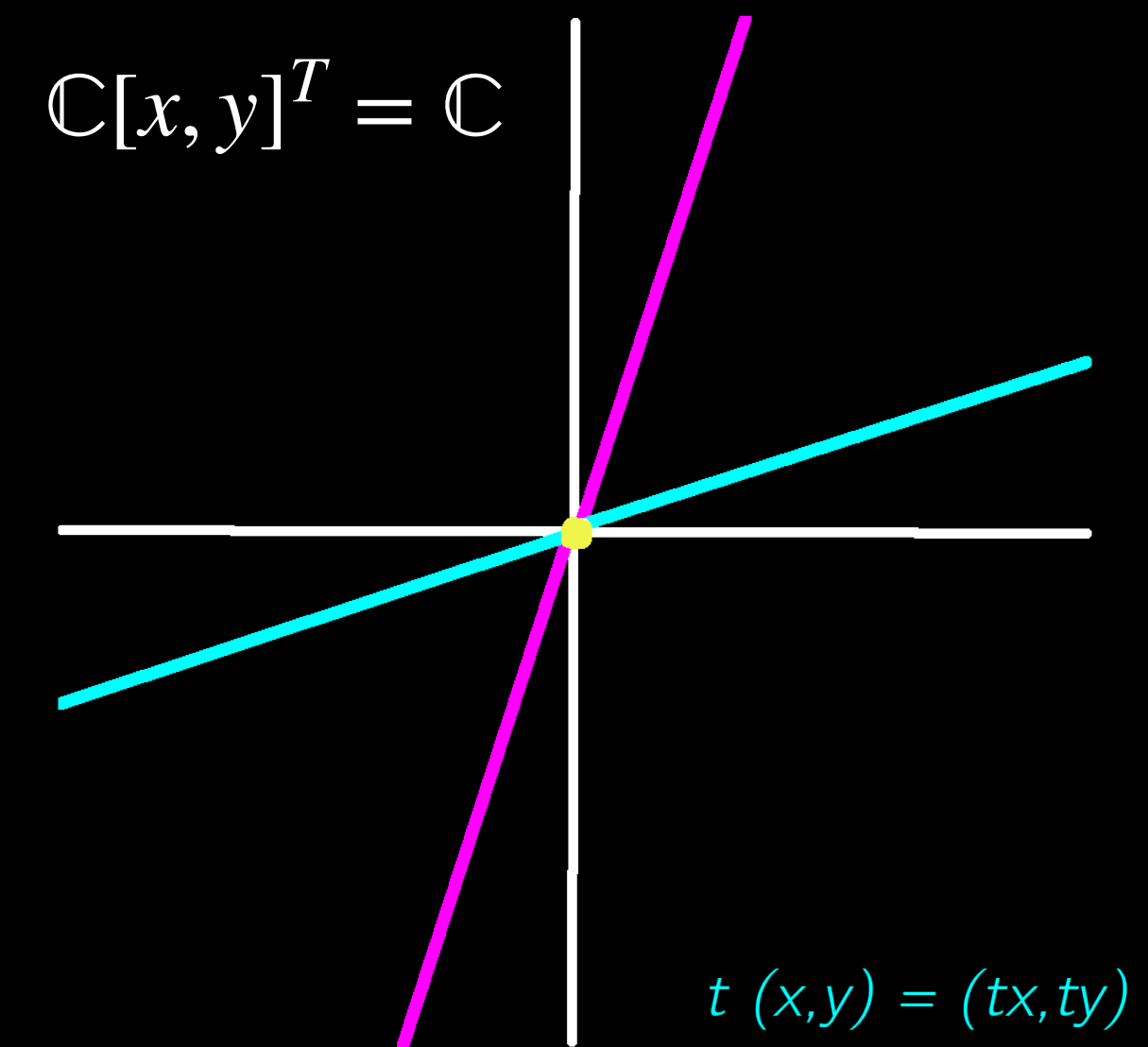
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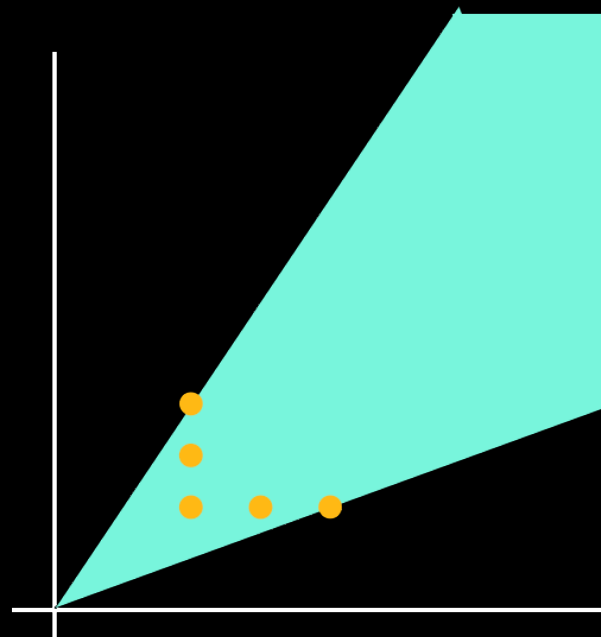
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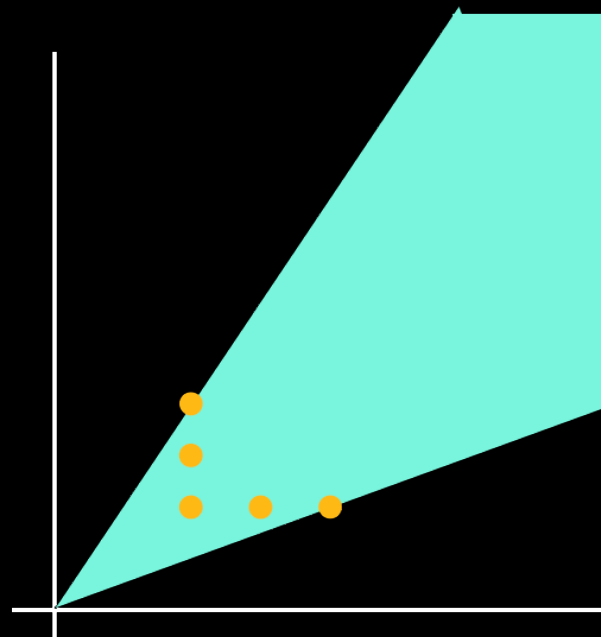
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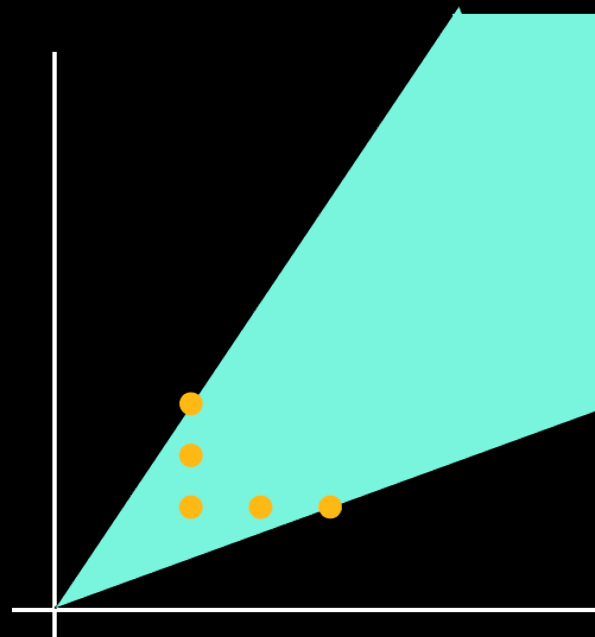
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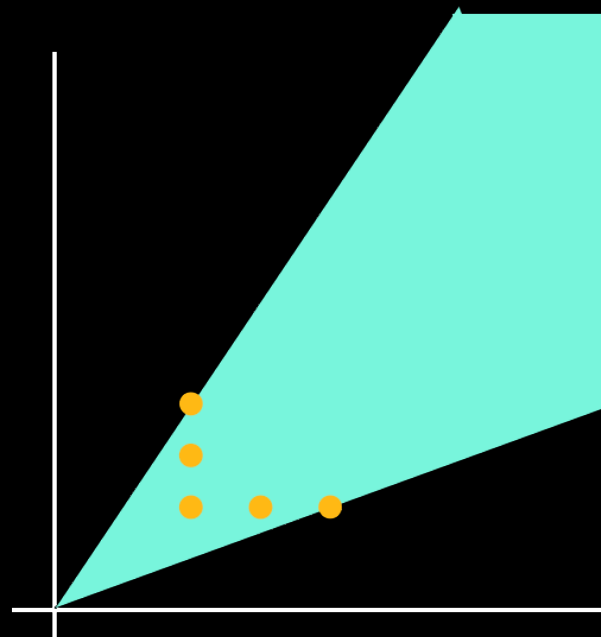
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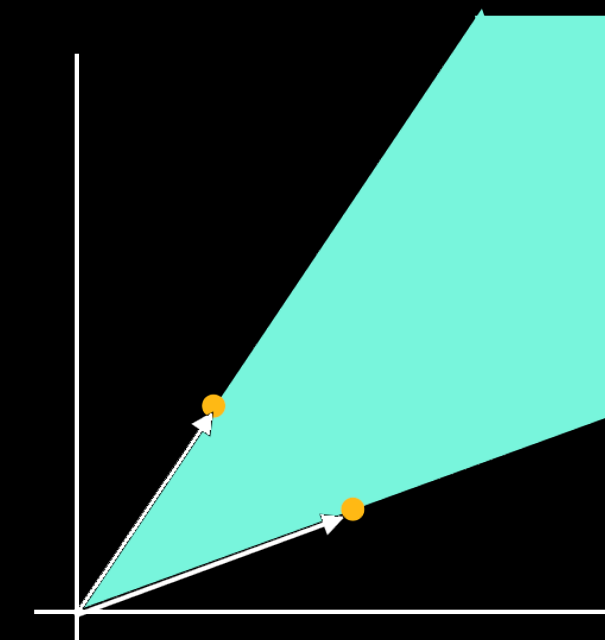
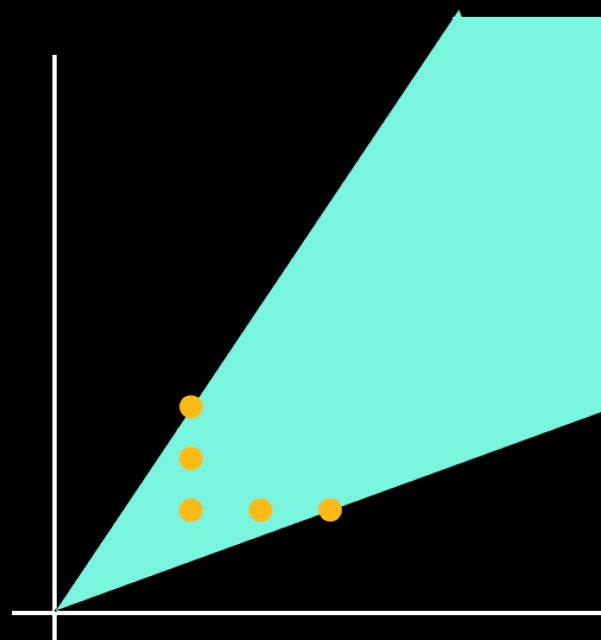
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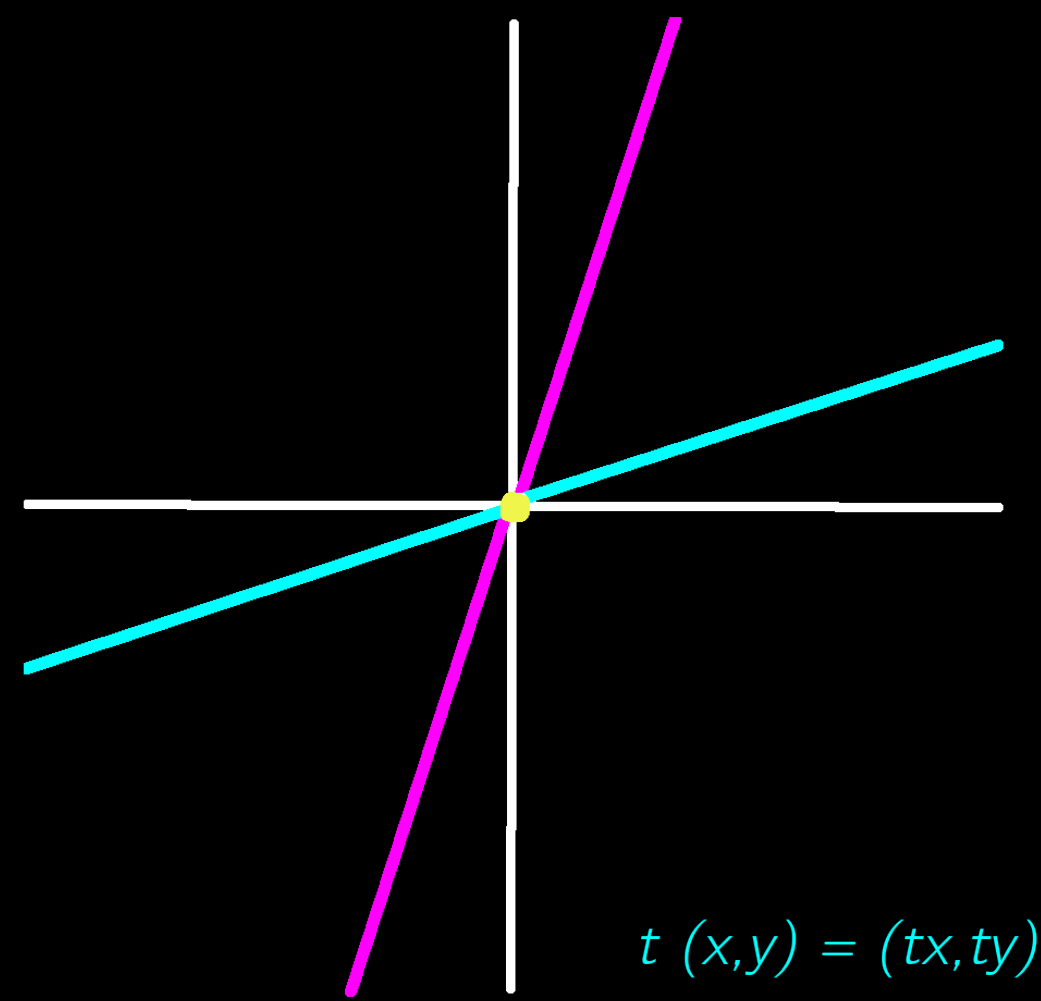
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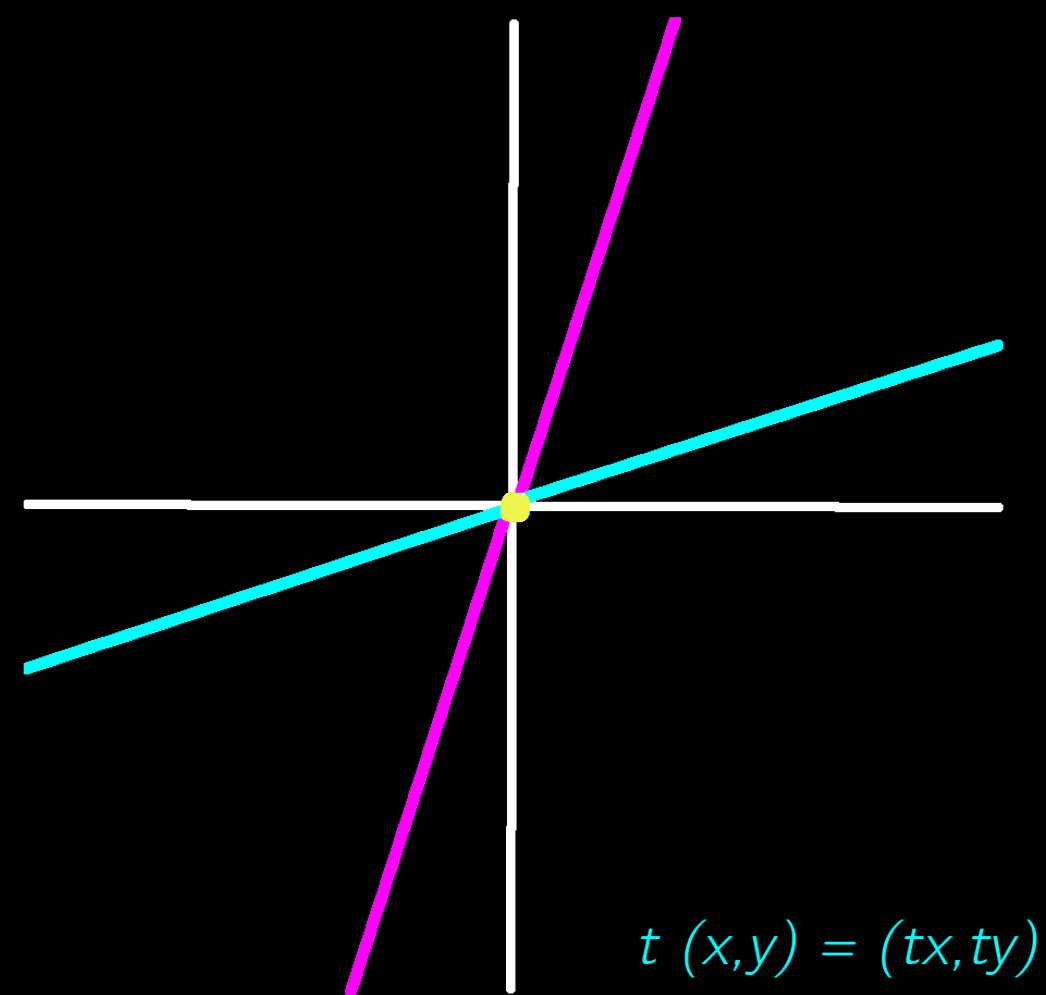


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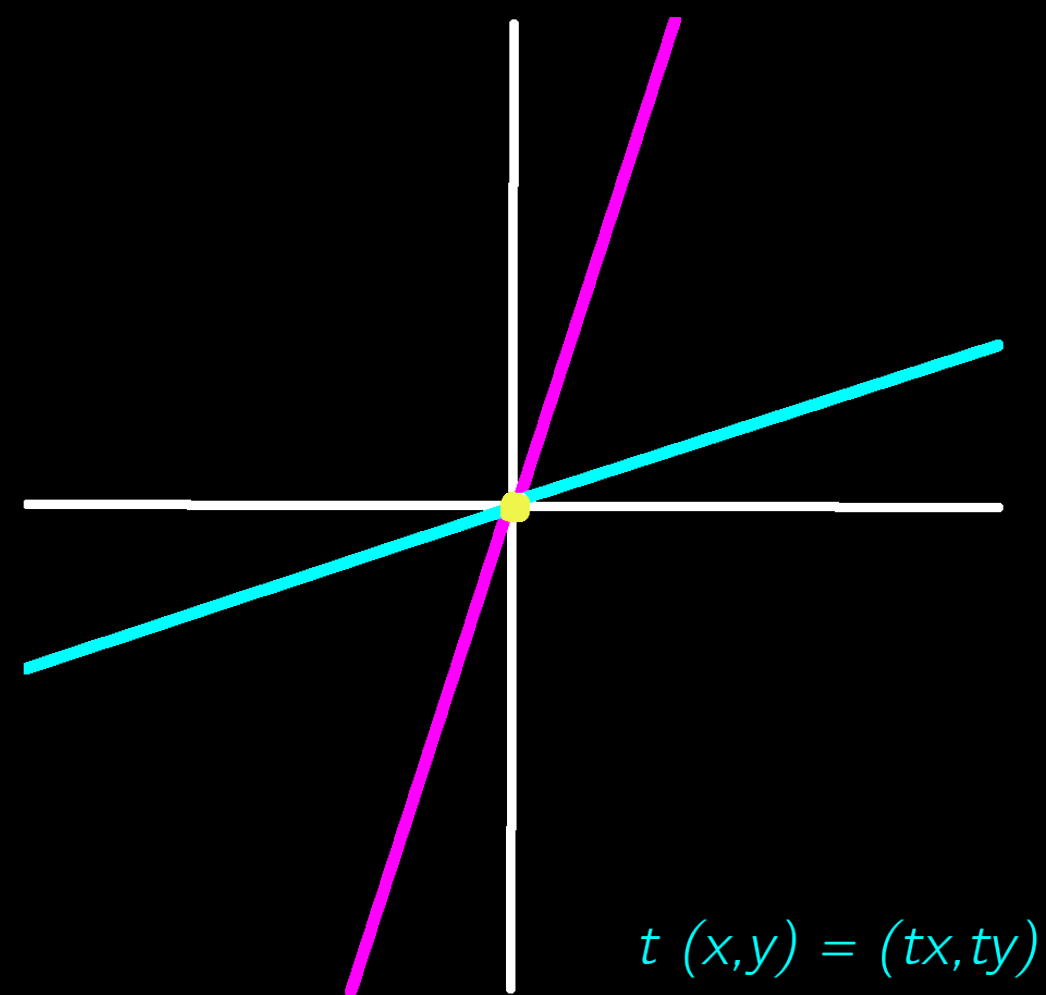
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- Spanned by invariant *Laurent monomials*: $\{x^\alpha \mid \alpha \in \mathbb{Z}^n, M\alpha = 0\}$
- Exponent vectors form a *lattice*: $L = \{\alpha \in \mathbb{Z}^n \mid M\alpha = 0\}$, which admits a *lattice basis*, \mathcal{B} .
- \mathcal{B} has cardinality at most n .



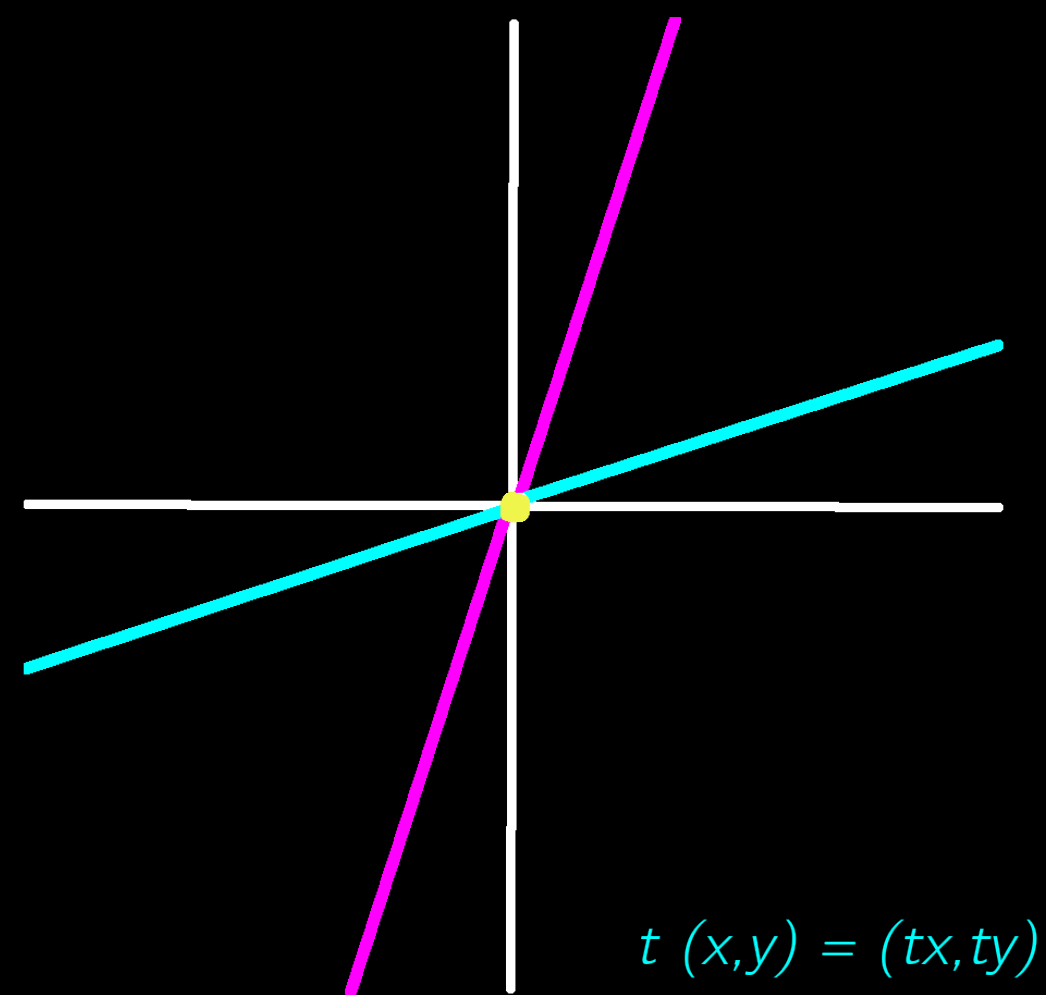




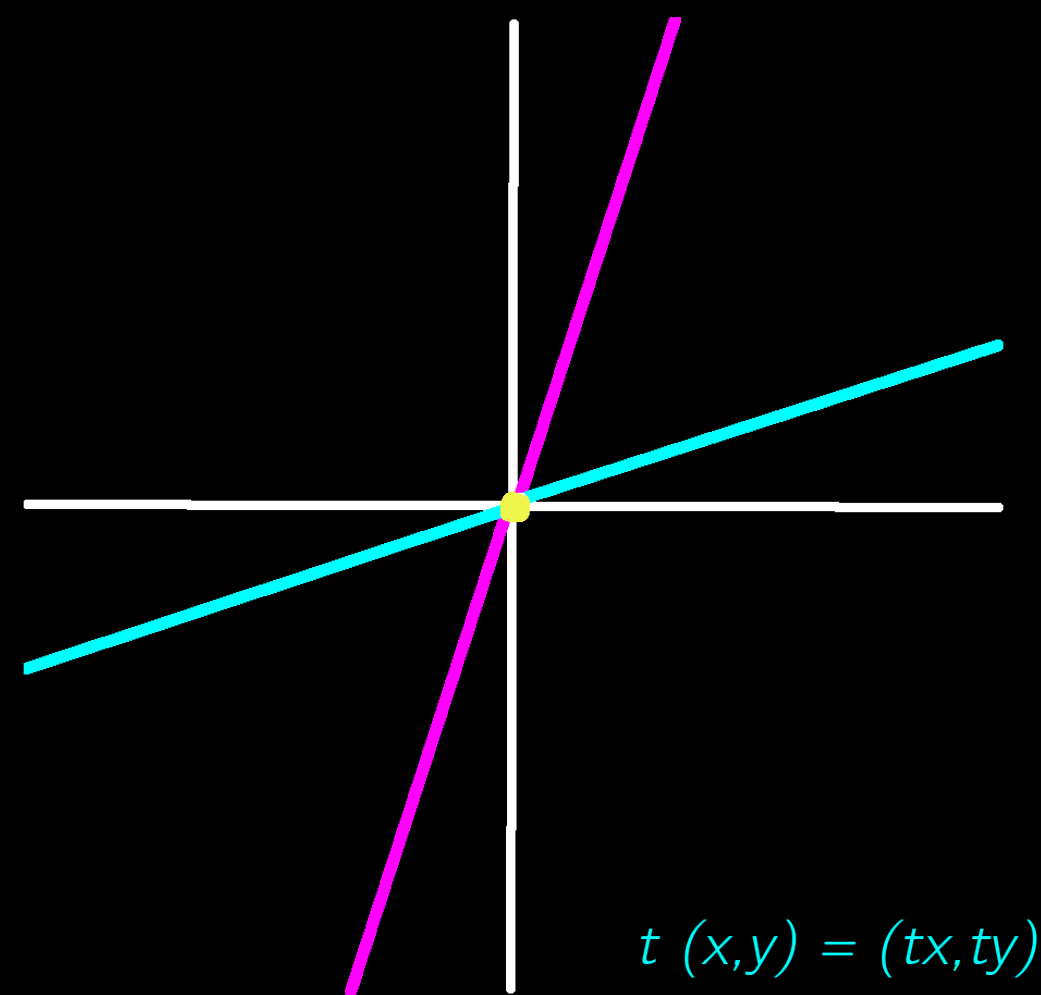
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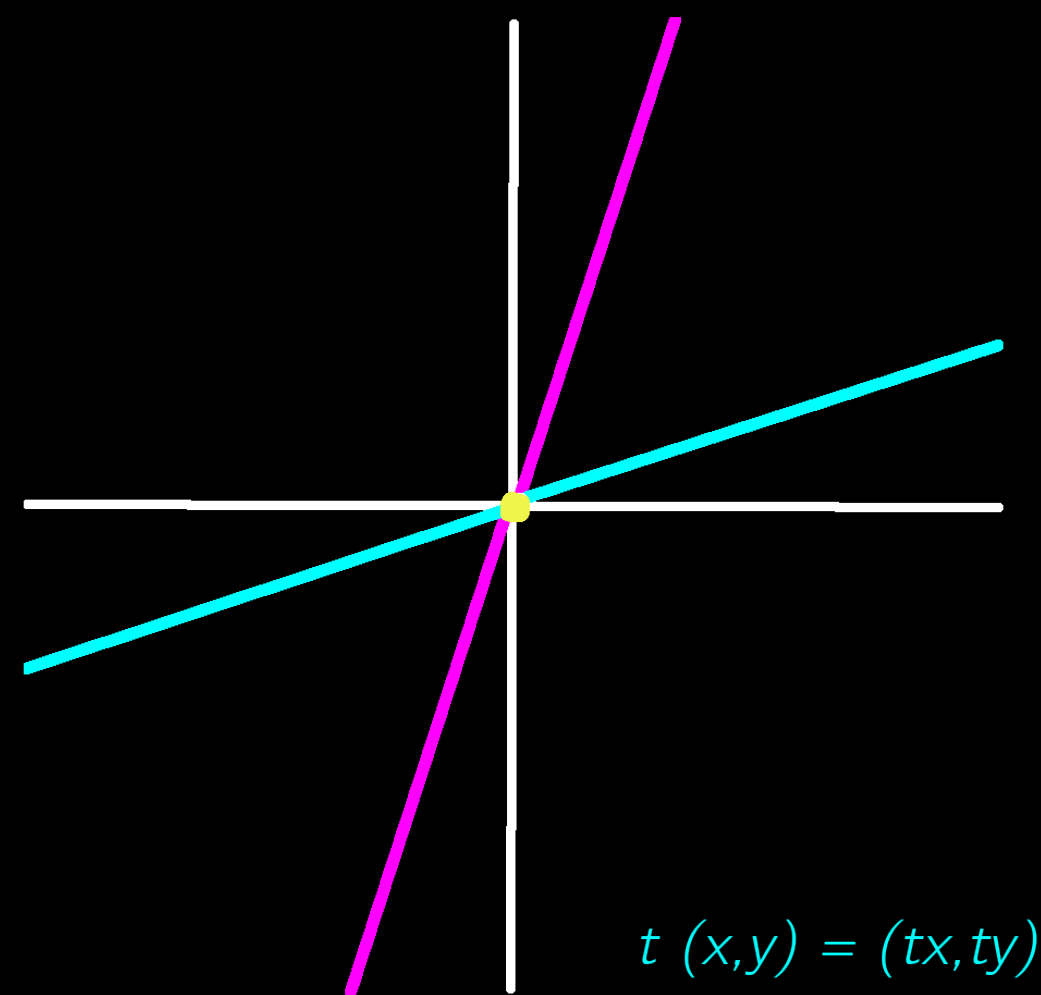
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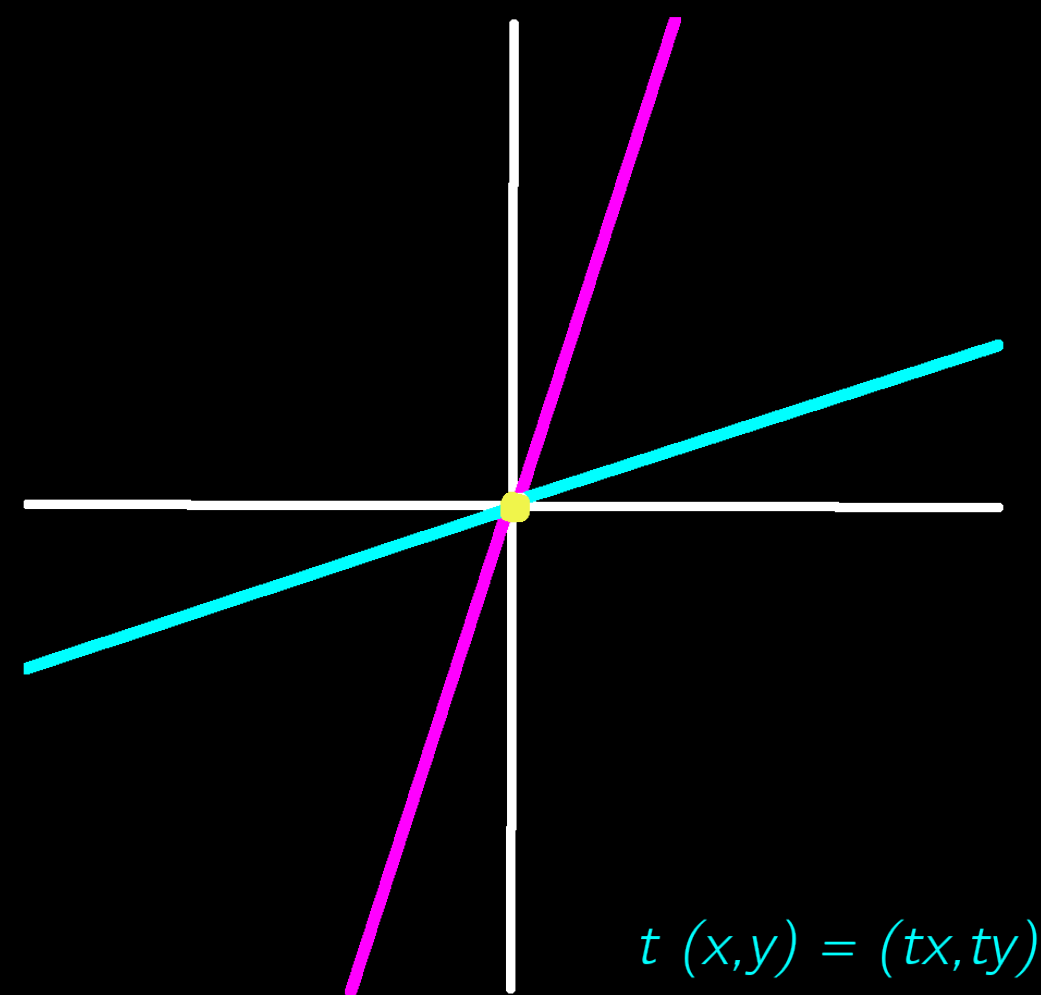
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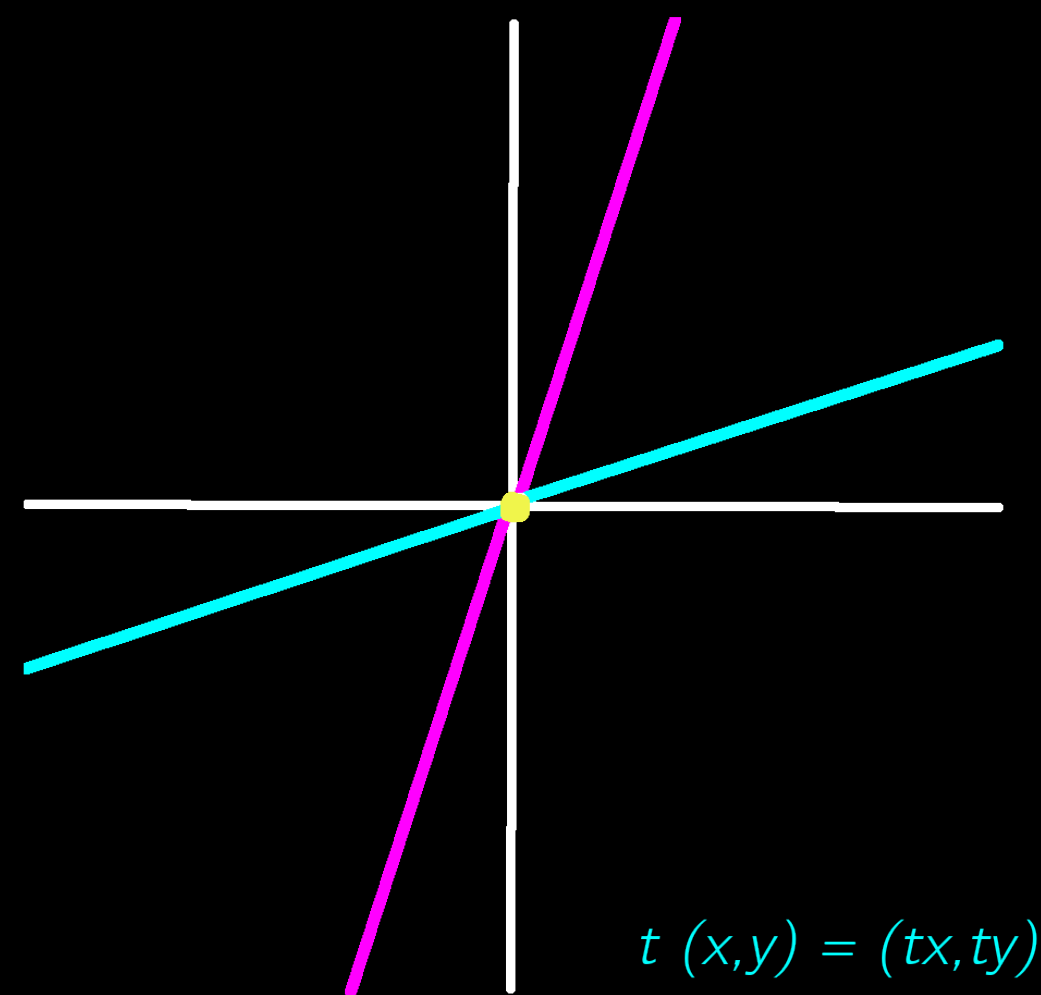
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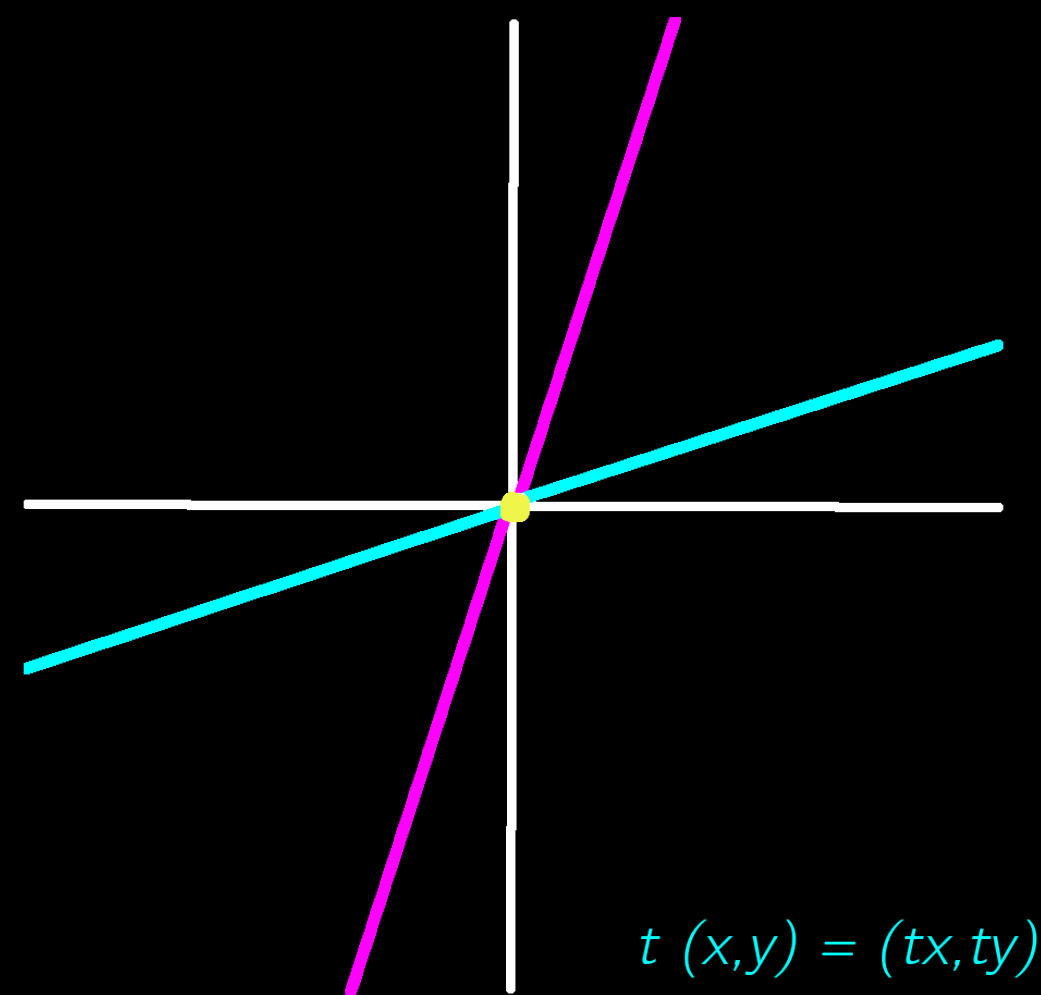


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- For $\alpha \in L$, check $x^\alpha(v) = x^\alpha(w)$. If all equal, $Tv = Tw$. If not, $Tv \neq Tw$.

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- As UMW is diagonal, a basis for the latter lattice is given by the columns $W^{(r+1)}, \dots, W^{(n)}$ of W , where r is the rank of M .

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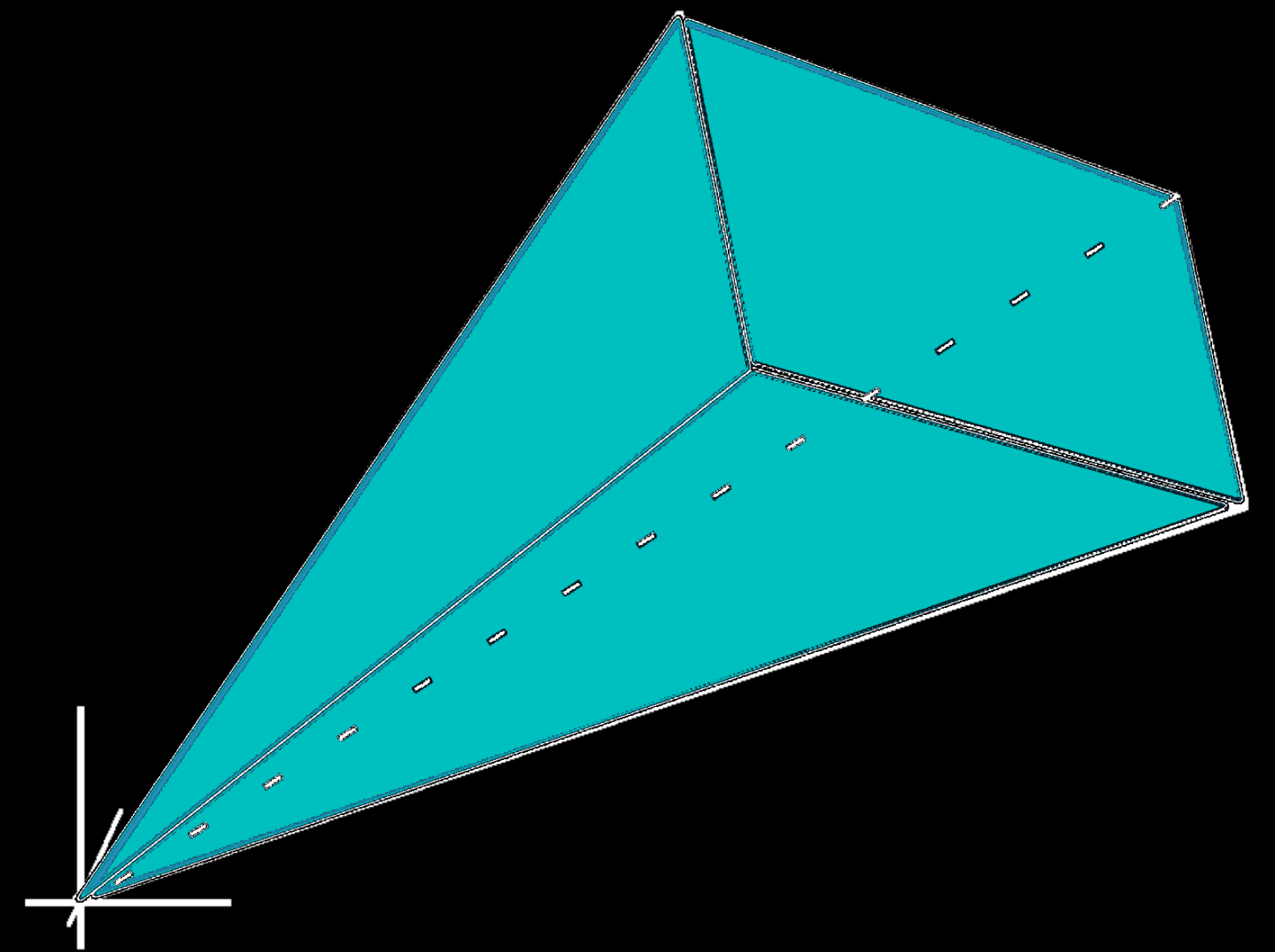
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- **Theorem (Ge '93):** Laurent monomial equivalence over a number field K can be tested in polynomial time.

- The *Newton cone* of v is the convex cone generated by the weights of v .

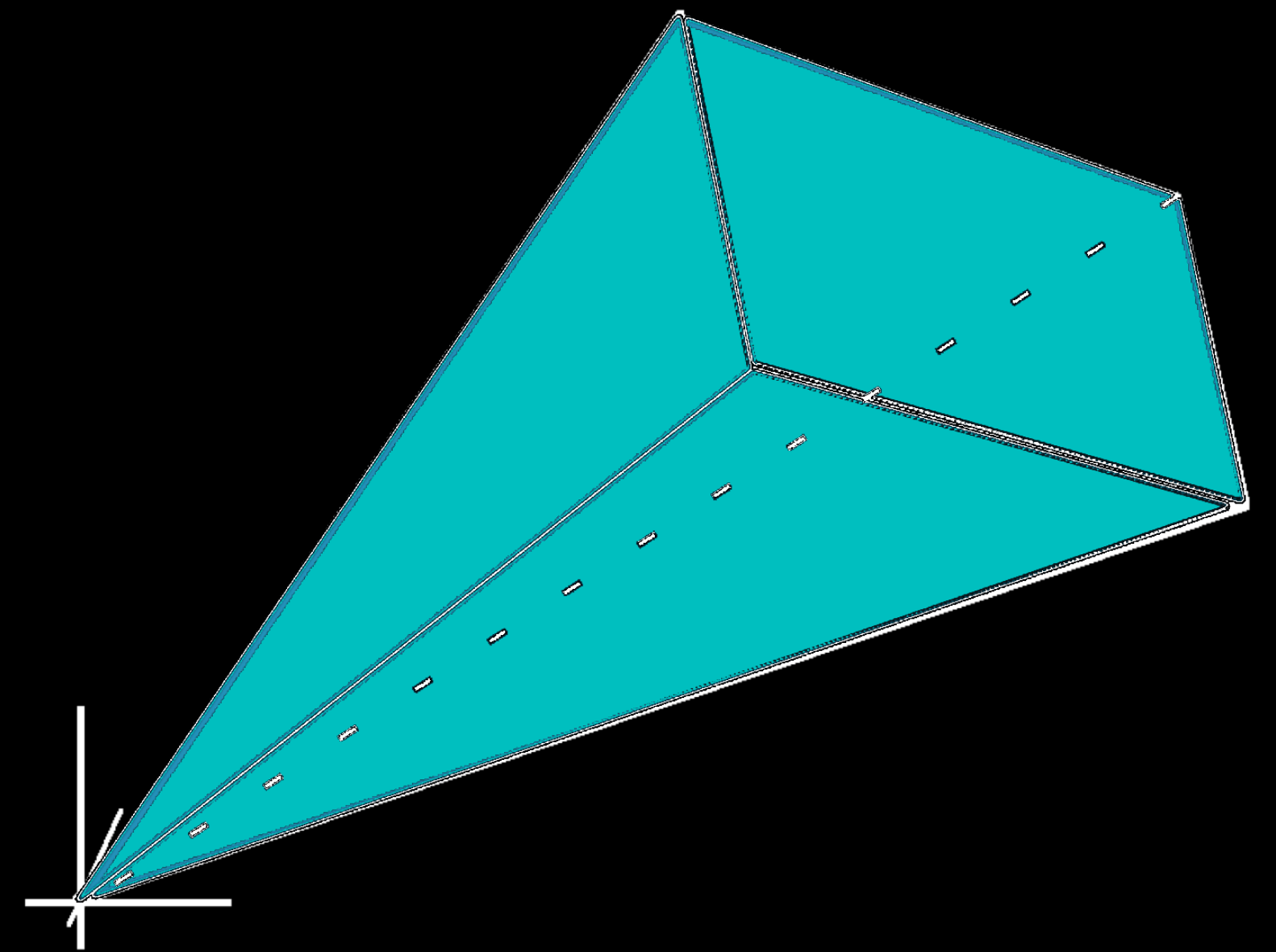
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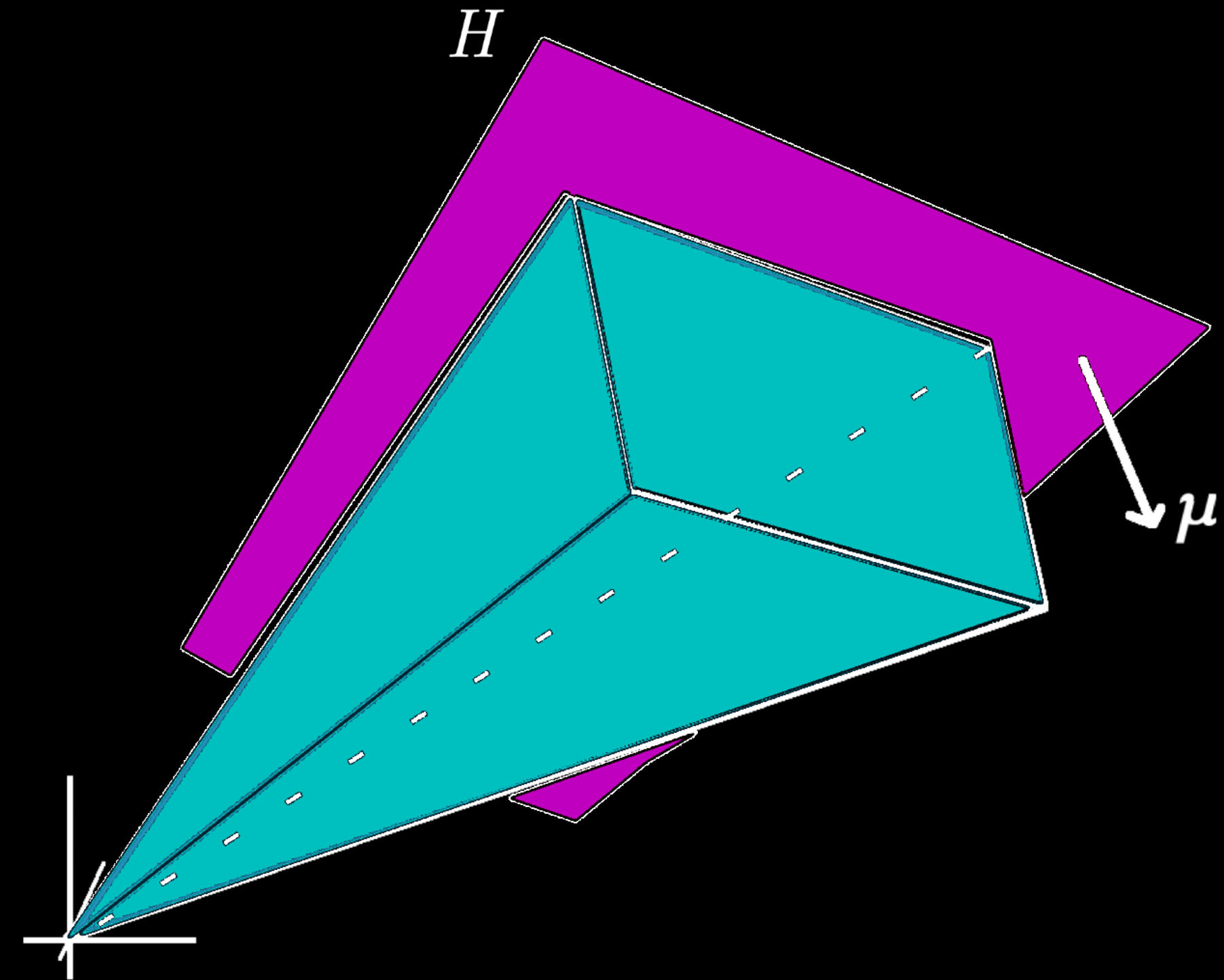
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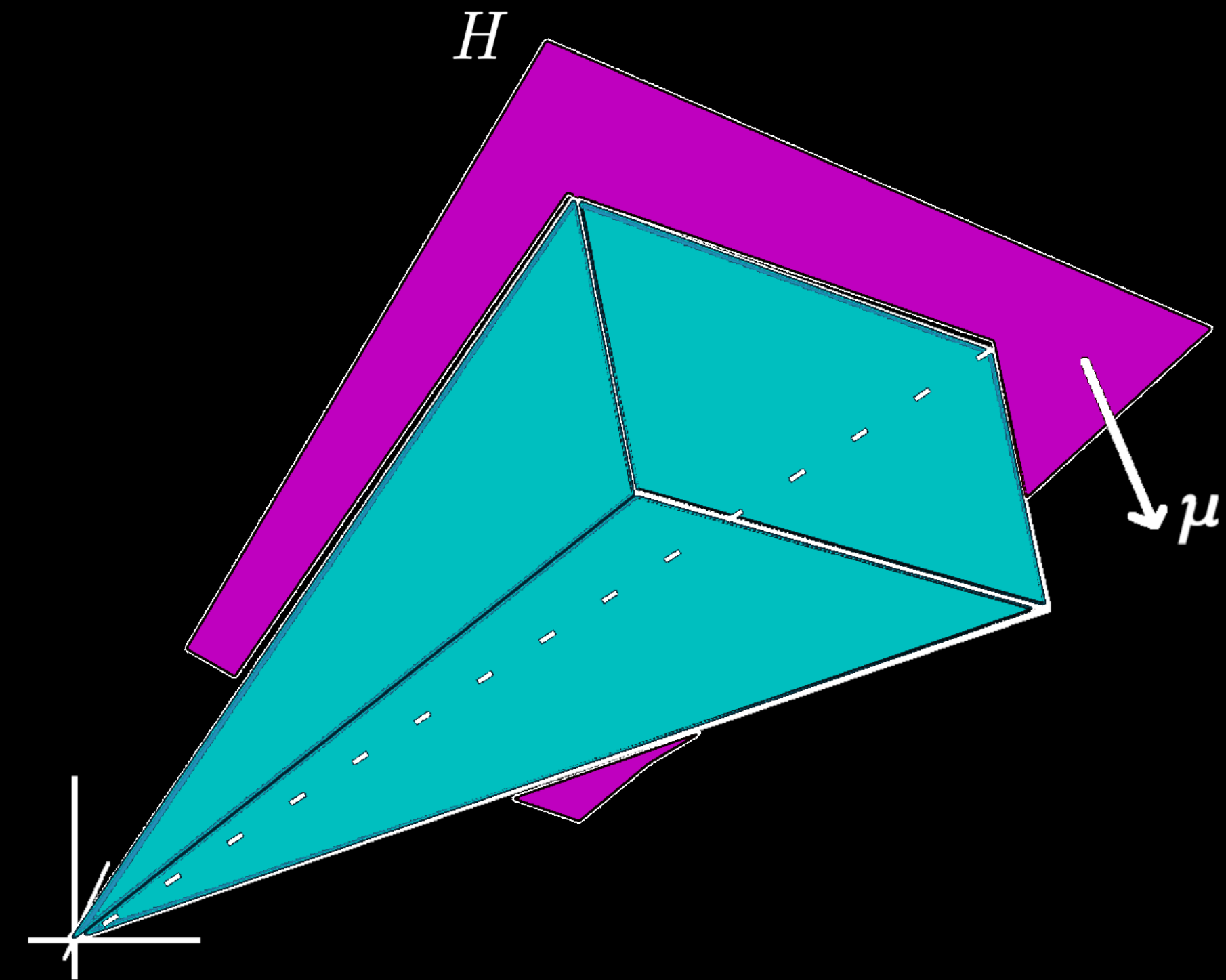
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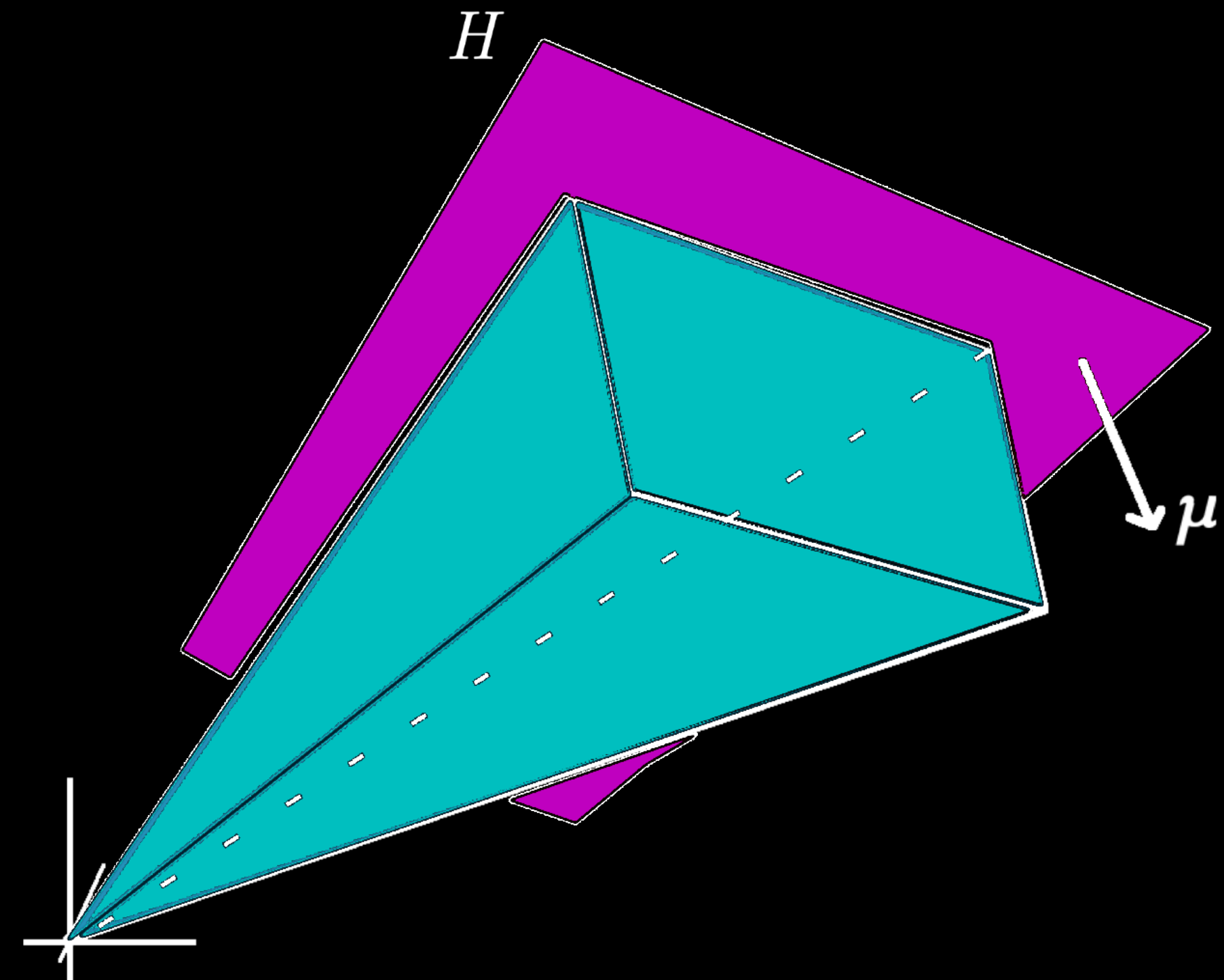
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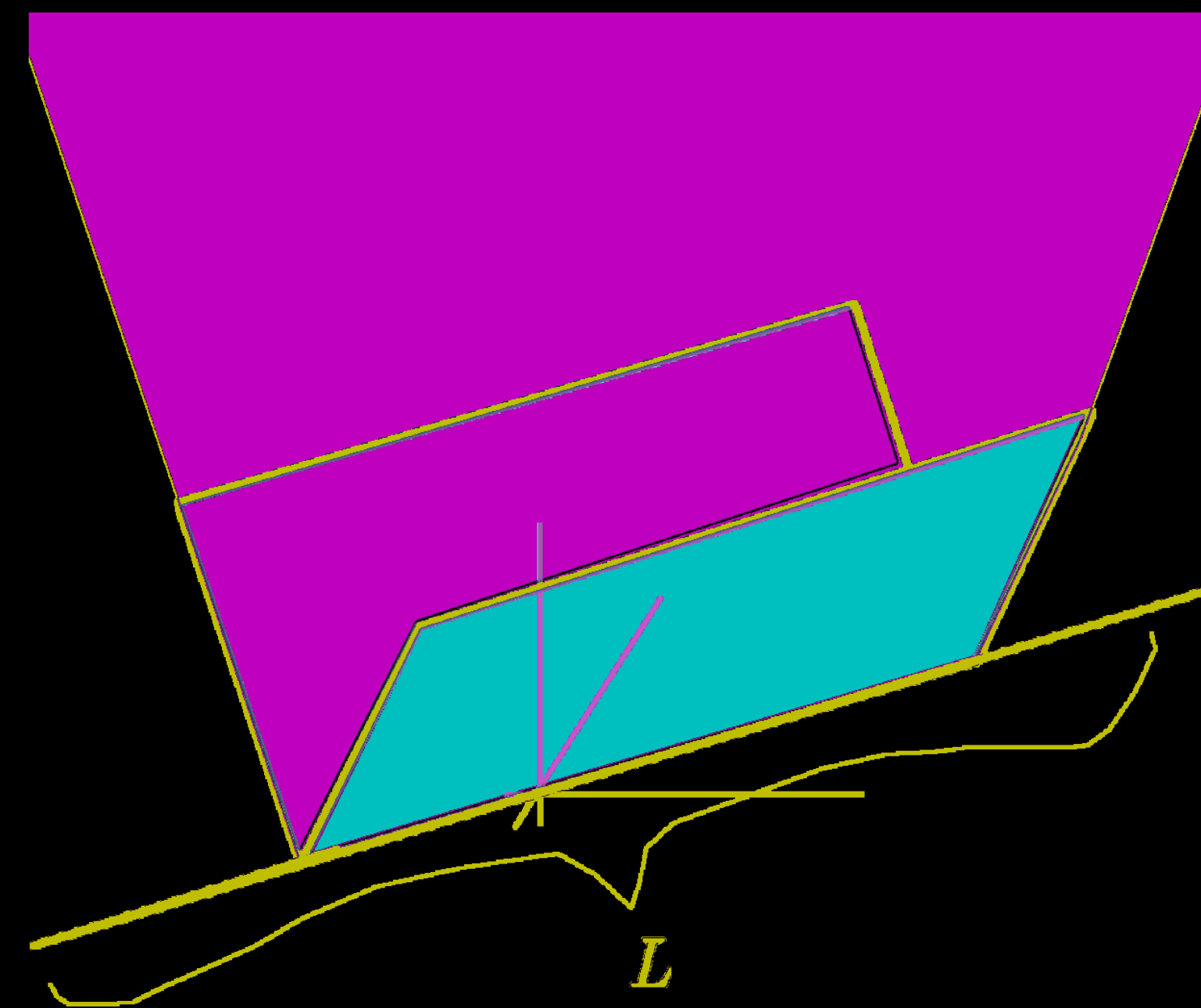
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- Corollary:**
 $\{\text{Faces of } C(v)\} \rightarrow \{\text{Orbits in } \overline{Tv}\}$

$$F \mapsto Tv_F$$

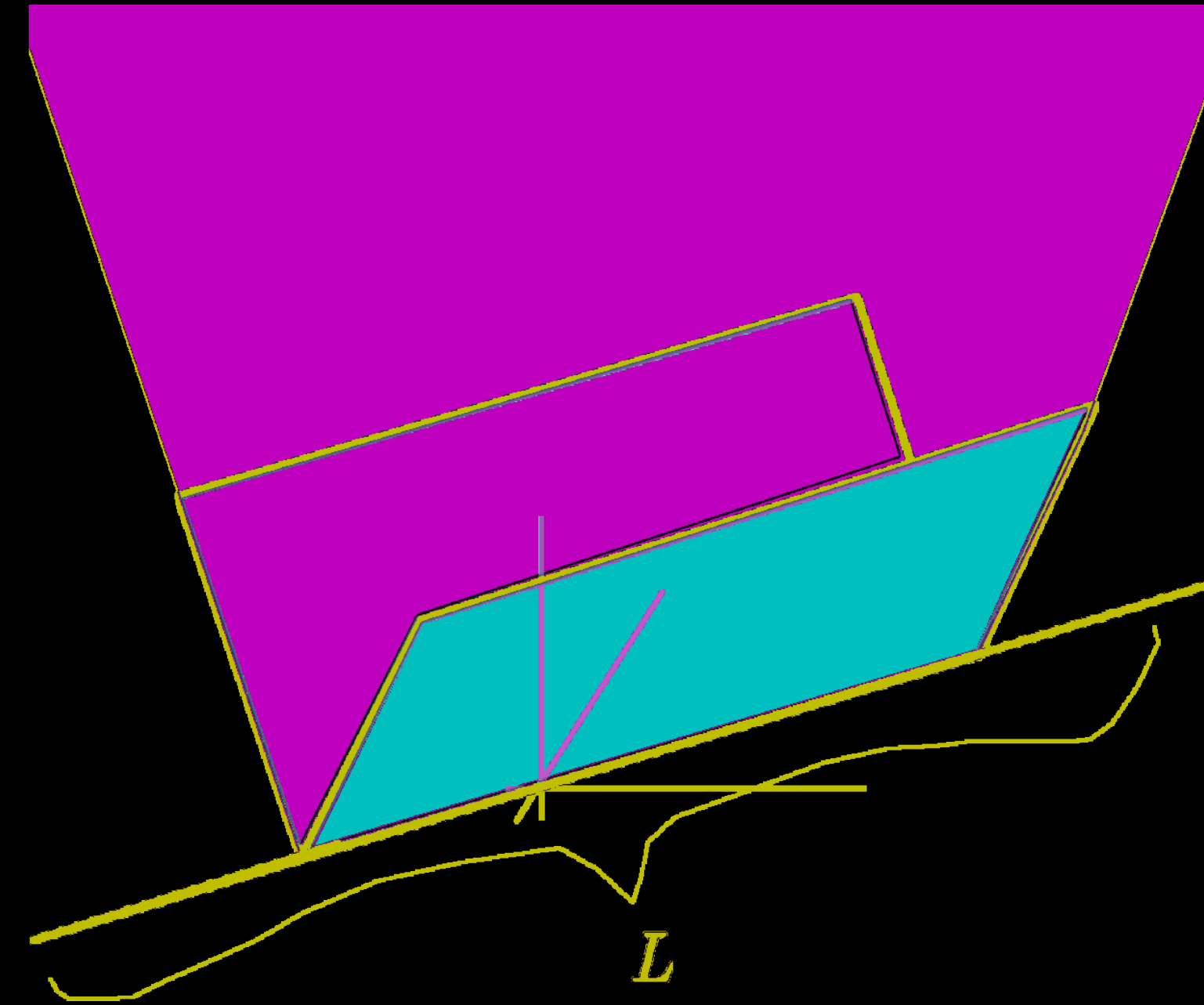
is a bijection.





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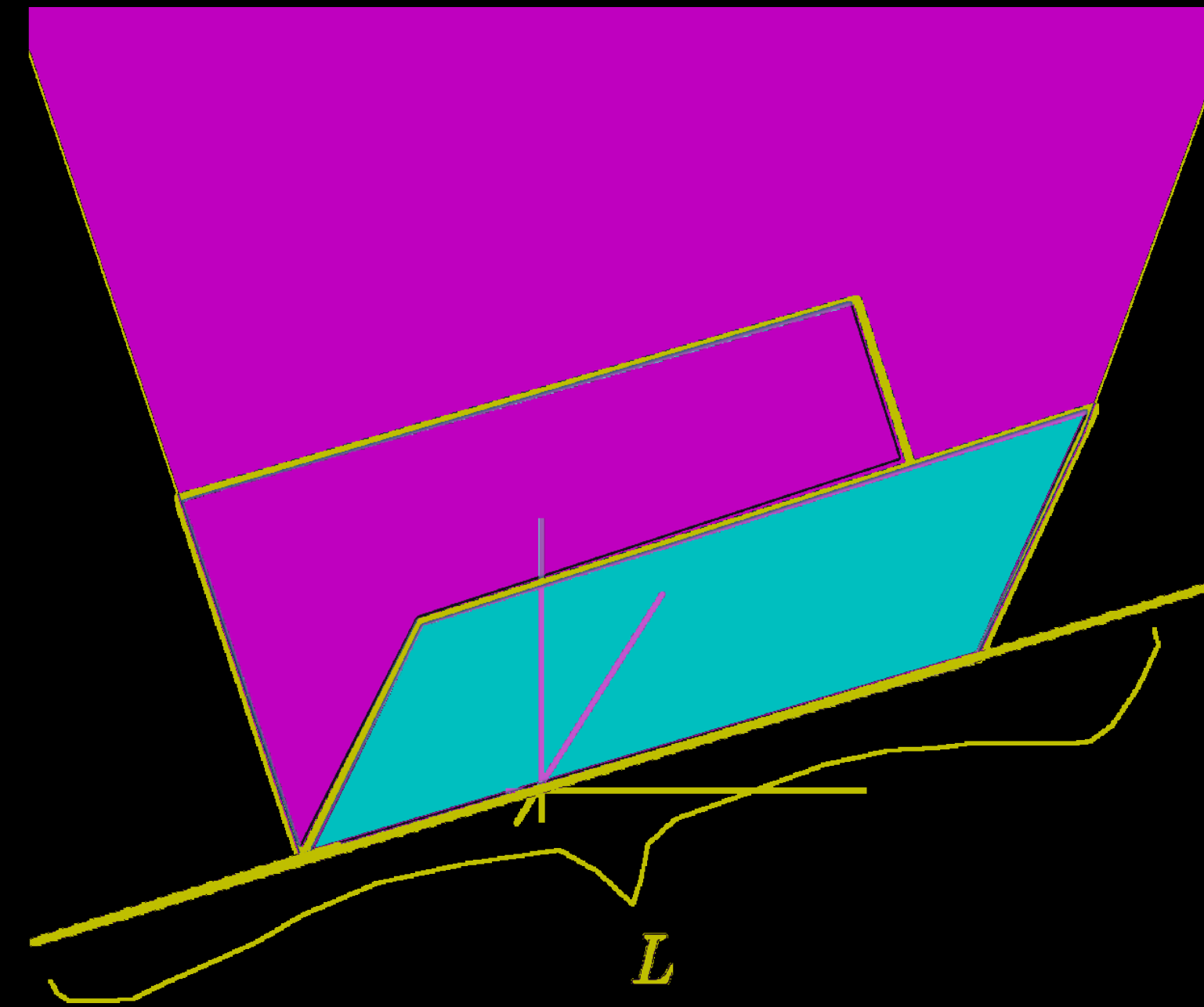


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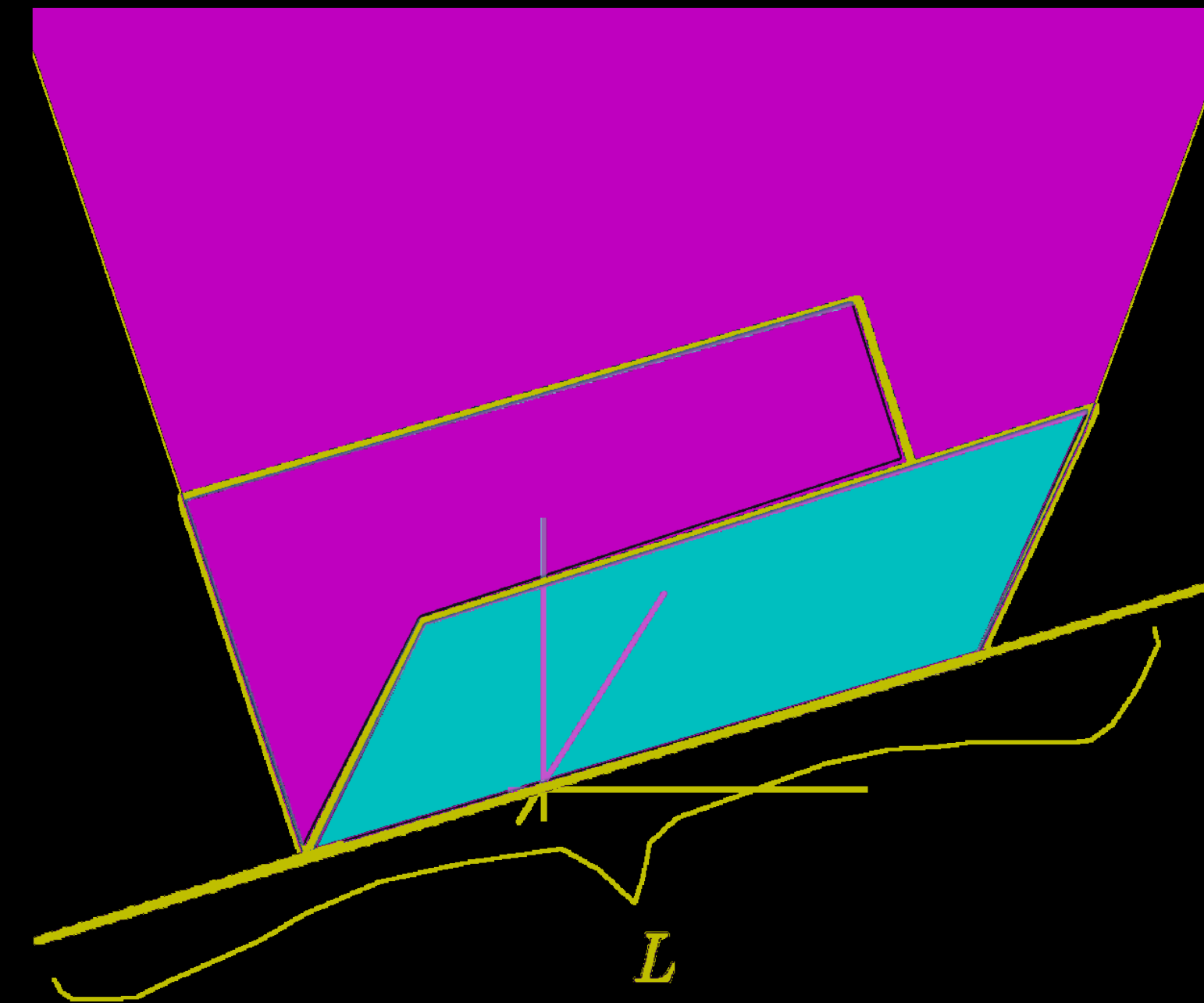
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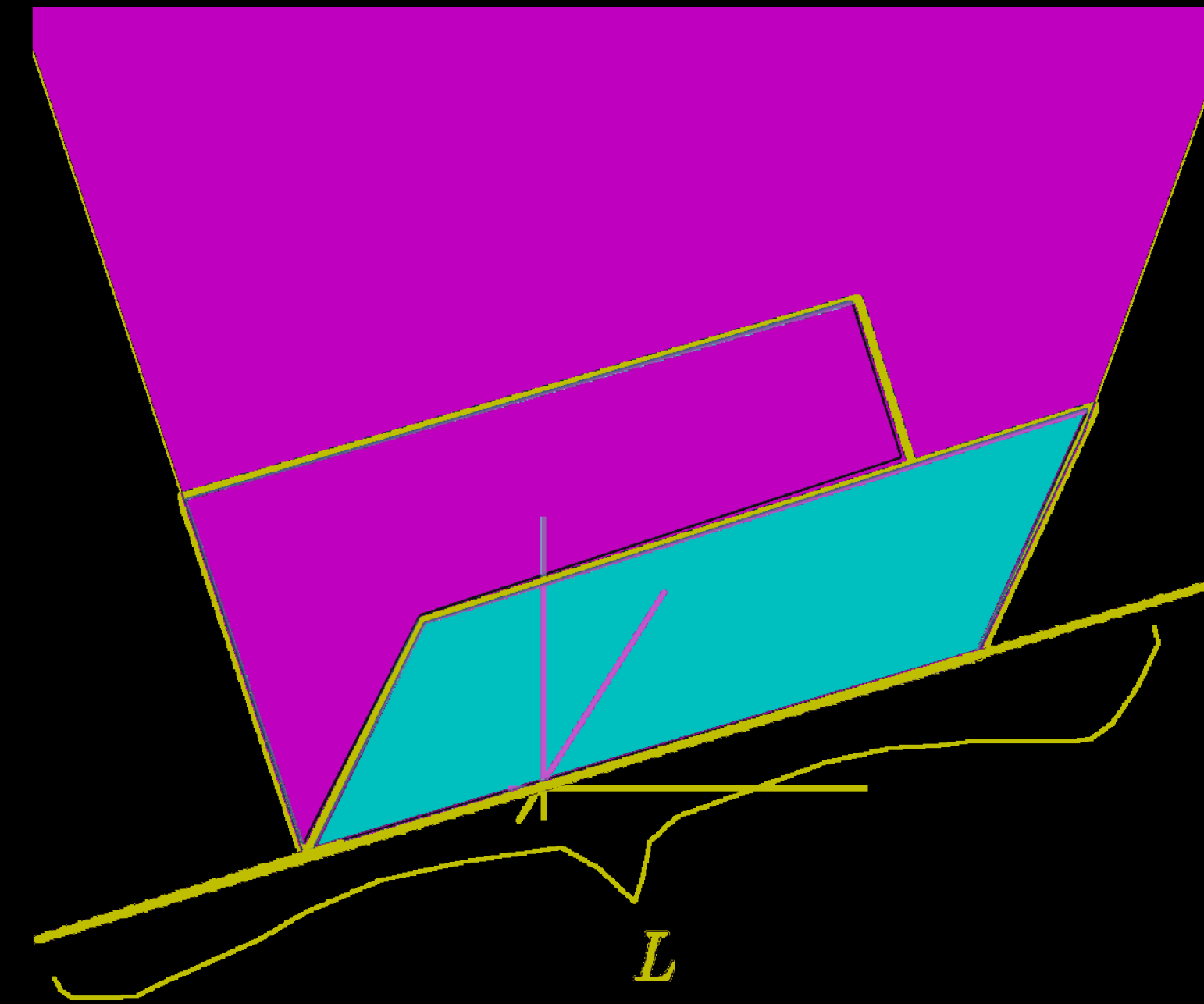
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- **Corollary:** There is a poly-time reduction from orbit closure intersection problem to orbit equality problem.



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- If equal, then the orbit closures intersect. If not, the intersection is empty.

Thanks!