

Charis Efthymiou

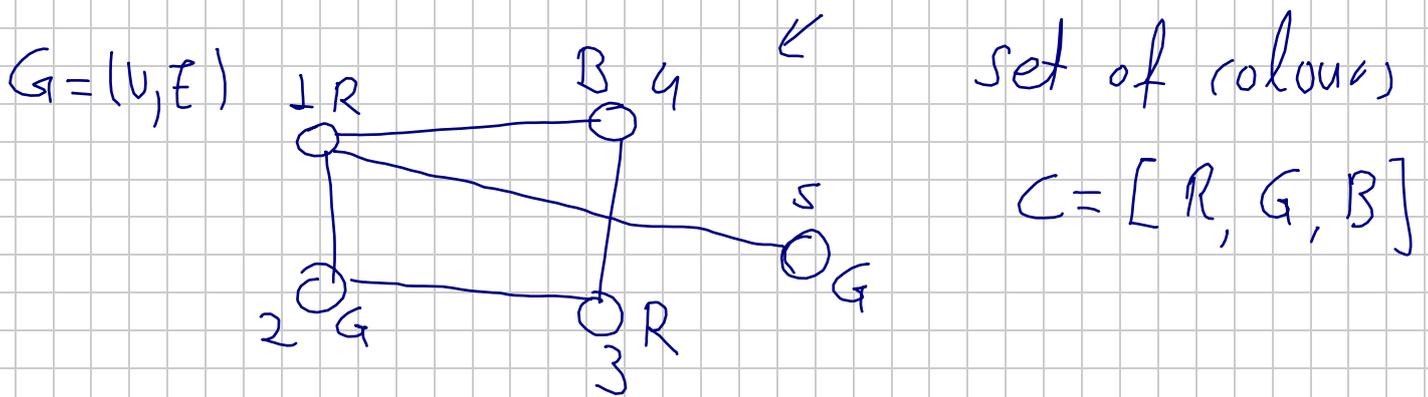
University of Warwick, UK.

Algorithms: Efficient Algorithms

Input: $G = (V, E)$, int k , $b \in \mathbb{R}$

Running time = $O(n^c)$ c : small number
($c = 2, 3$)

Colouring Problem

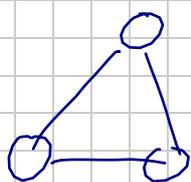


σ is proper 3-colouring of G iff
for $\{u, w\} \in E$ $\sigma(u) \neq \sigma(w)$

* $G = (V, E)$, integer $k > 0$

- G might not have a proper k -colouring
" G is not k -colourable "

Example



$k=2$

- Even if G is k -colourable, it might
"computationally hard" to find one.

⇓

"we believe that there no efficient alg."

- If k : (# colours) is "large",
then G is both k -colourable
"easy" to find a k -colouring

E.g.

$$k \geq \Delta + 1$$

↖ maximum degree

Can we count efficiently the # proper k -colouring of G ?

Equivalent Question: efficiently
Can we generate Uniformly at Random
a k -colouring of G ?



SAMPLING Problem

Solve the problem efficiently.

" κ -colouring Model"

$\sigma \in V \leftarrow$ set of colours

$$\mu_G(\sigma) \propto \prod_{\{u,w\} \in E} \psi(\sigma_u, \sigma_w)$$

$$\psi = \begin{cases} 0 & \text{if } \sigma_u = \sigma_w \\ 1 & \text{otherwise} \end{cases}$$

"Potts model with inverse temperature $\beta \in \mathbb{R} \cup \{-\infty\}$ "

$$\mu_G(\sigma) \propto \prod_{\{u,w\} \in E} \psi(\sigma_u, \sigma_w)$$

$$\psi = \begin{cases} e^{\beta} & \text{if } \sigma_u = \sigma_w \\ 1 & \text{otherwise} \end{cases}$$

* $\beta < 0$: Antiferromagnetic.

* $\beta > 0$ ferromagnetic case

$\kappa=2 \Rightarrow$ Ising Model

Gibb distribution

→ Generating samples from μ .
computationally hard.

→ Generate approximate sample

⇒

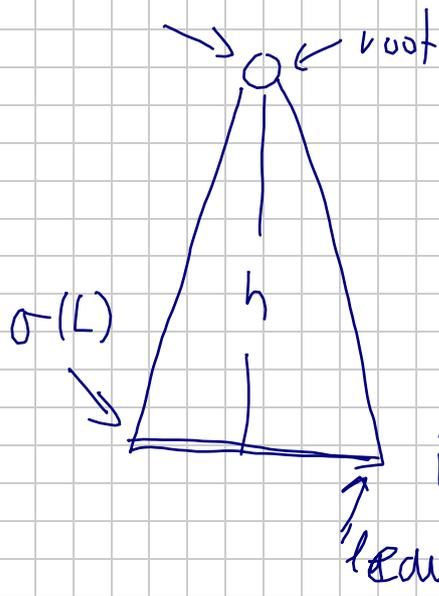
$$\|M_{alg} - \mu_G\| = \text{"small"}$$

\nearrow l_1 -distance $\quad \quad \quad \nwarrow$ $O(n^{-c})$

→ Find regions of the parameters of μ_G where we can have efficient approximate sampling.

When μ_σ Exhibits

Spatial Mixing



Δ -ary tree.

$$K \geq \Delta + 1$$

$$\lim_{h \rightarrow \infty} \sqrt{\max_{\sigma} V}$$

$$\|\mu - \mu(\cdot | \sigma(L))\|_{\text{root}} =$$

$$\begin{cases} 0 \\ \delta_{\leq 0} \end{cases}$$

Sampling symmetric Gibbs distributions on the sparse random graph and hypergraph

Charis Efthymiou
University of Warwick

Seminar on Geometry, Probability, and Computing.

GeomProbComp April, 2022

Gibbs distribution

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- spin configurations on the vertices of a graph

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 - graph $G=(V,E)$ and set of spins \mathcal{S}
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 - configuration space \mathcal{S}^V
- for each configuration σ specify $\text{weight}(\sigma)$
- configuration $\sigma \in \mathcal{S}^V$ is assigned probability measure

$$\mu(\sigma) \propto \text{weight}(\sigma)$$

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Remarks

- for $q = 2$ we have the Ising model
- for $\beta = -\infty$ we have the Colouring model

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- worst-case the problem is **computationally hard**
- generate efficiently σ which is distributed “**close**” to μ
- the **range of parameters** of μ in which we can get “**good**” approximations of μ

The case of $G(n, m)$

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The sparse random graph

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- **Cavity Method**

Popular approaches to sampling problem

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Our approach has nothing to do with all the above ...

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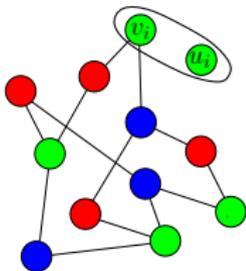
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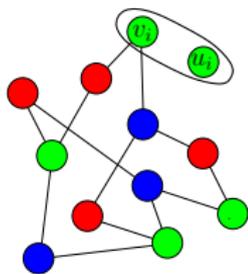
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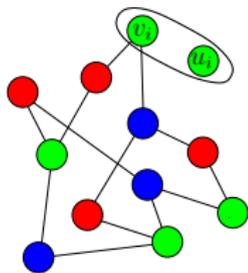
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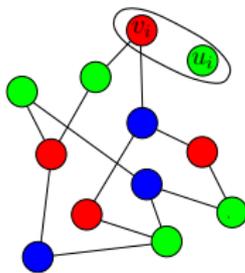
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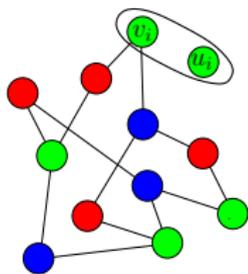
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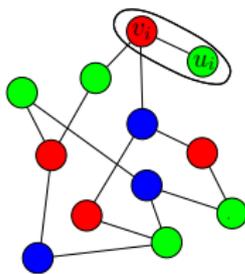
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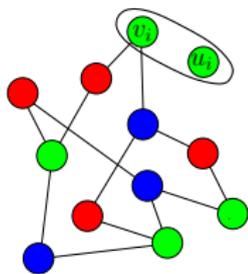
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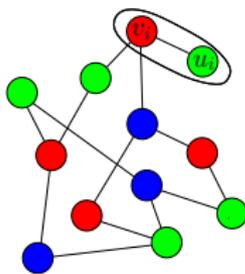
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Output: σ_r



Update



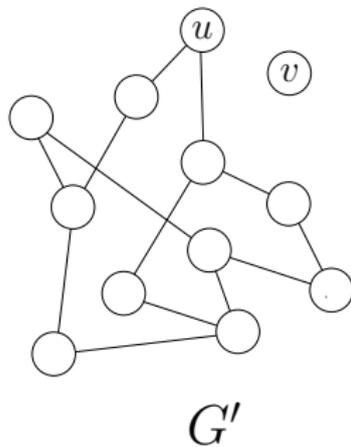
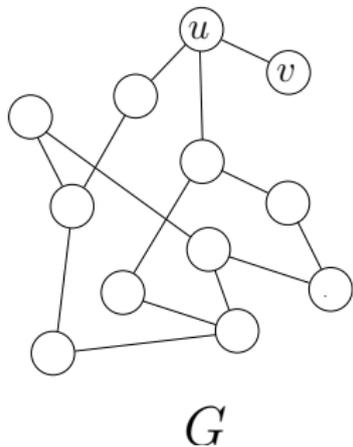
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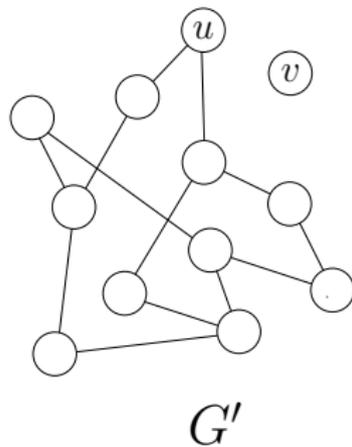
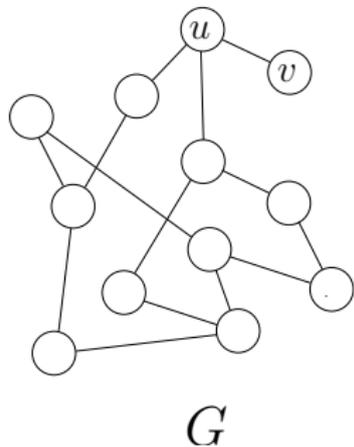
Example with the Colouring Model

Observation

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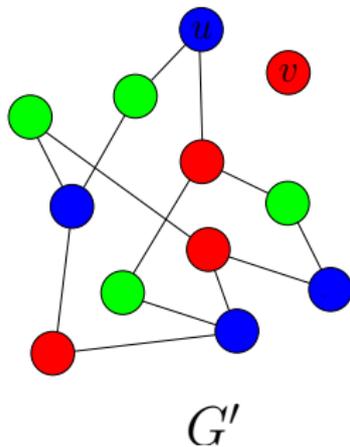
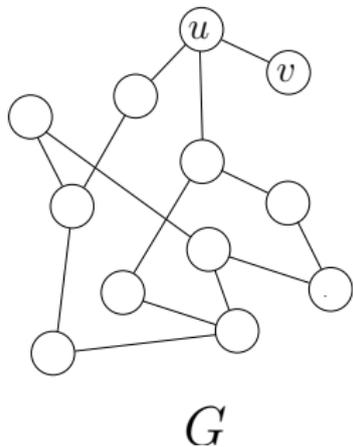


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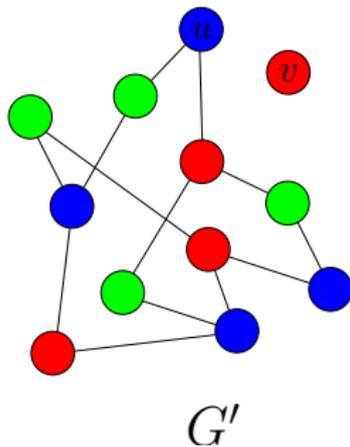
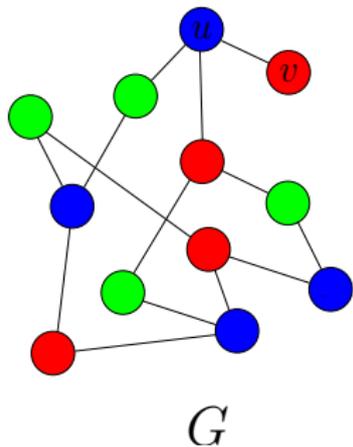
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Aim at

Update

Input: **random** q -colouring of G and the **vertices** v, u .

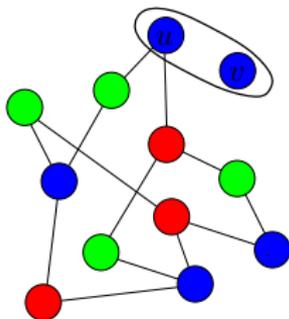
Output: **random** q -colouring of G , conditional u, v are assigned **different** colours.

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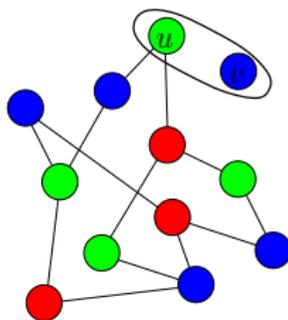
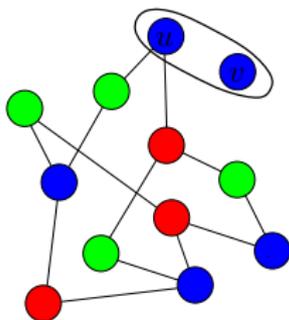


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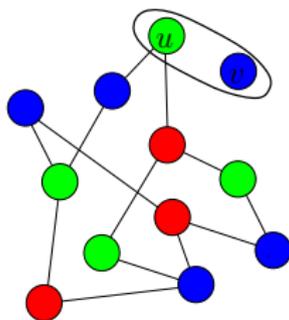
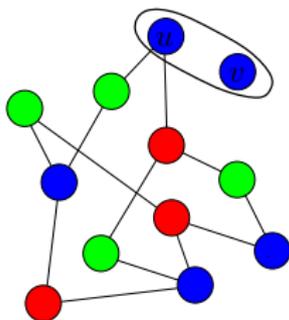


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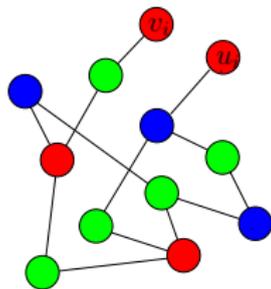


Be careful...

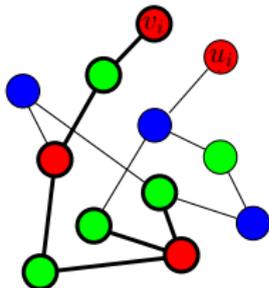
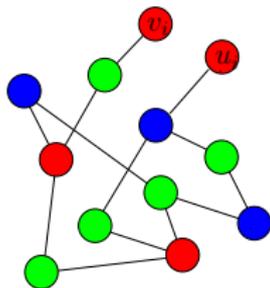
We can not change the colours of the vertices **arbitrarily**.

How does Update look like?

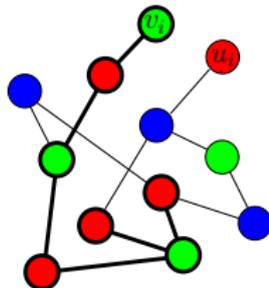
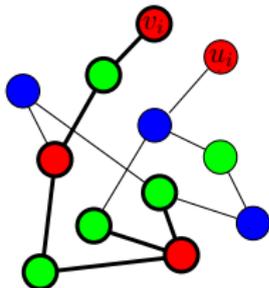
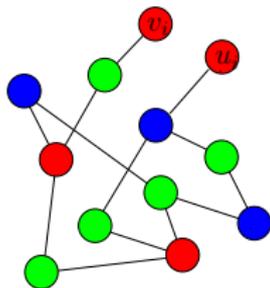
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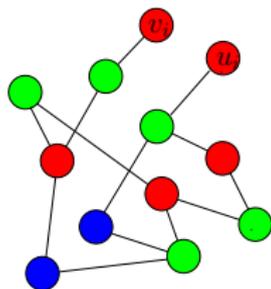


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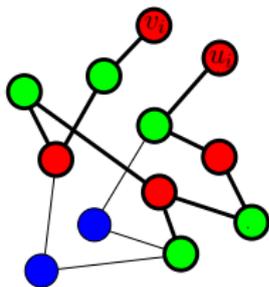
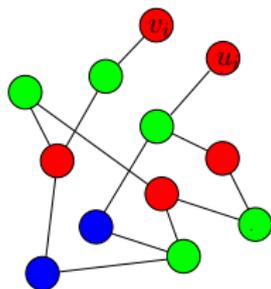


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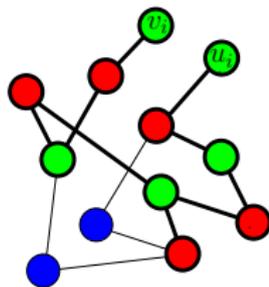
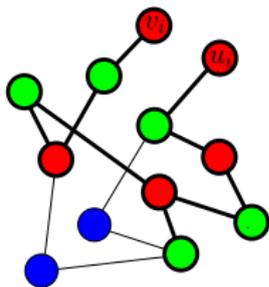
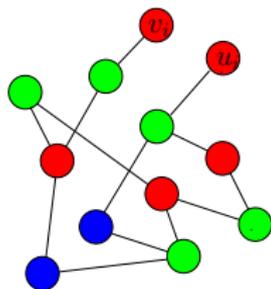
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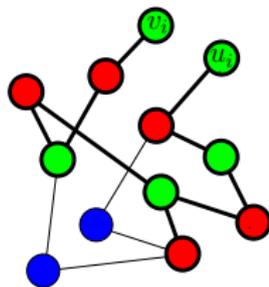
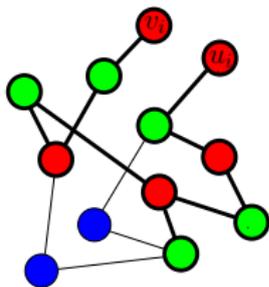
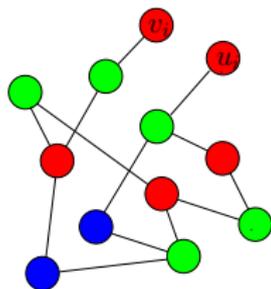
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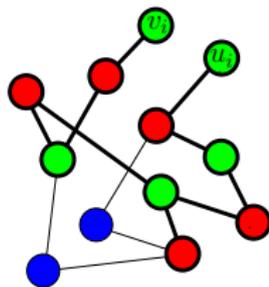
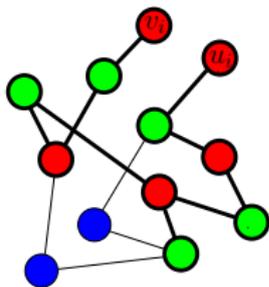
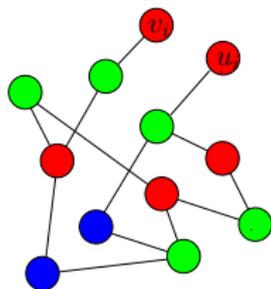
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Failure

When both v_i and u_i change colour Update fails

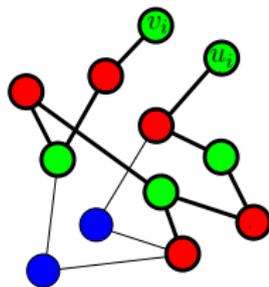
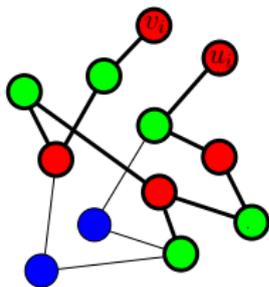
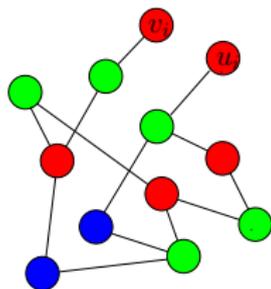
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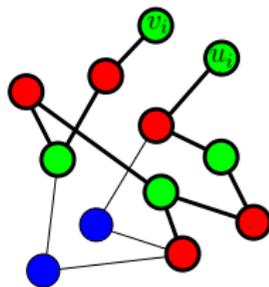
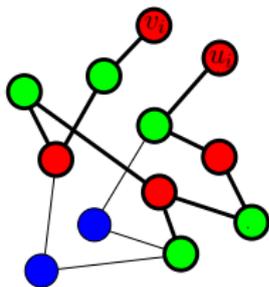
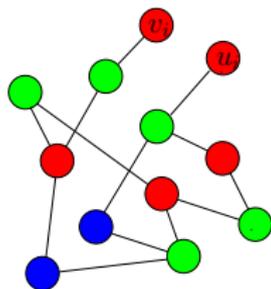


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- the output is *approximately* Gibbs distributed

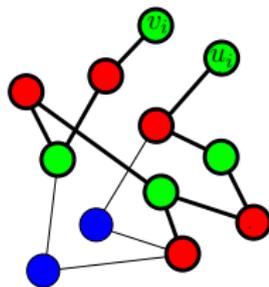
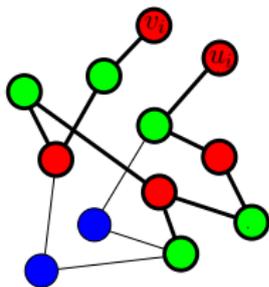
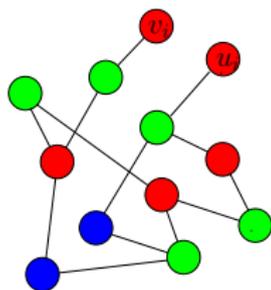
... why approximate sampling?



l_1 -error for Update

- having a perfect sample at the input
- l_1 -error \approx the probability of failure

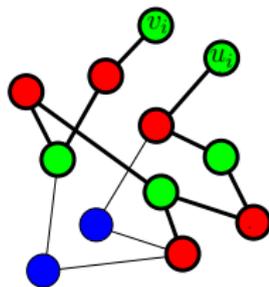
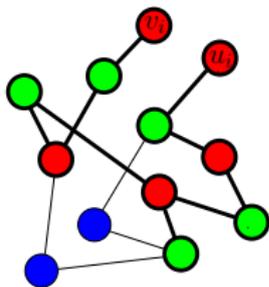
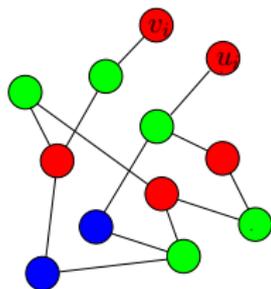
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Approximation Sampler

The sampling algorithm that uses Update is approximation too

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Approximation Sampler

The sampling algorithm that uses Update is approximation to

$$\ell_1\text{-error} \approx \text{Prob}[\text{there is a failure in some iteration}]$$

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- Aim here: the distribution to be a **parameter** of the algorithm

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propose a sampler for symmetric distributions

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Remark

The above are for both graphs and hypergraphs

The same idea

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The sampling algorithm

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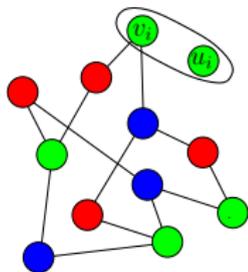
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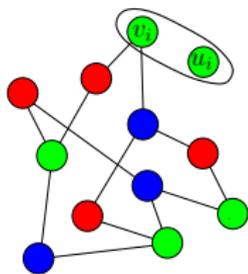
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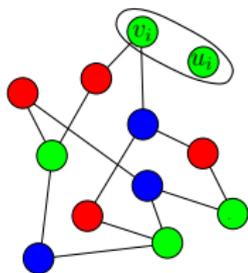
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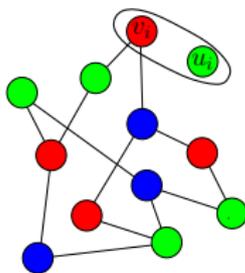
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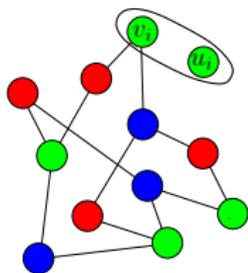
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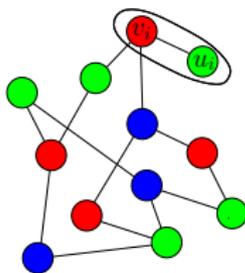
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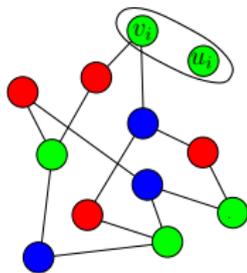
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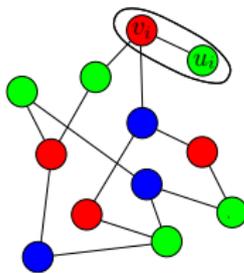
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Output: σ_r



Update



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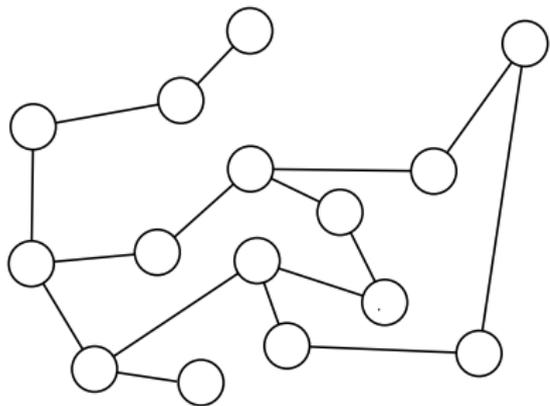
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Objective

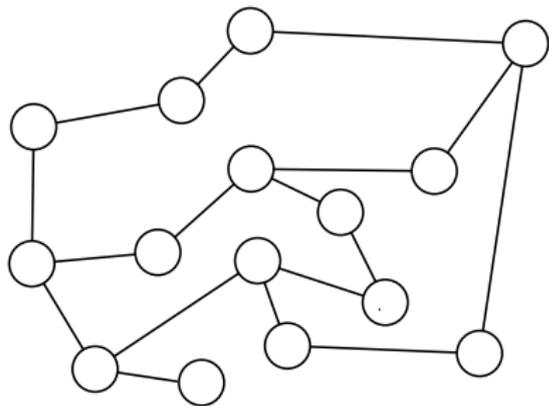
Generate efficiently τ distributed (approximately) as in μ'

Coupling-Based Solution

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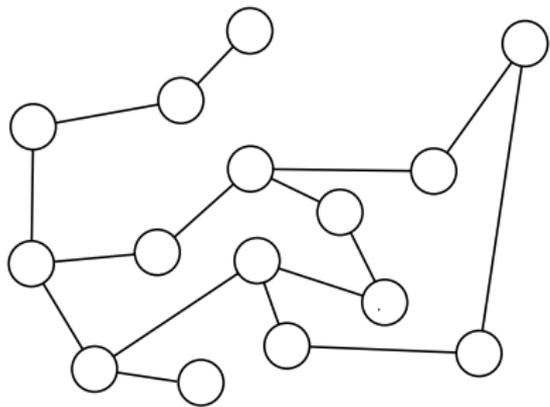


G

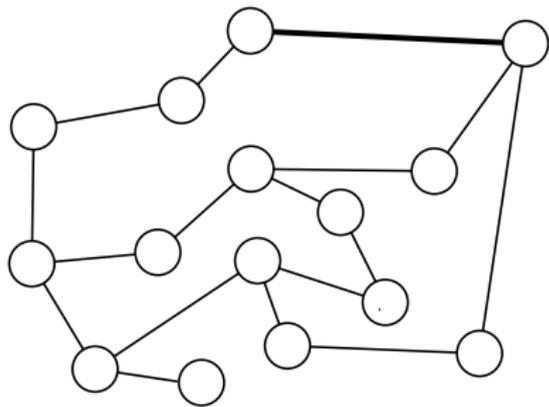


G'

Coupling-Based Solution

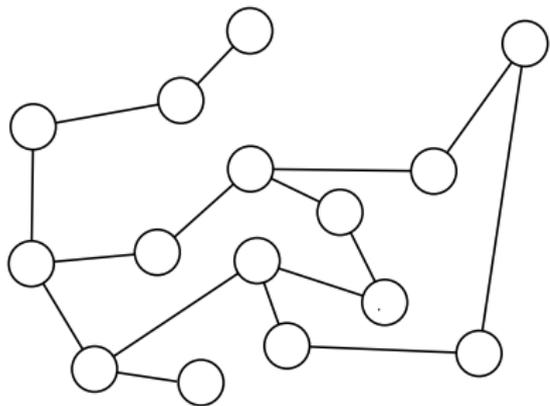


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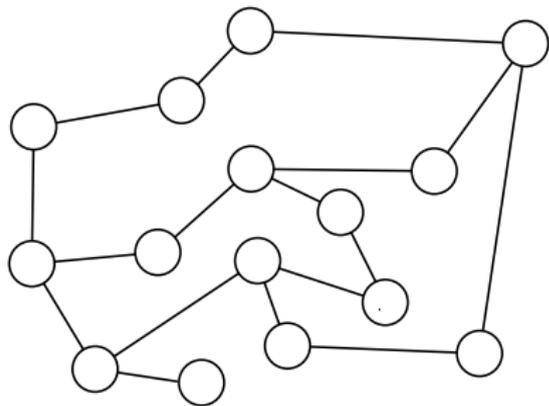


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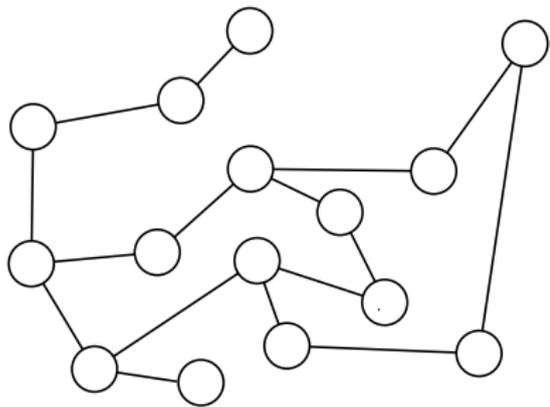


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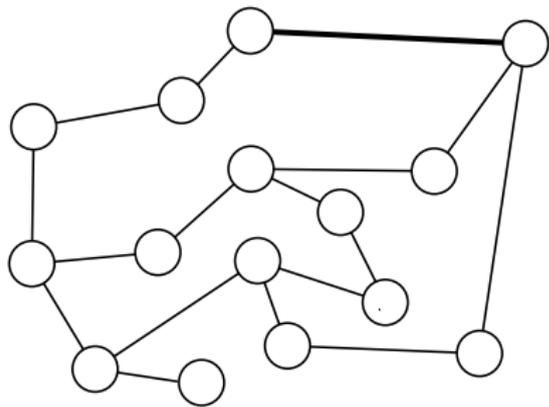


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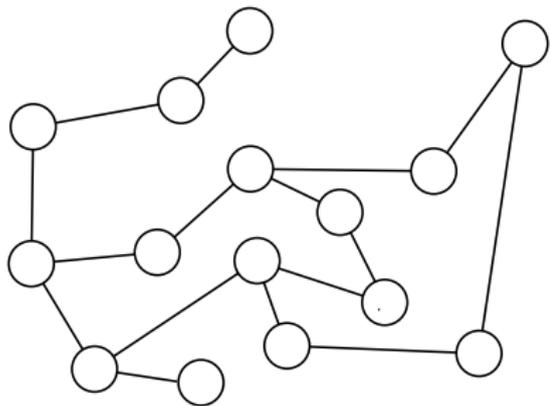


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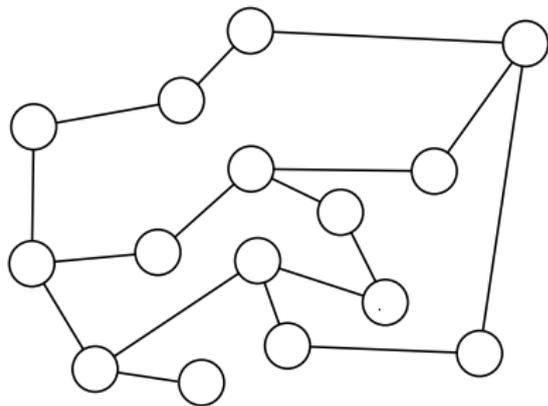


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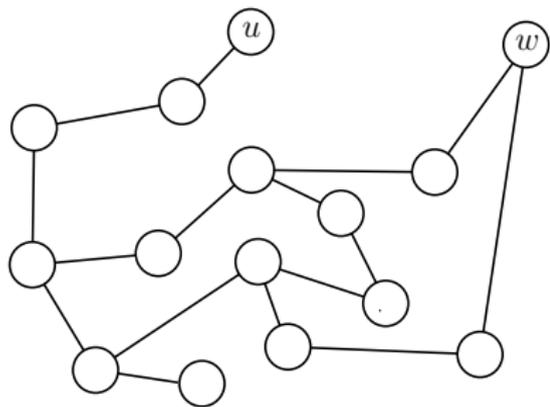


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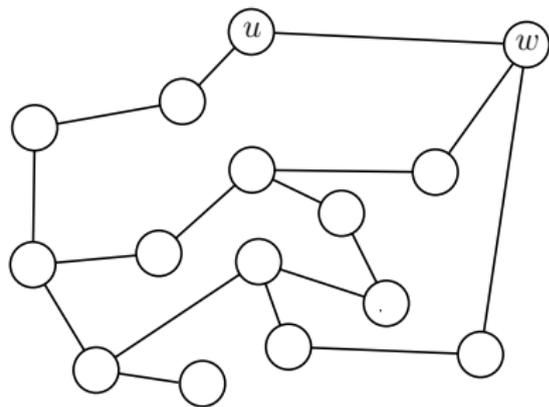


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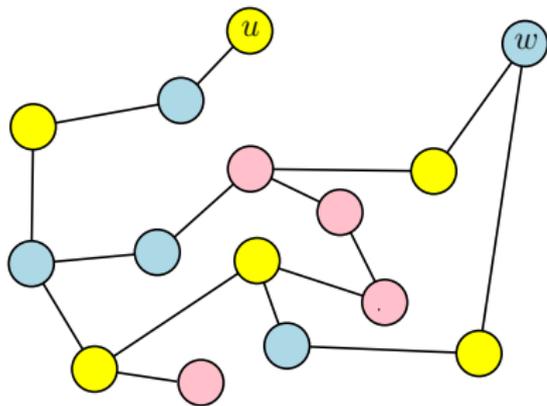


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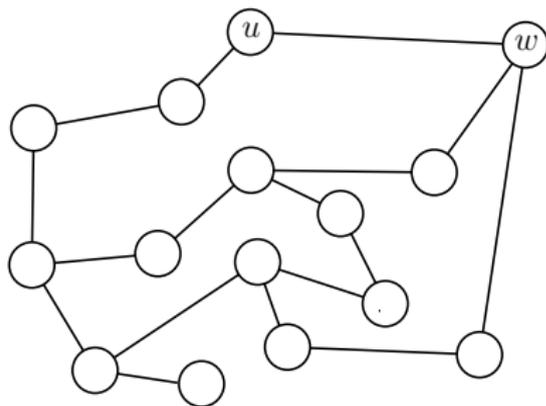


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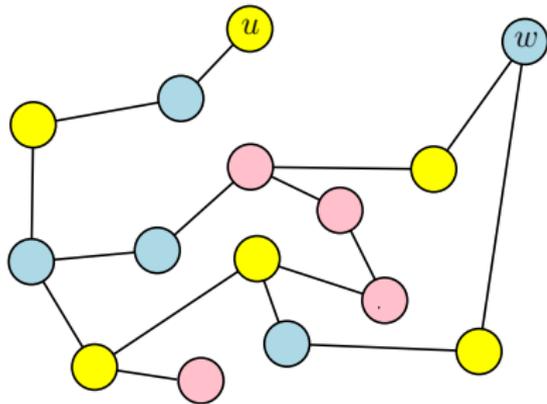


(G, σ)

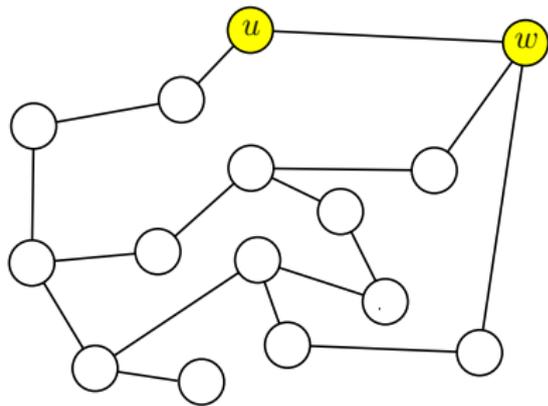


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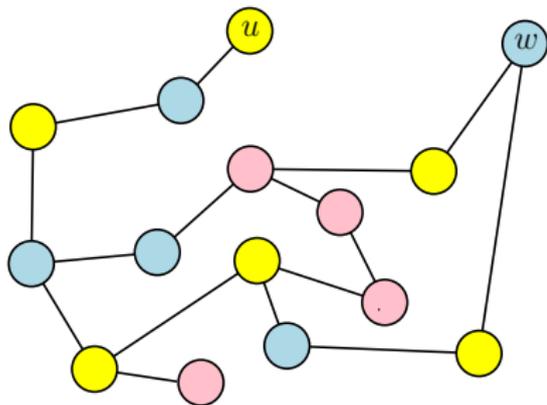


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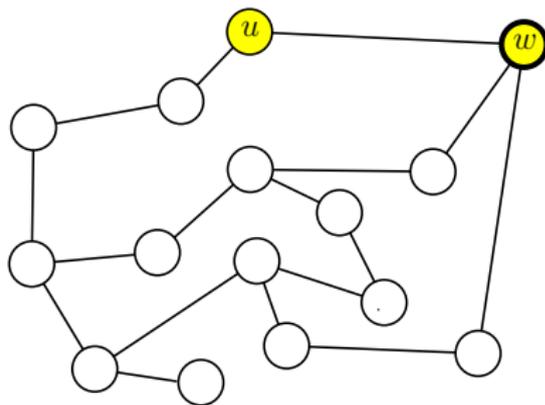


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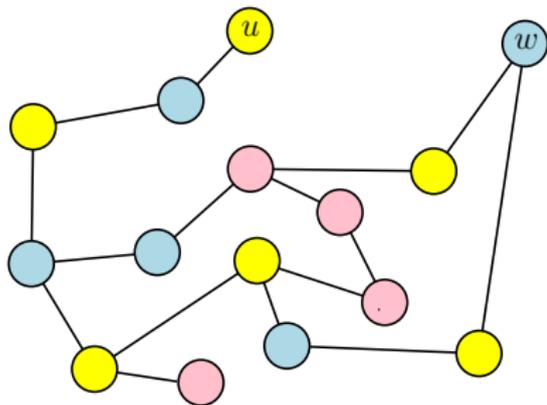
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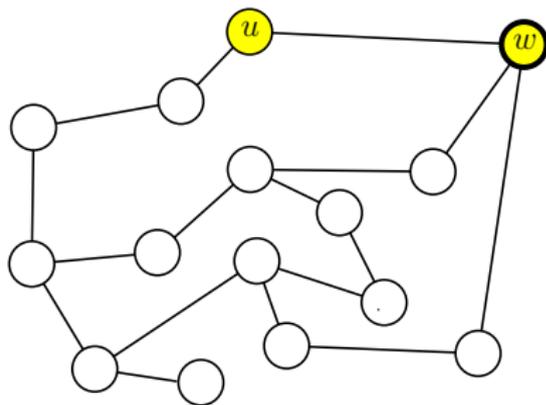
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vertex w is a **disagreement** with spins $\{\text{blue, yellow}\}$

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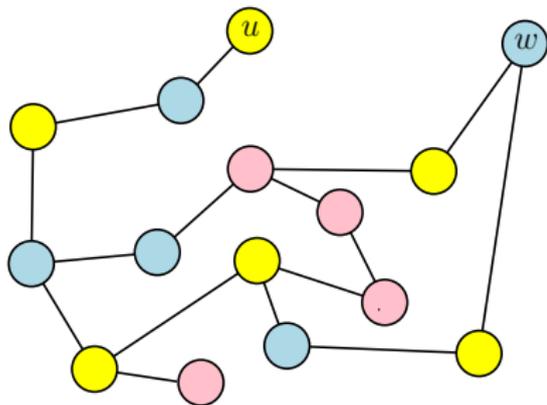
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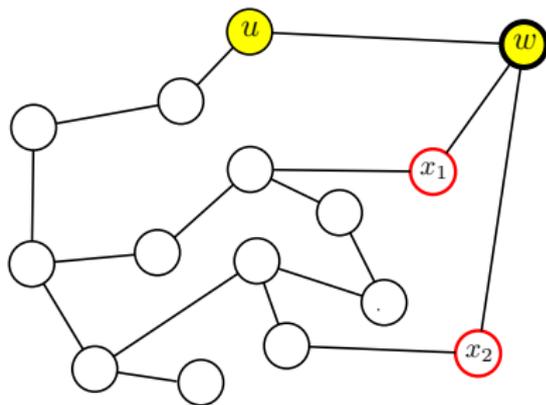
G'

iteratively visit each vertex in G' and decide its configuration at τ

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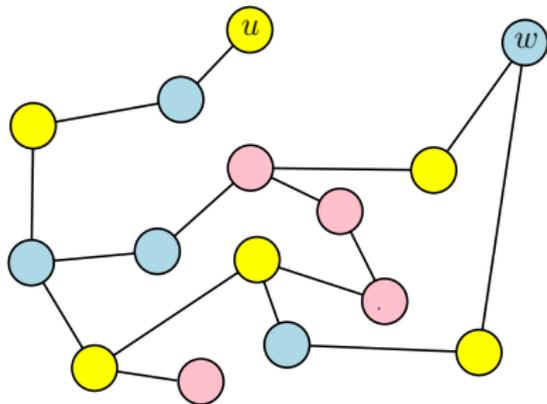
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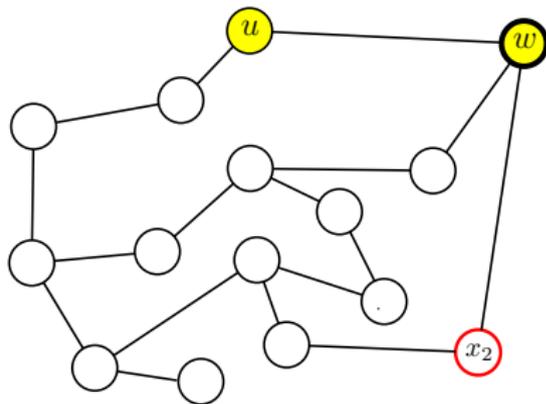
G'

Priority to z 's with $\sigma(z) \in \{\text{blue, yellow}\}$, next to disagreement.

Coupling-Based Solution



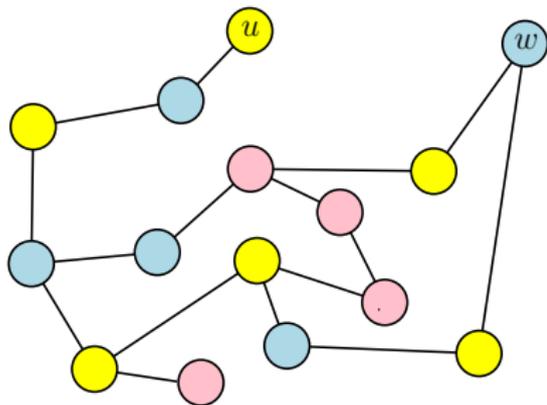
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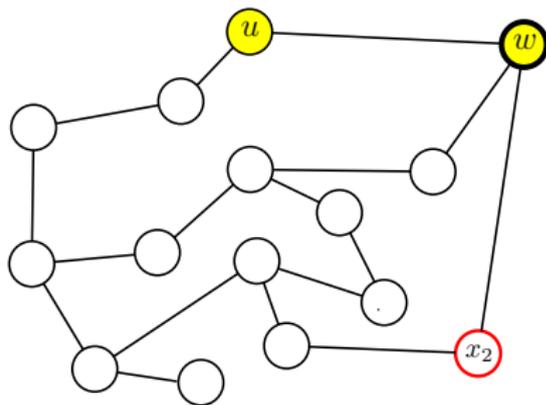
G'

pick x_2 and decide $\tau(x_2)$ such that $\tau(x_2) \in \{\text{blue, yellow}\}$

Coupling-Based Solution



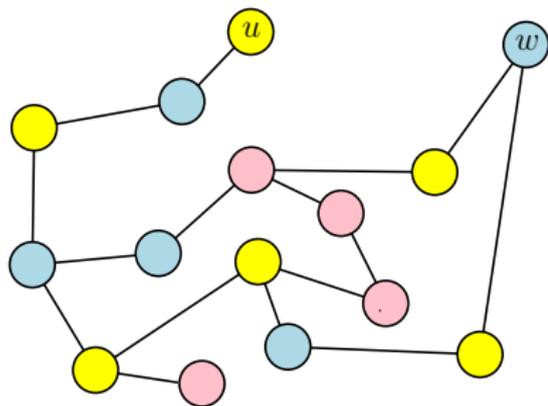
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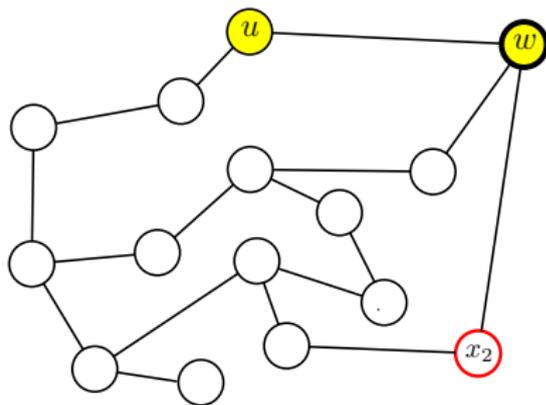
G'

the probability of disagreement is minimised by using **coupling maximally**

Coupling-Based Solution



(G, σ)

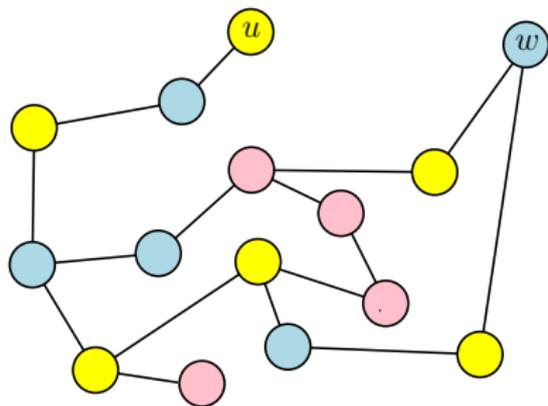


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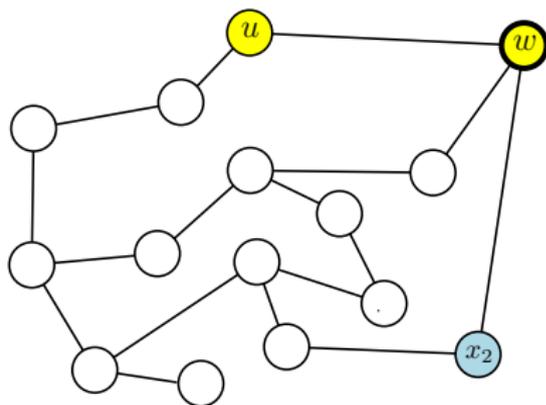
maximal coupling

$$\Pr[\tau(x_2) = \text{blue}] = \max \left\{ 0, 1 - \frac{\mu'_{x_2}(\sigma(x_2) \mid \tau(\{u, w\}))}{\mu_{x_2}(\sigma(x_2) \mid \sigma(\{u, w\}))} \right\}.$$

Coupling-Based Solution



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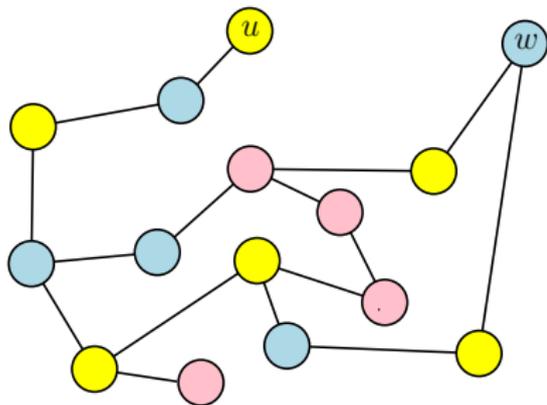


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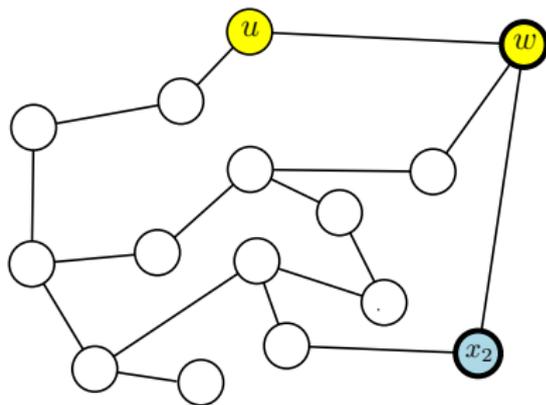
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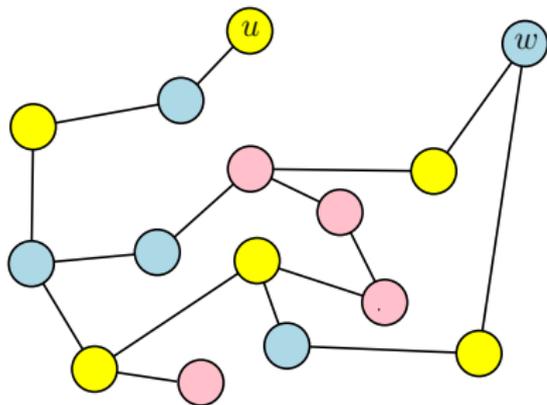
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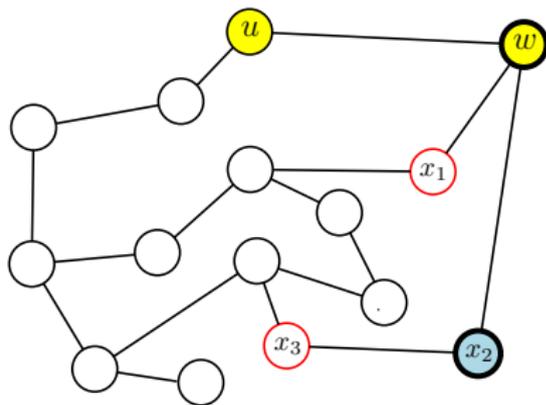
G'

the disagreement set now is $\{w, x_2\}$

Coupling-Based Solution



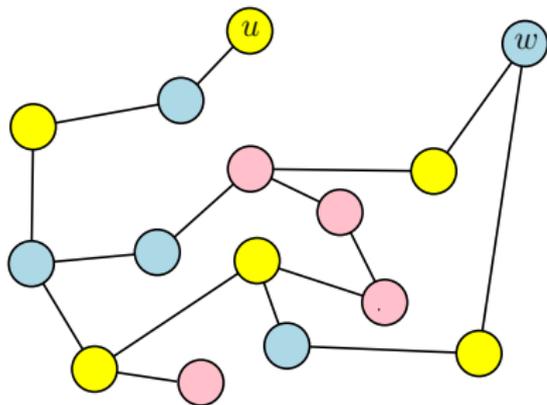
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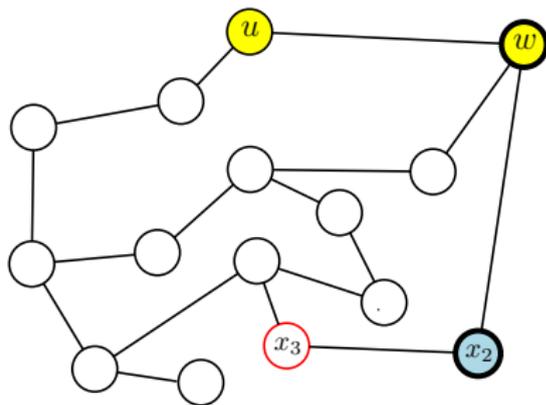
G'

look for vertices z next to the disagreements such that
 $\sigma(z) \in \{\text{blue, yellow}\}$

Coupling-Based Solution



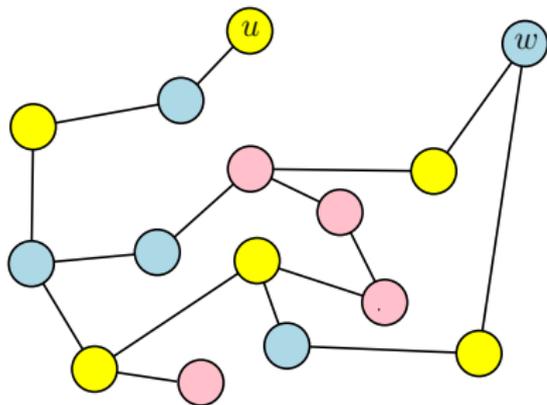
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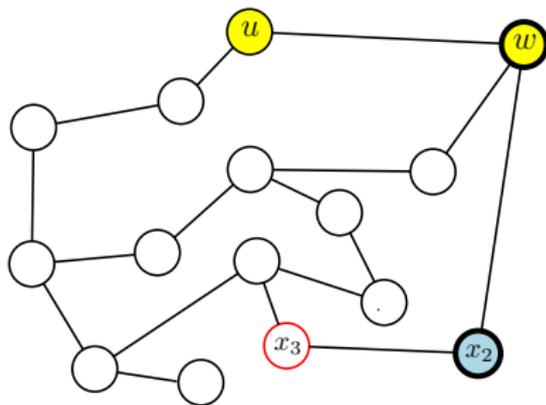
G'

choose x_3 and repeat as before ...

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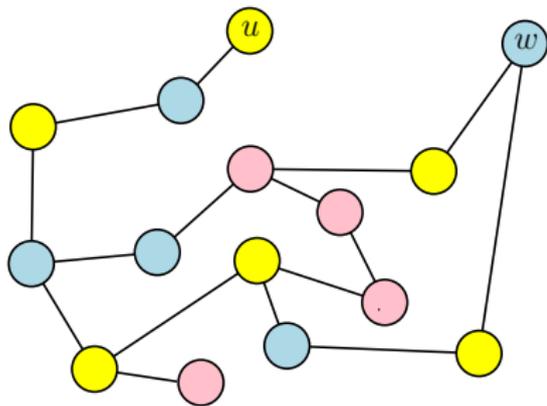
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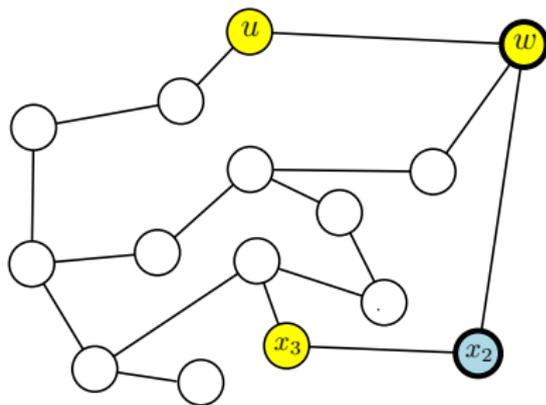
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$$\Pr[\tau(x_3) = \text{yellow}] = \max \left\{ 0, 1 - \frac{\mu'_{x_3}(\sigma(x_3) \mid \tau(\{u, w, x_2\}))}{\mu_{x_3}(\sigma(x_3) \mid \sigma(\{u, w, x_2\}))} \right\}.$$

Coupling-Based Solution

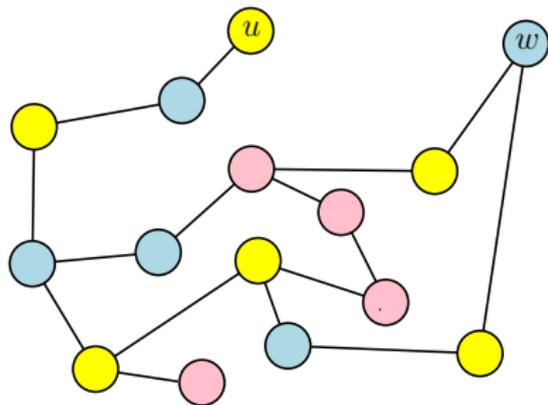


(G, σ)

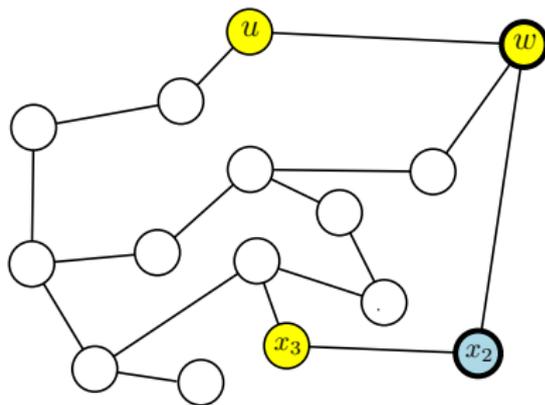


G'

Coupling-Based Solution



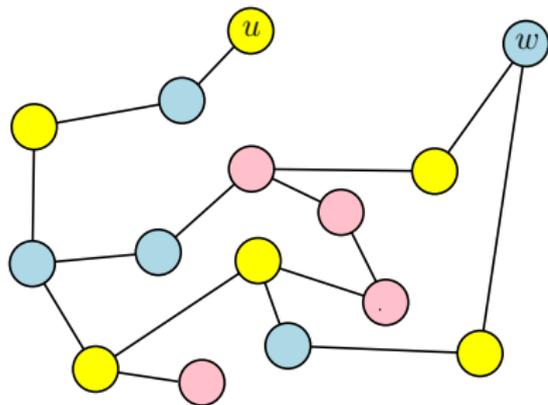
(G, σ)



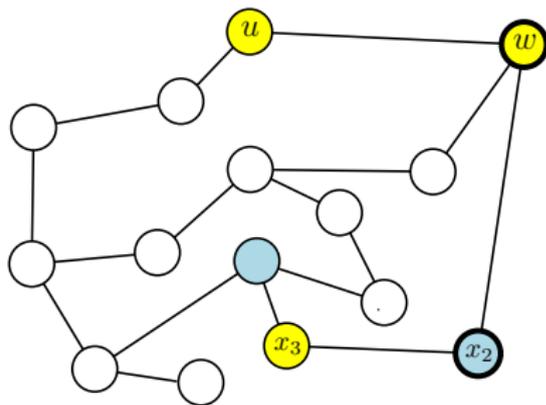
G'

repeat in the same way for the rest of the vertices

Coupling-Based Solution



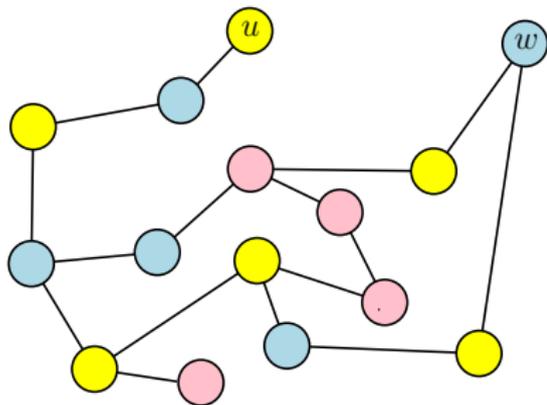
(G, σ)



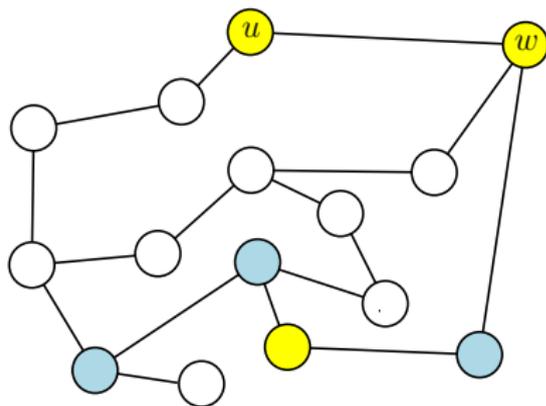
G'

repeat in the same way for the rest of the vertices

Coupling-Based Solution



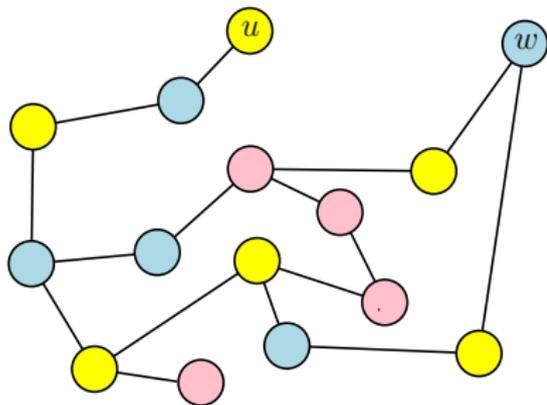
(G, σ)



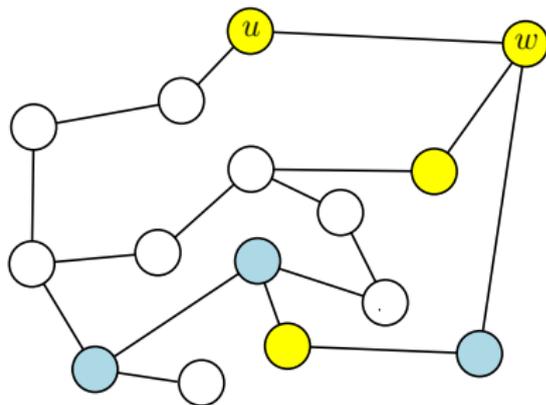
G'

repeat in the same way for the rest of the vertices

Coupling-Based Solution



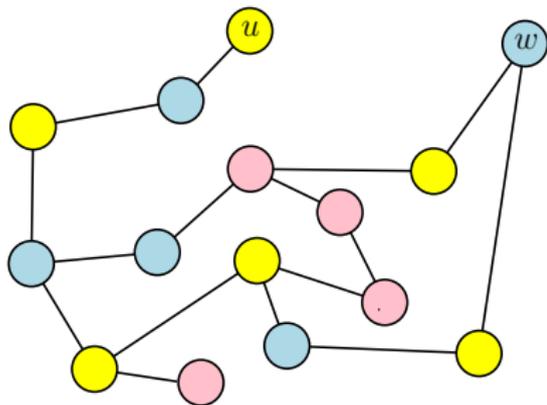
(G, σ)



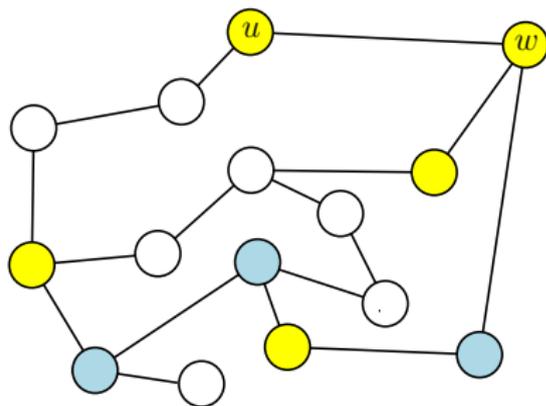
G'

repeat in the same way for the rest of the vertices

Coupling-Based Solution



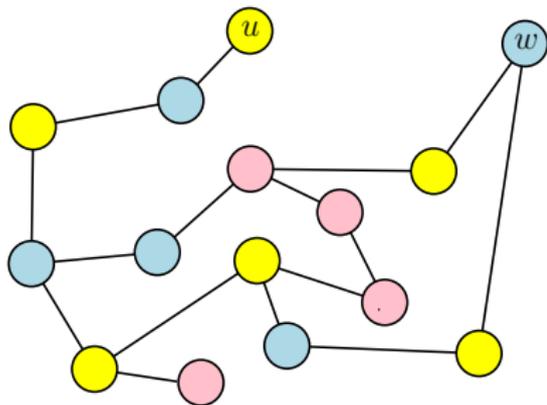
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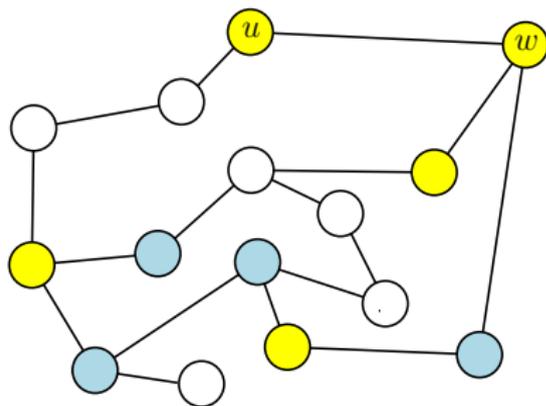
G'

repeat in the same way for the rest of the vertices

Coupling-Based Solution



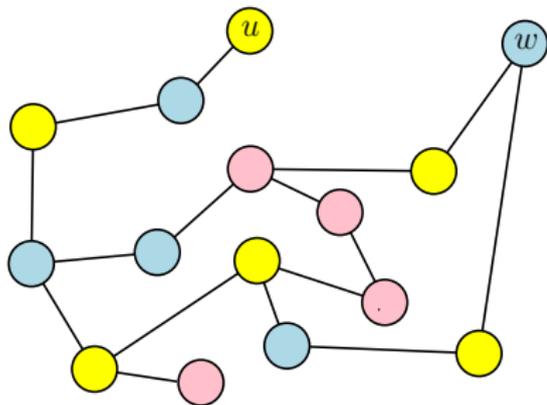
(G, σ)



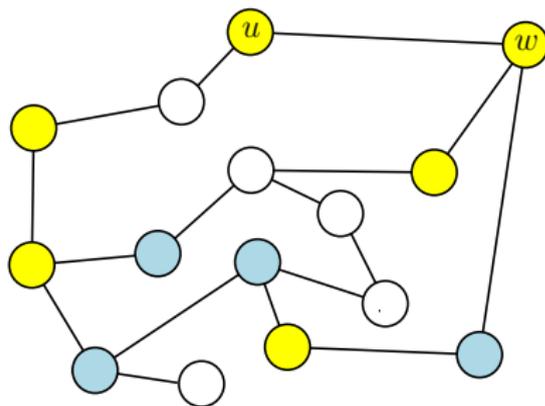
G'

repeat in the same way for the rest of the vertices

Coupling-Based Solution



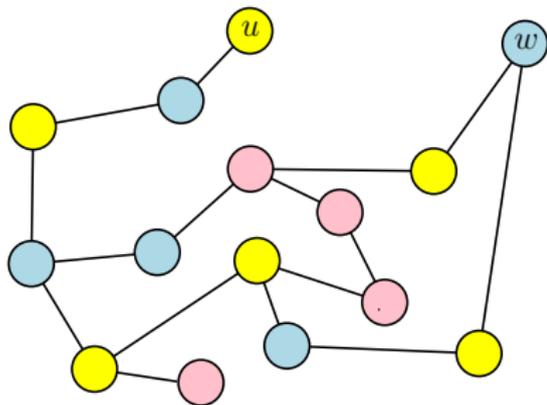
(G, σ)



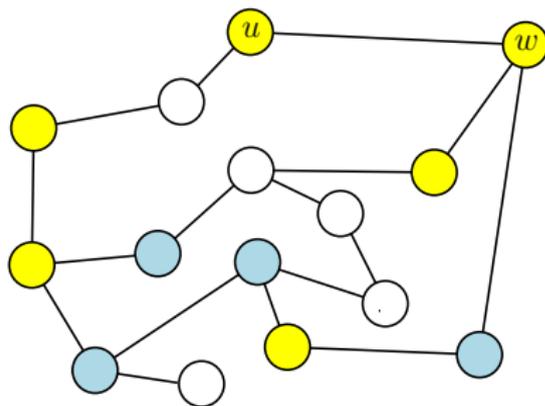
G'

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Coupling-Based Solution



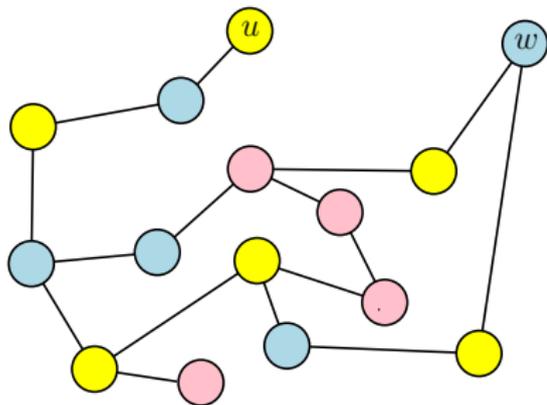
(G, σ)



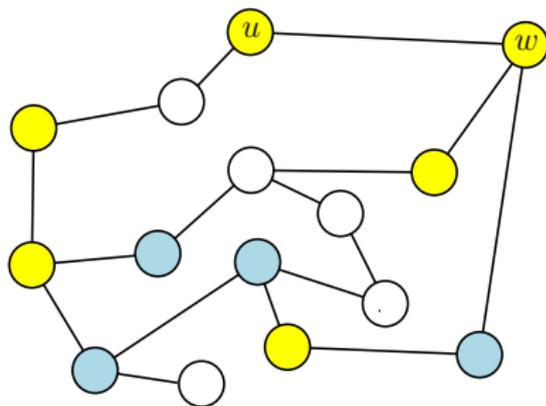
G'

disagreement cannot propagate any more

Coupling-Based Solution



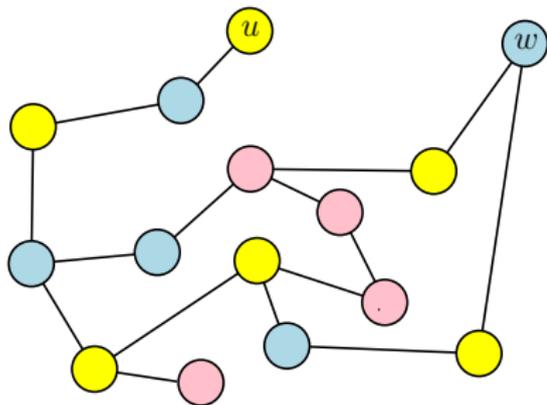
(G, σ)



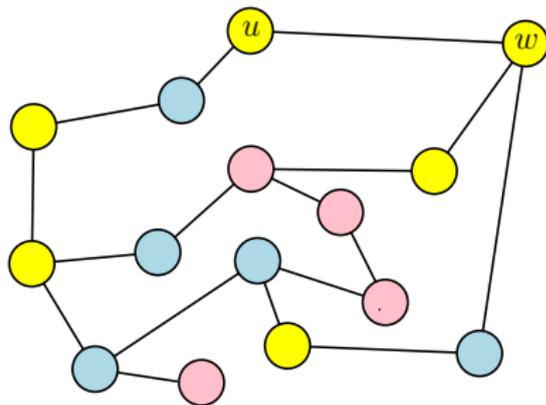
G'

the remaining vertices keep the initial assignments.

Coupling-Based Solution



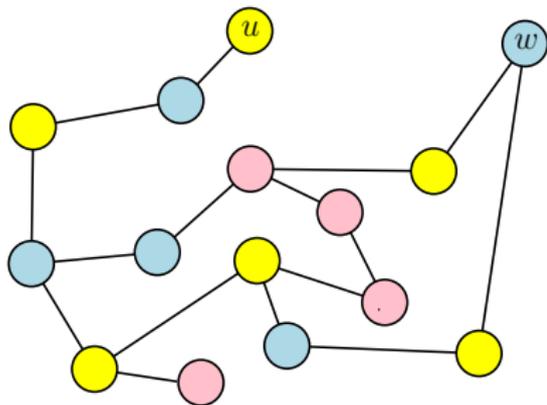
(G, σ)



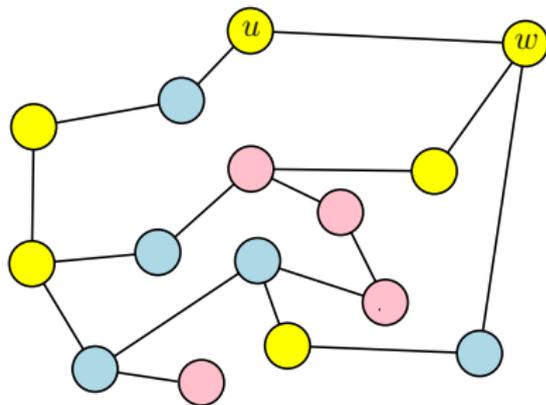
(G', τ)

the remaining vertices keep the initial assignments.

Coupling-Based Solution



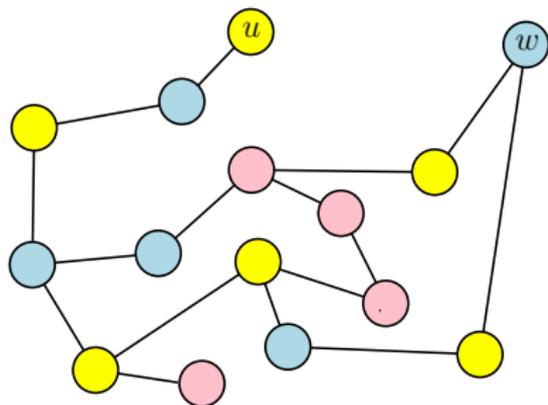
(G, σ)



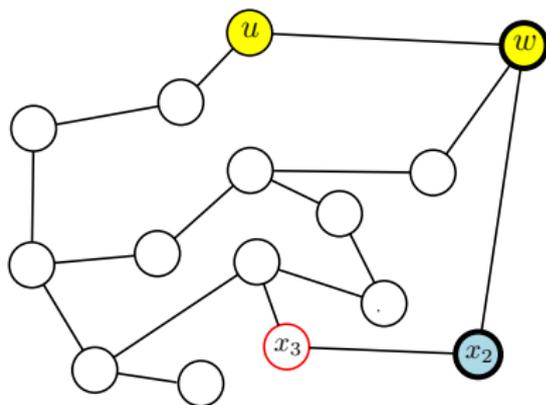
(G', τ)

the approach generates a **perfect** sample from μ'

Coupling-Based Solution



(G, σ)

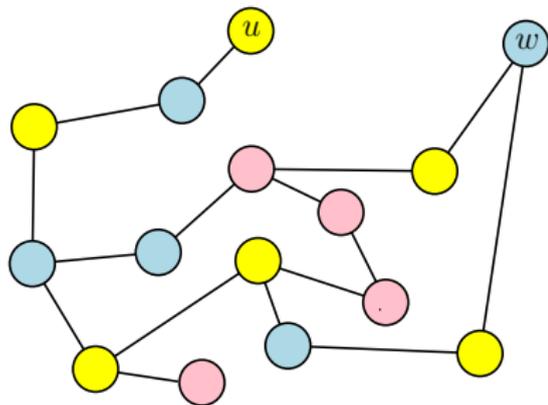


G'

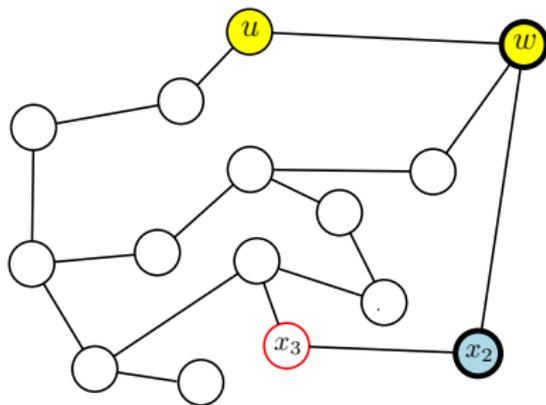
The catch ...

$$\Pr[\tau(x_3) = \text{yellow}] = \max \left\{ 0, 1 - \frac{\mu'_{x_3}(\sigma(x_3) \mid \tau(\{u, w, x_2\}))}{\mu_{x_3}(\sigma(x_3) \mid \sigma(\{u, w, x_2\}))} \right\}.$$

Coupling-Based Solution



(G, σ)

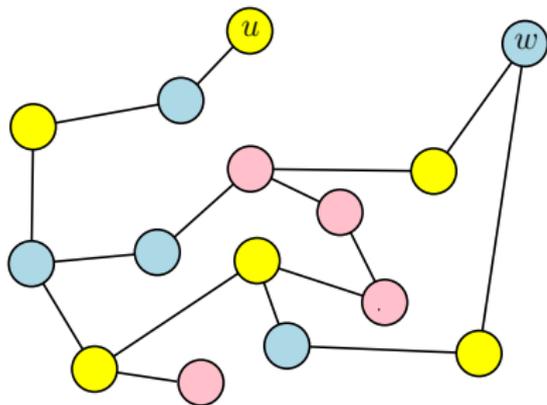


G'

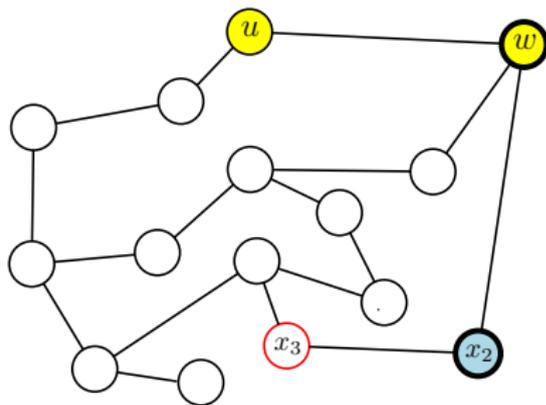
The catch ...

we need to compute $\mu_{x_3}(\sigma(x_3) \mid \sigma(\{u, w, x_2\}))$ efficiently

Coupling-Based Solution



(G, σ)



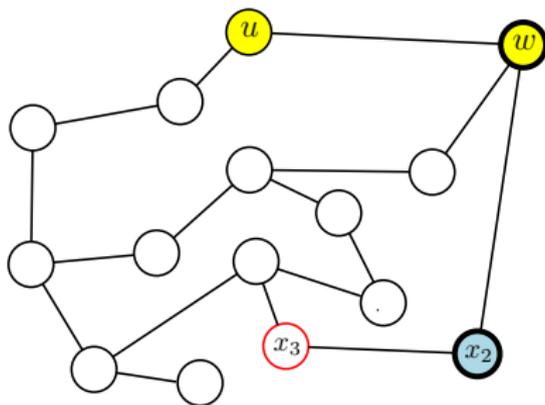
G'

The idea ...

replace the Gibbs marginals with “good” approximations that can be computed efficiently

Some Intuition ...

Some Intuition ...

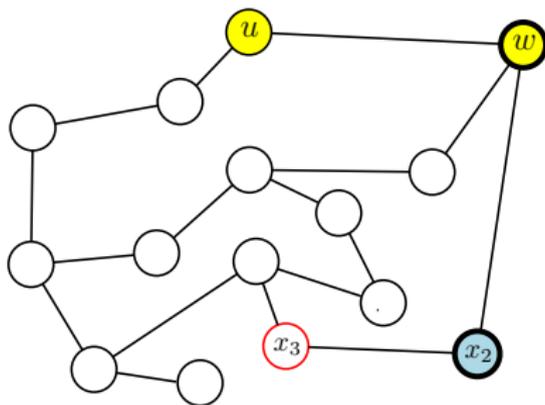


G'

Observation ...

influences from vertices with fixed configuration make the Gibbs marginals at x_3 **too complicated** an object

Some Intuition ...

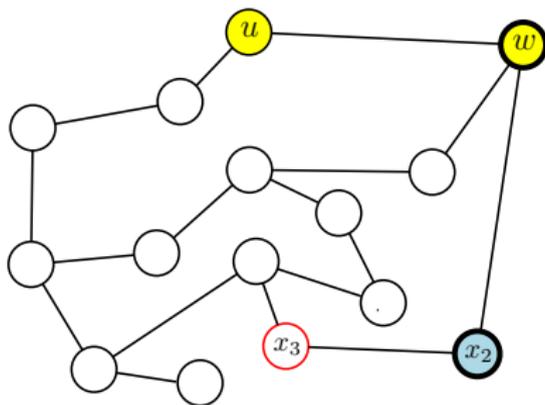


G'

However ...

in most cases all but one vertex are far away (**girth**)

Some Intuition ...

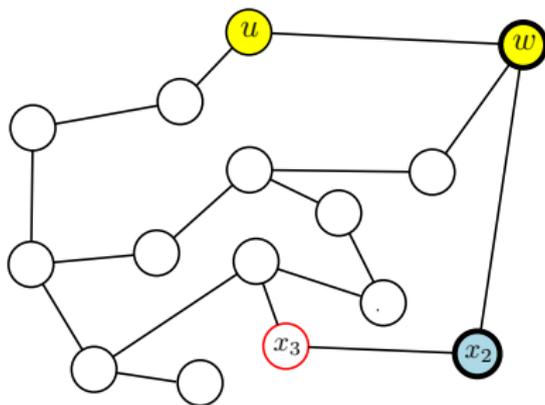


G'

Choosing the appropriate parameters ...

essentially only one vertex influences the marginal

Some Intuition ...

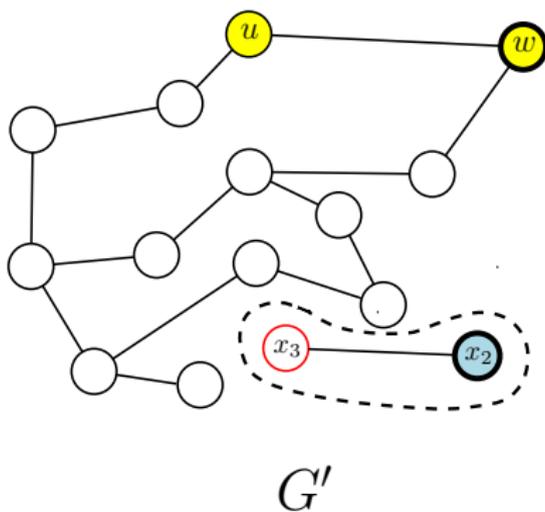


G'

Compute marginal but ...

ignore the influence on x_3 from u and w

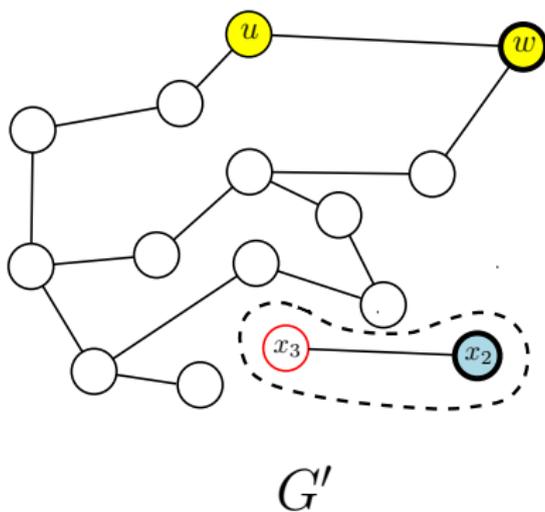
Some Intuition ...



Effectively

use the marginal at x_3 on the graph within the dashed curve

Some Intuition ...

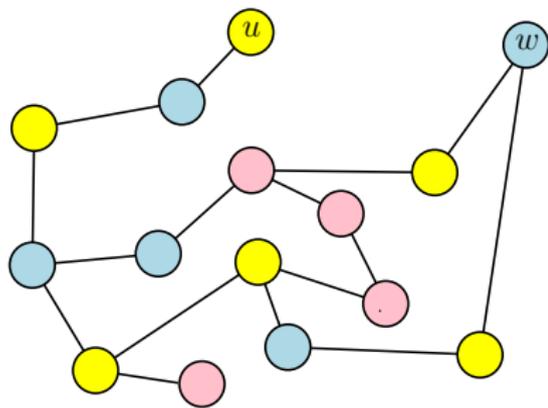


Remark

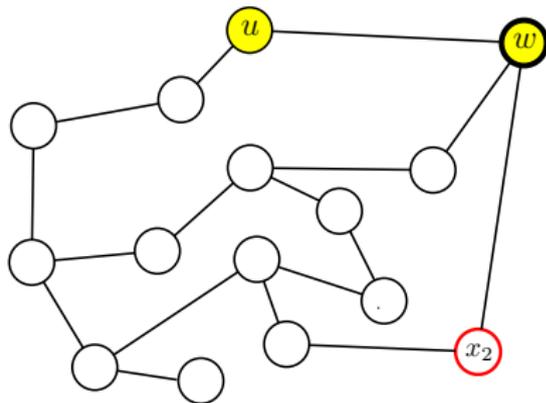
we can compute the “simplified” marginal at x_3 in $O(1)$ steps

To sum up ...

To sum up ...



(G, σ)

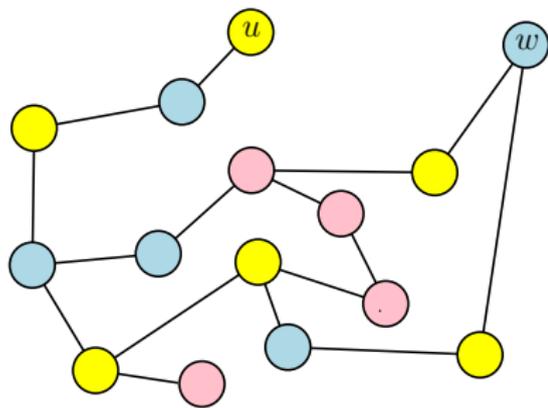


G'

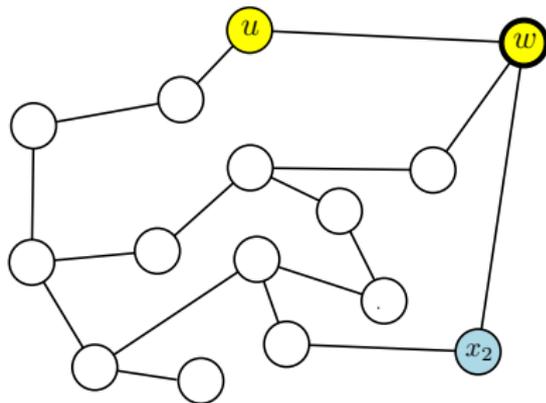
“maximal coupling”

$$\Pr[\tau(x_2) = \text{blue}] = \max \left\{ 0, 1 - \frac{m_{x_2}(\sigma(x_2) \mid \tau(w))}{m_{x_2}(\sigma(x_2) \mid \sigma(w))} \right\}$$

To sum up ...



(G, σ)

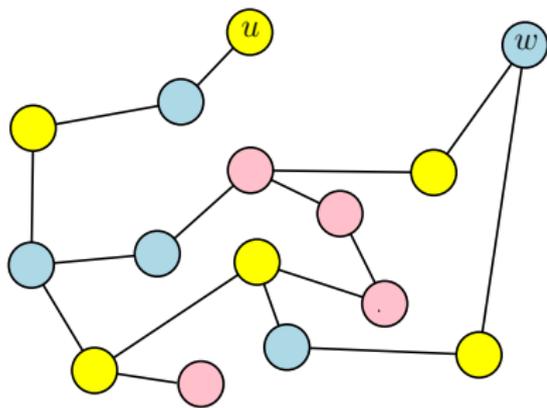


G'

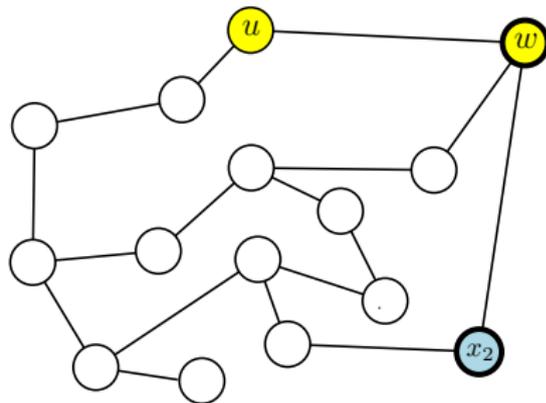
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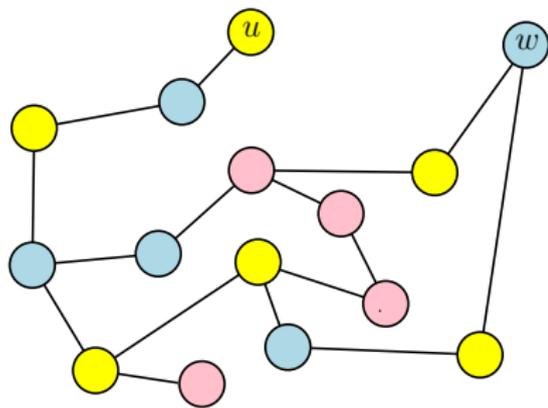
(G, σ)



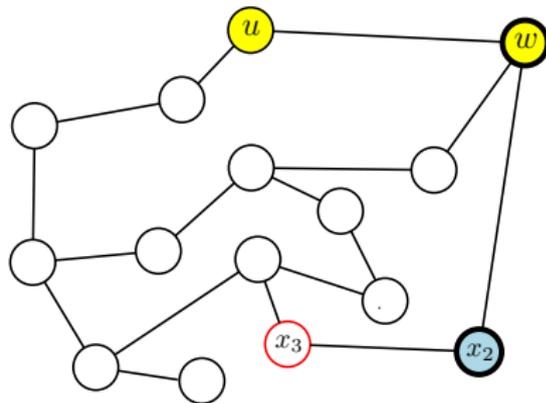
G'

the disagreement set is $\{w, x_2\}$

To sum up ...



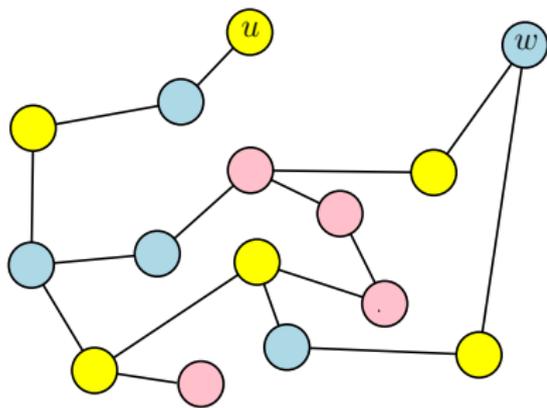
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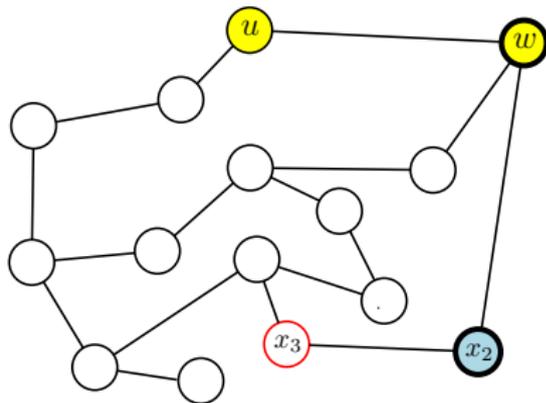
G'

choose x_3 and repeat as before ...

To sum up ...



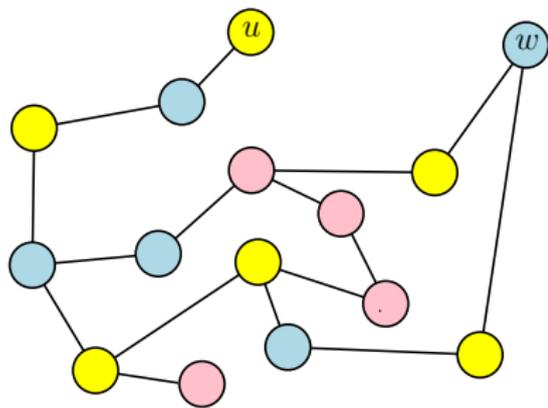
(G, σ)



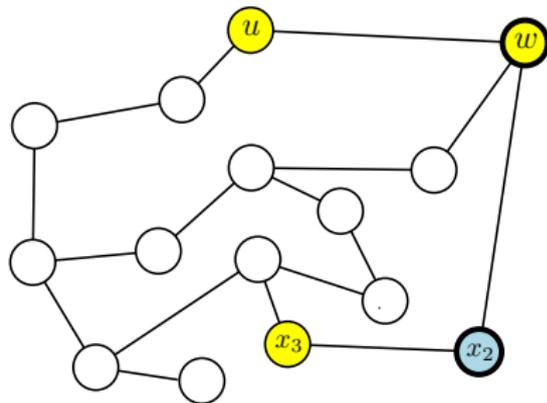
G'

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To sum up ...

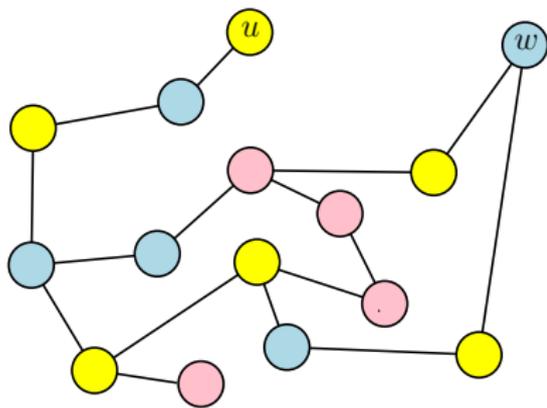


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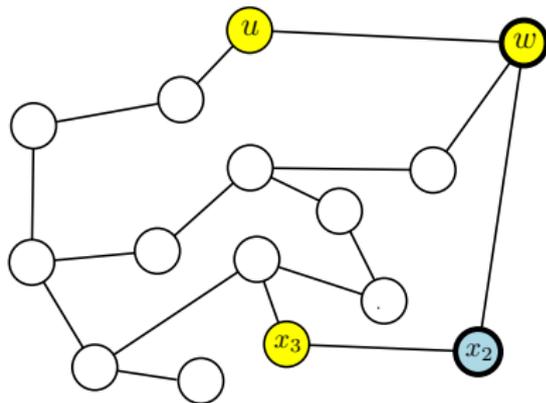


G'

To sum up ...



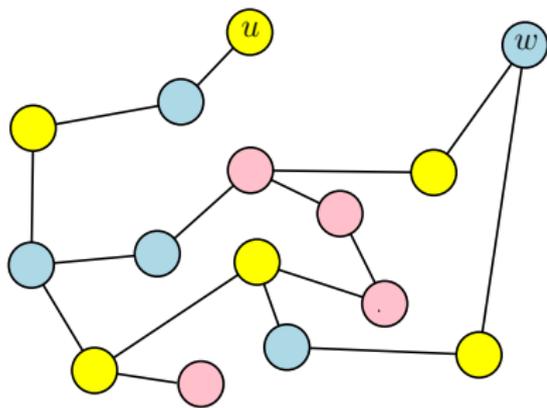
(G, σ)



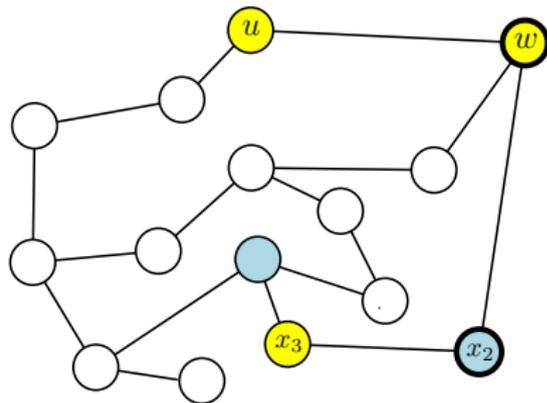
G'

repeat in the same way for the rest of the vertices

To sum up ...



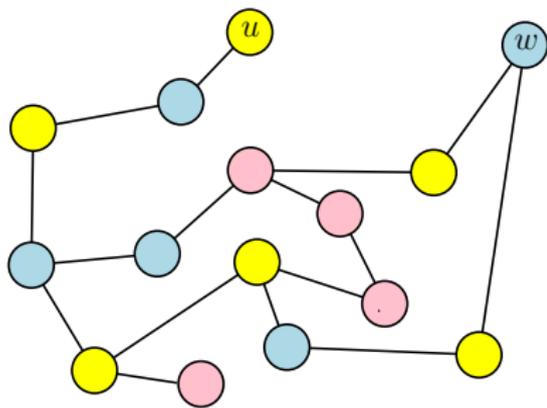
(G, σ)



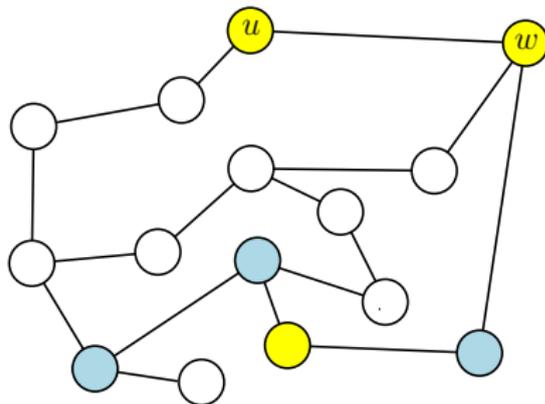
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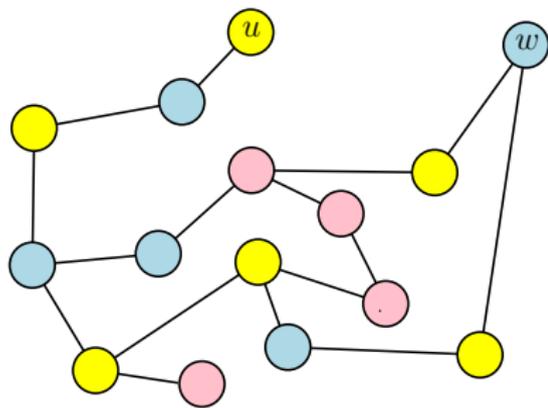
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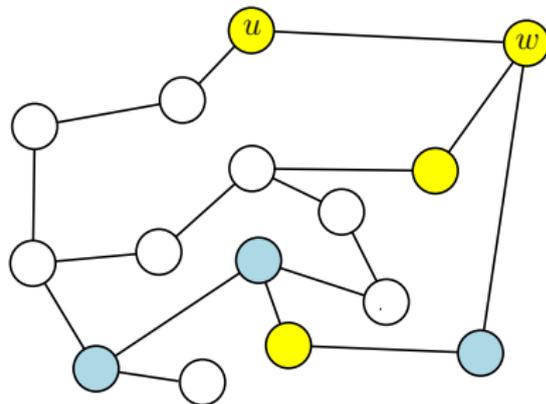
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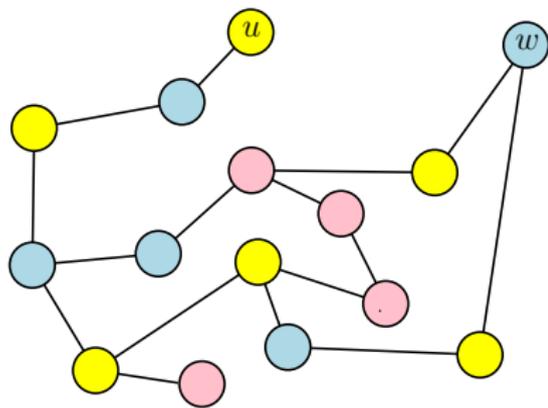
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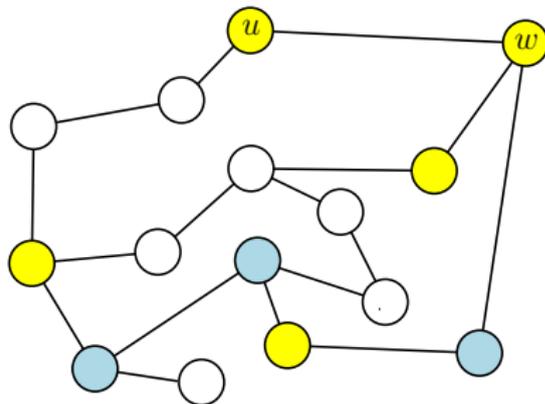
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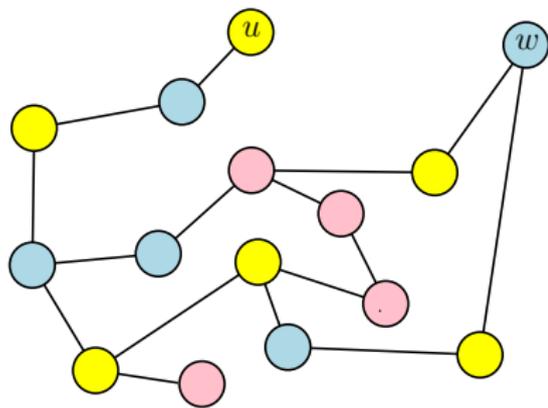
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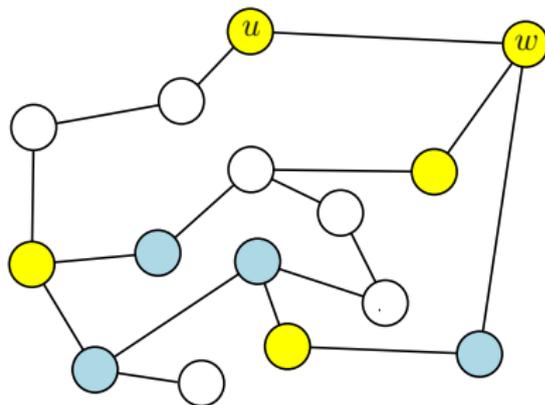
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To sum up ...



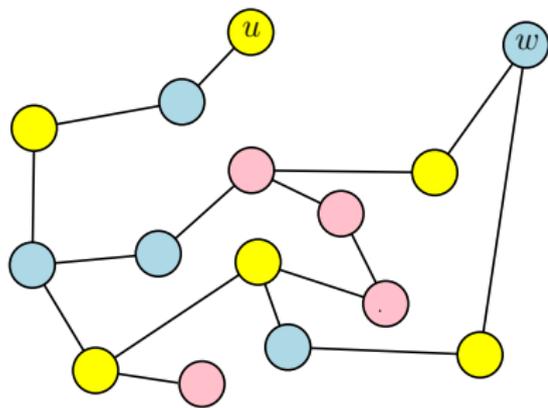
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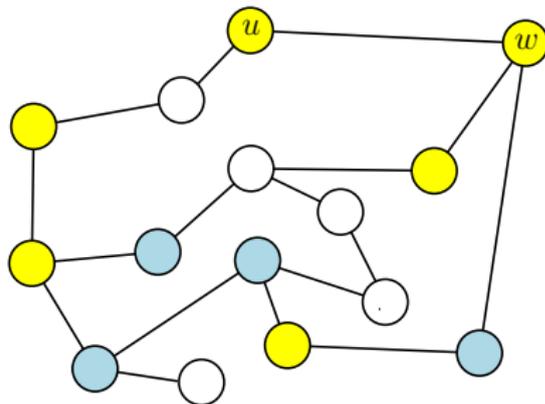
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To sum up ...



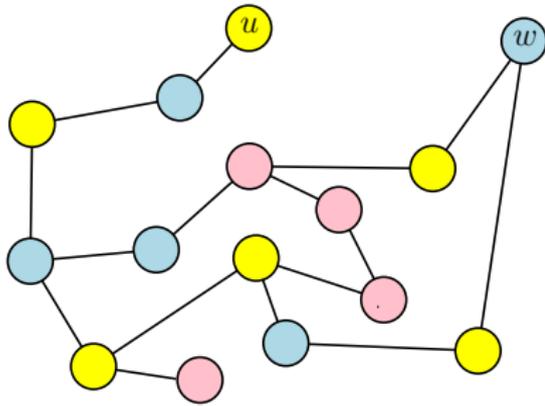
(G, σ)



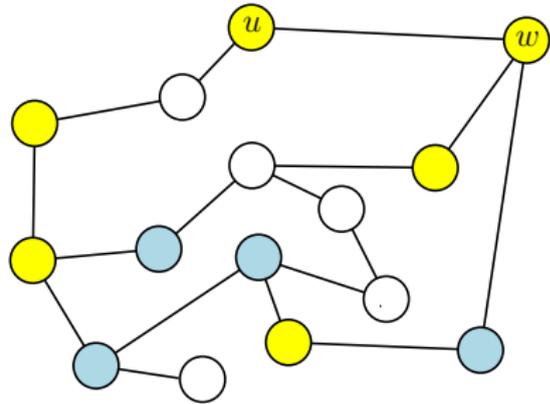
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To sum up ...



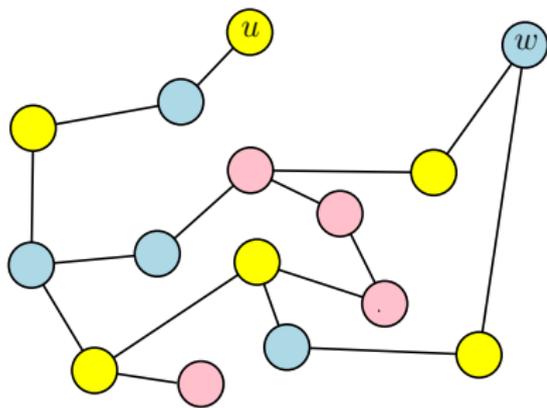
(G, σ)



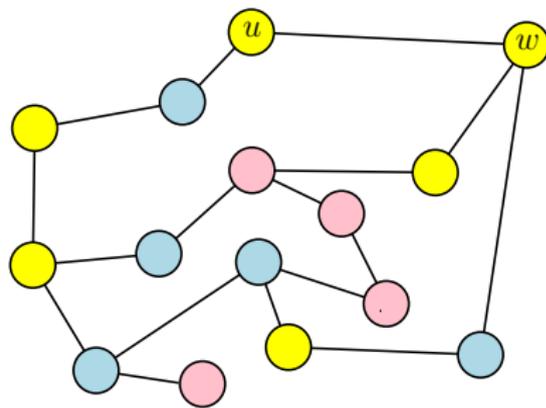
G'

when the disagreements cannot propagate any more
the remaining vertices keep the same assignment

To sum up ...

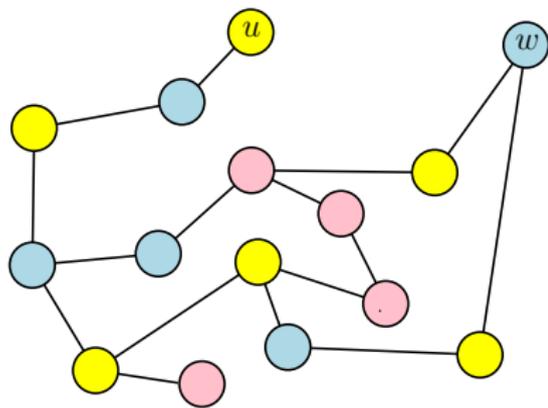


(G, σ)

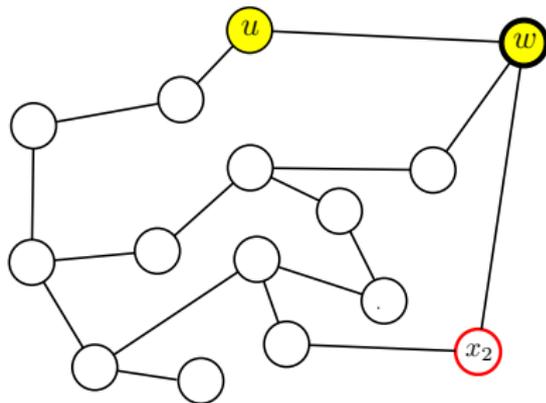


(G', τ)

To sum up ...



(G, σ)



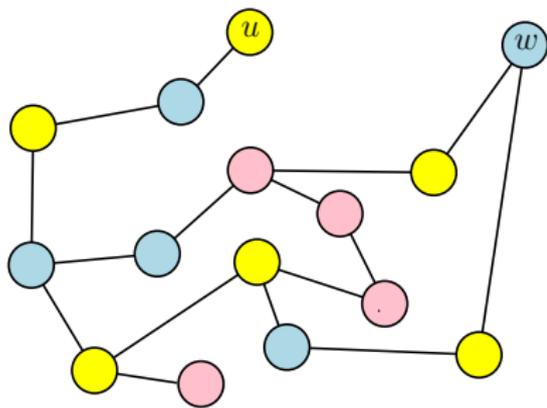
G'

... another catch

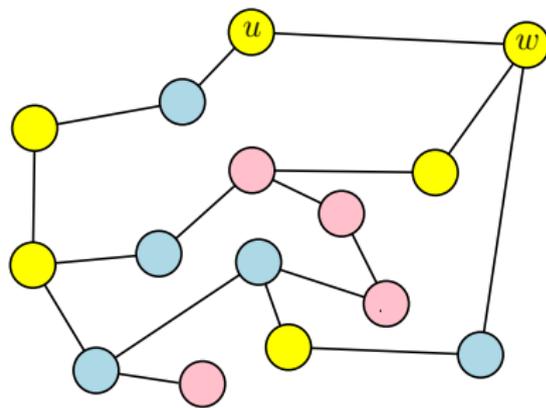
disagreements should not

- reach neighbours of the vertex u
- cover *all* the vertices of a cycle in G'

To sum up ...



(G, σ)



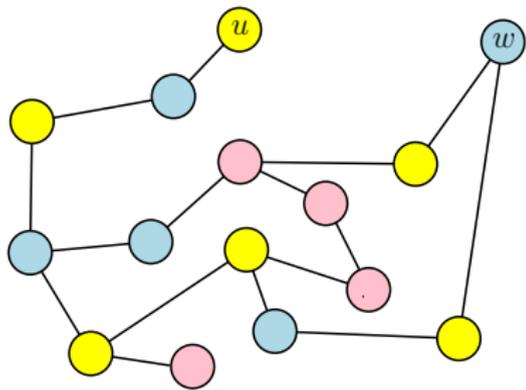
(G', τ)

Otherwise ...

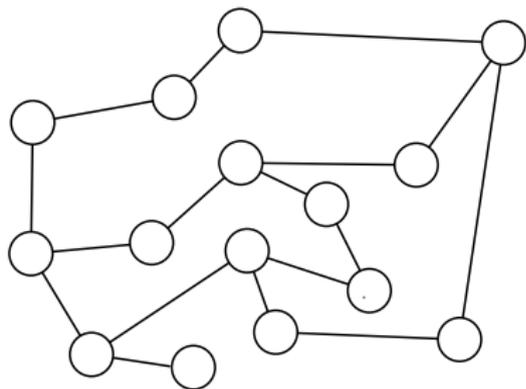
we have a **failure!**

Failure Vs Approximation

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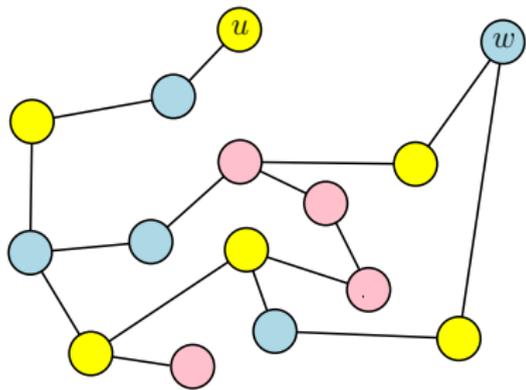


(G, σ)

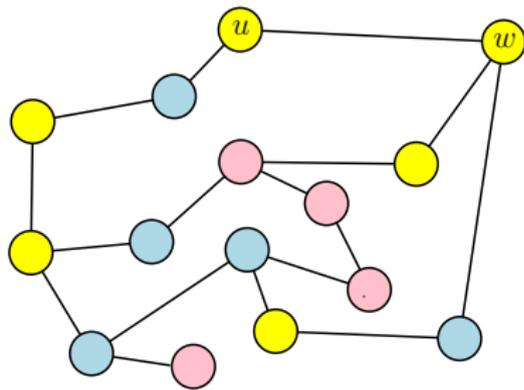


G'

Failure Vs Approximation

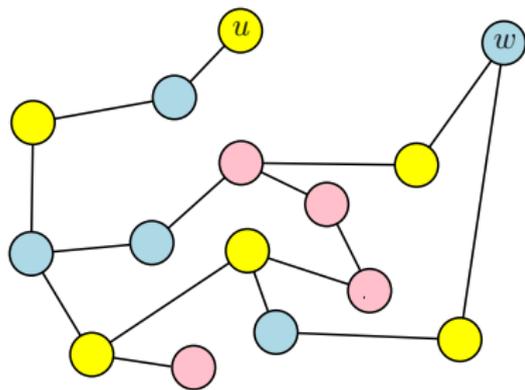


(G, σ)

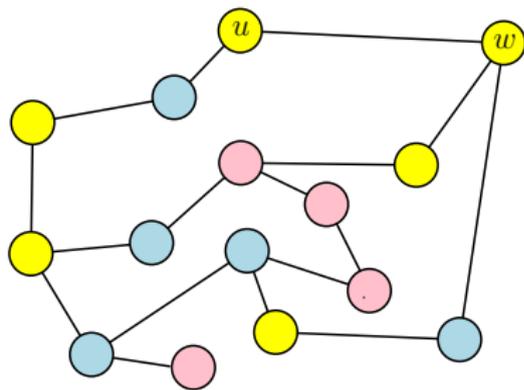


(G', τ)

Failure Vs Approximation



(G, σ)



(G', τ)

If $\sigma \sim \mu(\cdot)$, then

$$\|\mu_{\text{update}(\cdot)} - \mu'(\cdot)\| \leq \Pr[\text{Update}(\sigma) \text{ Fails}]$$

The iterative algorithm

The iterative algorithm

The sampling algorithm

Input: $G = (V, E)$, Gibbs distribution μ

$G_0, G_1, \dots, G_r = G$

– get G_i from G_{i+1} by deleting the random edge $\{v_i, u_i\}$

– G_0 is **empty**

Generate σ_0 according to the Gibbs distribution at G_0

Iteratively: use σ_i with Update to generate σ_{i+1}

Output: σ_r

The iterative algorithm

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Generate σ_0 according to the Gibbs distribution at G_0

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Output: σ_r

The ℓ_1 error for the algorithm

\approx probability of failure at some iteration

The iterative algorithm

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The time complexity

the time complexity is $O(|E| \times |V|)$

- for each iteration we compute $O(|V|)$ marginals
- we have $|E|$ iterations

From high girth to $G(n, m)$

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- we considered high girth graphs

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- typical instances of $G(n, m)$ are a bit different
 - there are short cycles far apart from each other

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- we considered high girth graphs
- typical instances of $G(n, m)$ are a bit different
 - there are short cycles far apart from each other
- we won't discuss the challenges from the short cycles here ...

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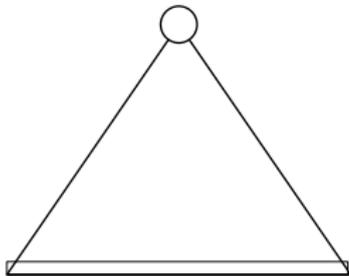
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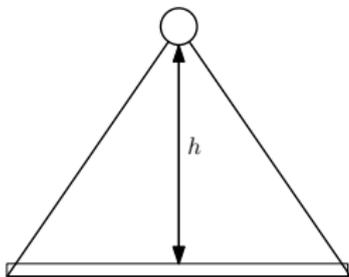
- good approximation \Rightarrow error $n^{-\Omega(1)}$
- need to have **local changes** in the Update

Gibbs Tree Uniqueness

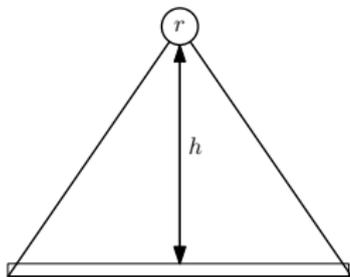
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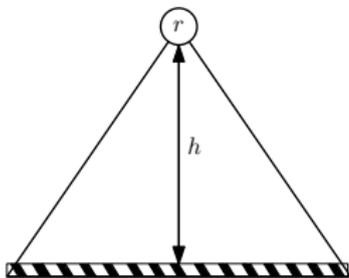
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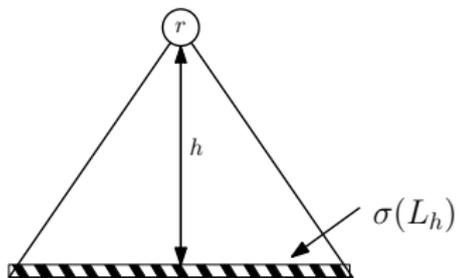
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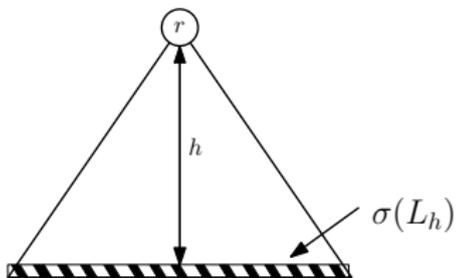
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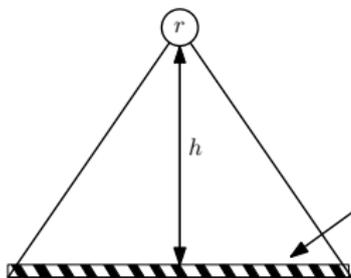


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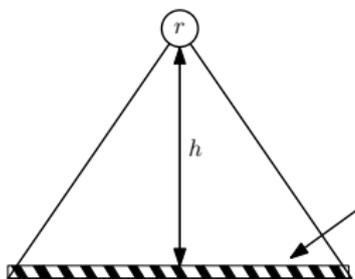
$$\|\mu(\cdot) - \mu(\cdot \mid \sigma(L_h))\|_{\{r\}}$$

Gibbs Tree Uniqueness



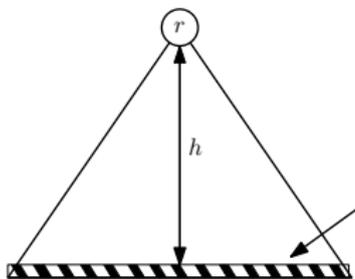
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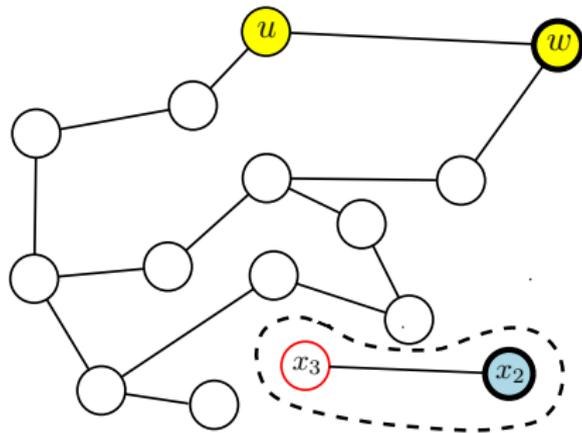
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- for many distributions here uniqueness is **not established**
 - there are only conjectures
- for hypergraphs uniqueness is **too restrictive** a condition
 - go beyond uniqueness

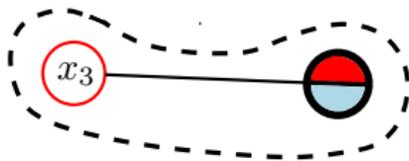
Influence Condition

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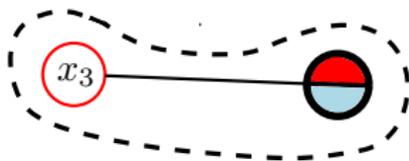


G'

Influence Condition



Influence Condition



$$\max_{\eta, \theta} \|\mathbf{m}_{x_3}(\cdot | \eta) - \mathbf{m}_{x_3}(\cdot | \theta)\| < 1/d$$

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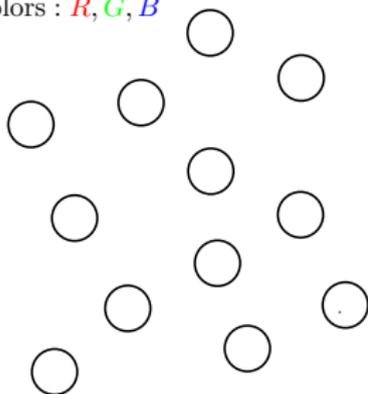
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Colors : R, G, B



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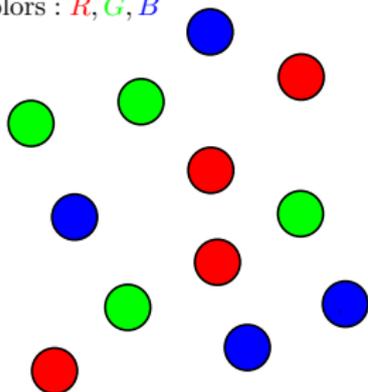
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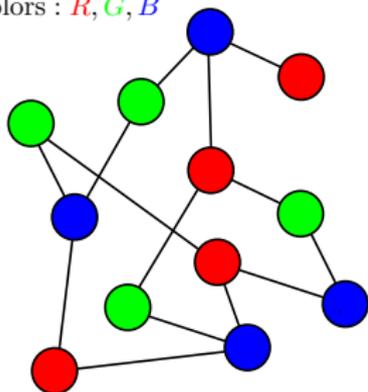
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- the above can be true if **contiguity holds**

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Contiguity implies ...

the two distributions have the **same typical properties**.

Condition 2

Contiguity between the Gibbs distribution and the corresponding Teacher Student model

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- For hyper-graphs, Influence Cond. gets us *beyond uniqueness*
 - This gets us to “non-reconstruction” region

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 - contiguity is a tool developed to study Cavity's predictions

The end

Thank you!